```
Line
-alpha: double
-length : double { length > 0 }
+Line(pos: Point, alpha: double, length: length)
+Line(start : Point, end : Point)
+set length(length : double)
+get length(): double { guery }
+set alpha(alpha: double)
+set alpha degree(alpha: double)
+get alpha(): double { query }
+move(dx : double, dy : double)
```

