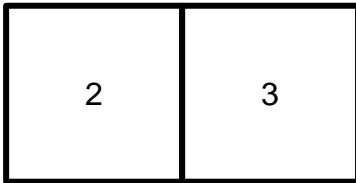


2x3

1/2

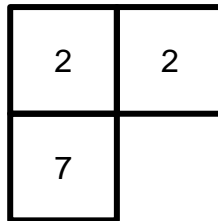
Place a chemical of any complexity anywhere on the board



2x2x7

3/5

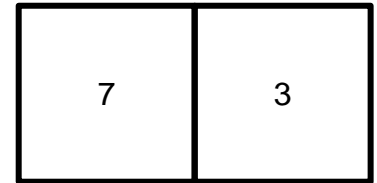
Reduce the complexity of one chemical to increase the complexity of two adjacent chemicals by 2



7x3

1/2

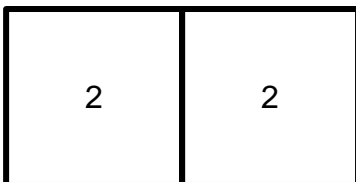
Reduce the complexity required to make a peptide by 1



2x2

1/2

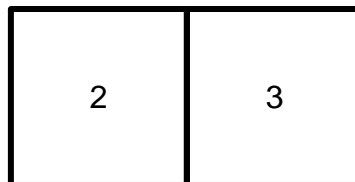
Can increase chemical complexity within 2 spaces by up to 3



2x3

1/2

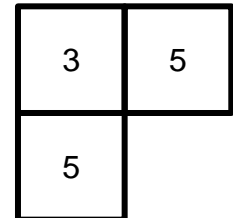
Create any peptide



3x5x5

3/5

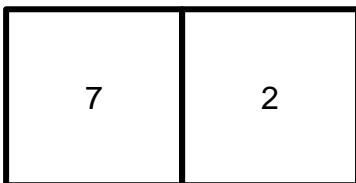
Break an opponent's protein



7x2

1/2

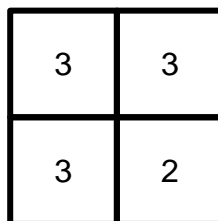
Exchange one peptide for another within 3 spaces



3x3x3x2

7/10

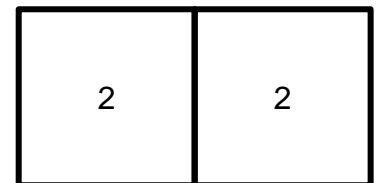
The spark of life. All other players have one more turn



2x2

1/2

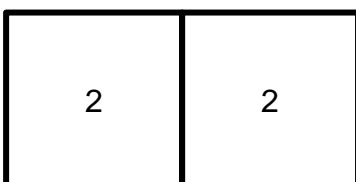
Break a peptide up into any number of valid component chemicals



2x2

1/2

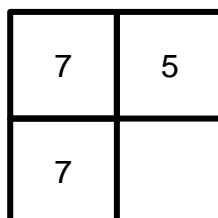
Move a protein up to 2 spaces



7x5x7

3/5

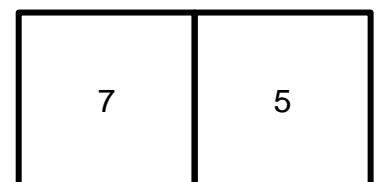
Move a chemical or peptide up to 3 spaces



7x5

1/2

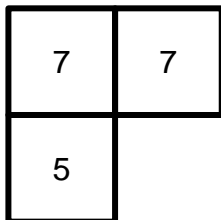
Use any chemical in the place of a peptide [cannot be used to create life]



7x7x5

3/5

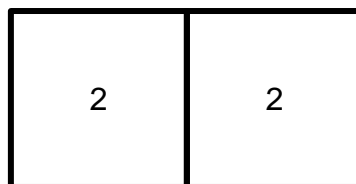
Reduce the complexity required to make a peptide by up to 3



2x2

1/2

Break up one of your own proteins

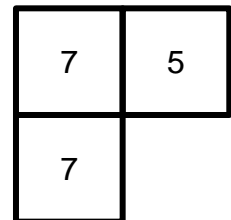


0

7x5x7

3/5

Increase the number of protein recipes by 1

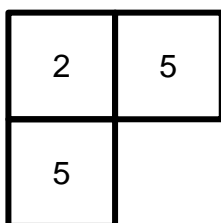


C

2x5x5

3/5

Increase your available reaction surfaces by 2

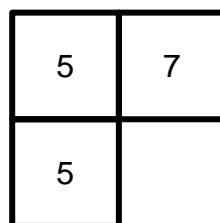


C

5x7x5

3/5

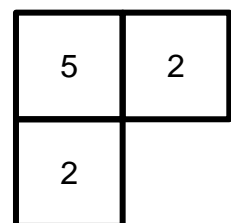
Double the number of actions you can use in one turn



5x2x2

3/5

Destroy this protein to break up any proteins within one space

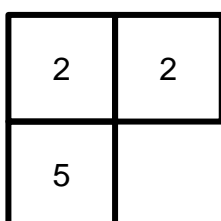


D

2x2x5

3/5

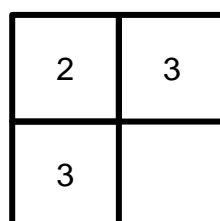
Double the energy output of another completed protein



2x3x3

3/5

Destroy this protein to place three chemicals of any complexity adjacent to each other anywhere on the board

