

controller/keyboard.h



```
graph TD; A[controller/keyboard.h] --> B[lcom/lcf.h]; A --> C[stdint.h];
```

A diagram illustrating a header file dependency. At the top is a dark gray box labeled 'controller/keyboard.h'. Two blue arrows point downwards from this box to two light gray boxes below it. The left box is labeled 'lcom/lcf.h' and the right box is labeled 'stdint.h'.

lcom/lcf.h

stdint.h