

i) // towers of Hanoi

```
#include <stdio.h>
```

```
void towers (int, char, char, char);
```

```
int main () {
```

```
    int num;
```

```
    printf ("Enter the number of disks:");
```

```
    scanf ("%d", &num)
```

```
    printf ("Steps in towers of Hanoi are: ");
```

```
    towers (num, 'A', 'C', 'B');
```

```
    return 0;
```

```
}
```

~~void towers (int num, char source, char dest, char auxiliary) {~~

```
void towers (int num, char source, char dest, char auxiliary) {
```

```
    if (num==1) {
```

```
        printf ("\n Move disk 1 from peg %c to peg %c", source, dest);
```

```
        return;
```

```
    }
```

```
    towers (num-1, source, auxiliary, dest);
```

```
    printf ("\n move disk %d from peg %c to peg %c", num, source, dest);
```

```
    towers (num-1, auxiliary, dest, source);
```

```
}
```

// modification of towers of hanoi to count number of recursive call

```
int towers (int n, char source, char dest, char aux) {  
    int count = 0;  
    if (n == 0)  
        return
```

~~int~~

```
static int count (int n, char s, char d, char a) {
```

```
    int count = 0;
```

```
    if (n == 0)
```

```
        return 1;
```

```
    count += count (n-1, s, a, d)
```

```
    count += count (n-1, a, d, s)
```

```
    return count;
```

```
}
```

ii) // Find GCD

#include &lt;stdio.h&gt;

~~int gcd(int n1, int n2)~~

int gcd (int n1, int n2) {

if (n2 != 0)

return gcd (n2, n1 % n2);

else

return n1;

}

int main() {

int n1, n2, num;

printf("Enter two positive integers :");

scanf ("%d %d", &amp;n1, &amp;n2);

printf ("GCD of %d and %d ", n1, n2, gcd(n1, n2));

return 0;

}