Line -alpha: double -length : double { length > 0 } +Line(pos: Point, alpha: double, length: double) +Line(start : Point, end : Point) +set_length(length : double) +get length(): double { query } +set alpha(alpha: double) +set alpha degree(alpha: double) +get_alpha() : double { query } +move(dx : double, dy : double) +rotate(alpha : double) +rotate degree(alpha : double)

