```
State
+ State()
+ ~State()
+ draw()
+ update()
+ handleEvent()
+ onActivate()
+ onDestroy()
# requestStackPush()
# requestStackPop()
# requestStateClear()
# getContext()
    LoadingState
  + LoadingState()
  + draw()
  + update()
  + handleEvent()
  + setCompletion()
```