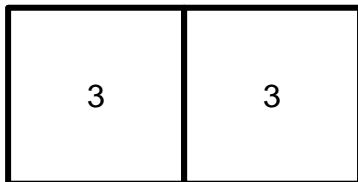


D

3x3

1/2

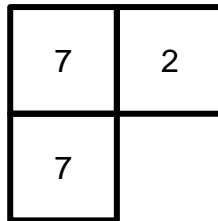
Place a chemical of any complexity anywhere on the board



7x2x7

3/5

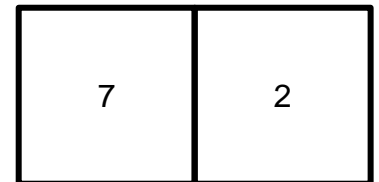
Reduce the complexity of one chemical to increase the complexity of two adjacent chemicals by 2



7x2

1/2

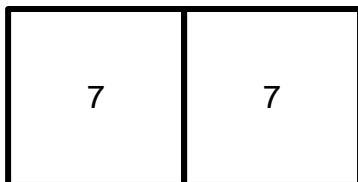
Reduce the complexity required to make a peptide by 1



7x7

1/2

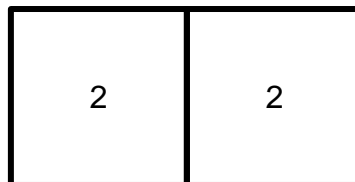
Can increase chemical complexity within 2 spaces by up to 3



2x2

1/2

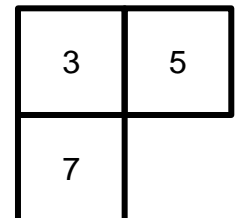
Create any peptide



3x5x7

3/5

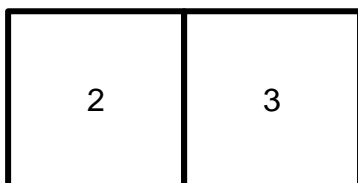
Break an opponent's protein



2x3

1/2

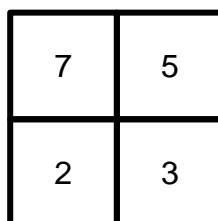
Exchange one peptide for another within 3 spaces



7x5x2x3

7/10

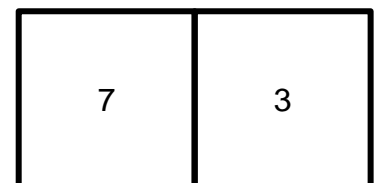
The spark of life. All other players have one more turn



7x3

1/2

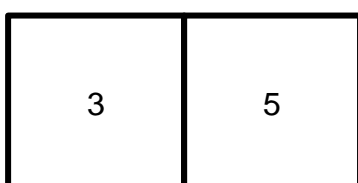
Break a peptide up into any number of valid component chemicals



3x5

1/2

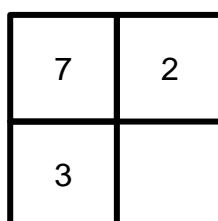
Move a protein up to 2 spaces



7x2x3

3/5

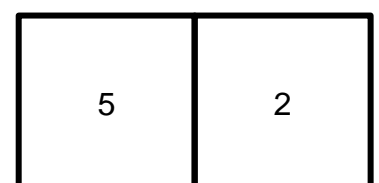
Move a chemical or peptide up to 3 spaces



5x2

1/2

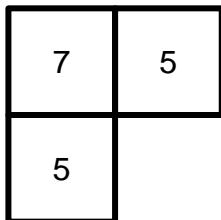
Use any chemical in the place of a peptide [cannot be used to create life]



7x5x5

3/5

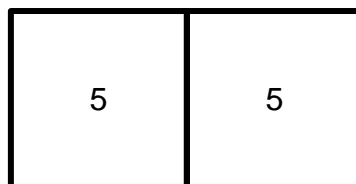
Reduce the complexity required to make a peptide by up to 3



5x5

1/2

Break up one of your own proteins

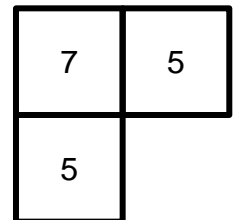


0

7x5x5

3/5

Increase the number of protein recipes by 1

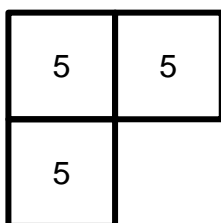


C

5x5x5

3/5

Increase your available reaction surfaces by 2

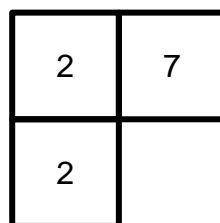


C

2x7x2

3/5

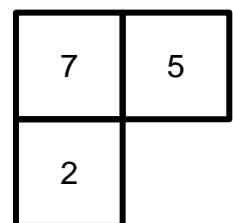
Double the number of actions you can use in one turn



7x5x2

3/5

Destroy this protein to break up any proteins within one space

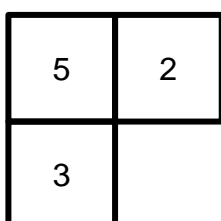


D

5x2x3

3/5

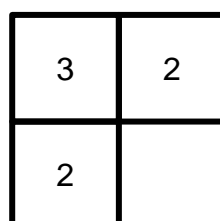
Double the energy output of another completed protein



3x2x2

3/5

Destroy this protein to place three chemicals of any complexity adjacent to each other anywhere on the board



D