func loadPhotoInBackground(photo: Photo) {

let queue = dispatch\_get\_global\_queue(DISPATCH\_QUEUE\_PRIORITY\_LOW, 0)

let backgroundDownload = {

if let data = NSData (contectsOfURL: NSURL(string: phto.urlStr)! {

let mainQueue = dispatch\_get\_main\_queue()

dispatch\_async(mainQueue, {

photo.imagData = data

self.collectionView!.reloadData()

}) //Closure

}else{

Print(“Could not download image ‘\(photo.urlStr)’”)

}

}

dispatch\_async(queue, backgroundDownload)

}