

proj_main_loop



```
graph LR; A[proj_main_loop] --> B[loop]; B --> C[keyboard_game_handler];
```

A flowchart illustrating a sequence of three components. The first component, 'proj_main_loop', is a white rectangle with a black border. A blue arrow points from its right side to the second component, 'loop', which is also a white rectangle with a black border. Another blue arrow points from the right side of 'loop' to the third component, 'keyboard_game_handler', which is a gray rectangle with a black border. The text is centered within each rectangle.

loop

keyboard_game_handler