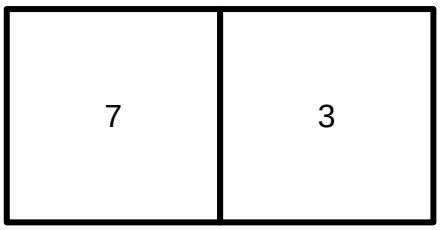
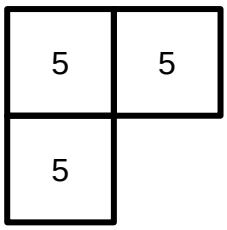
7x3

Place a chemical of any complexity anywhere on the board



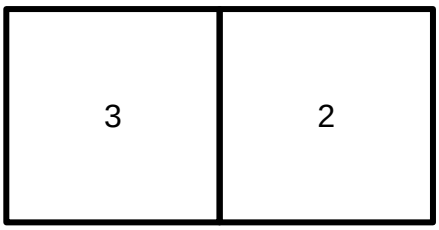
5x5x5

Reduce the complexity of one chemical to increase the complexity of two adjacent chemicals by 2



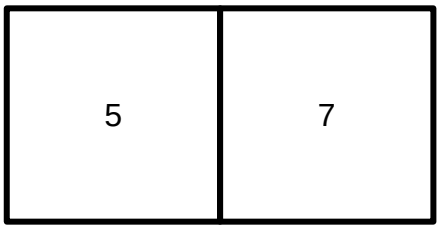
3x2

Reduce the complexity required to make a peptide by 1



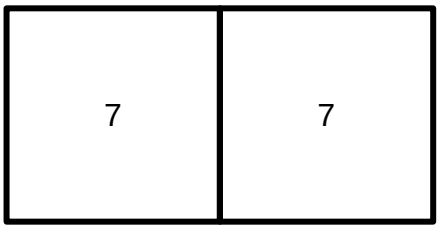
5x7

Can increase chemical complexity within 2 spaces by up to 3



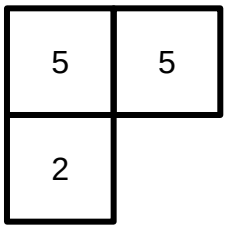
7x7

Create any peptide



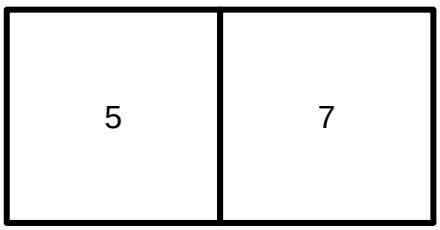
5x5x2

Break an opponent's protein



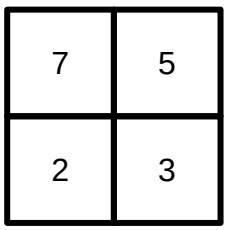
5x7

Exchange one peptide for another within 3 spaces



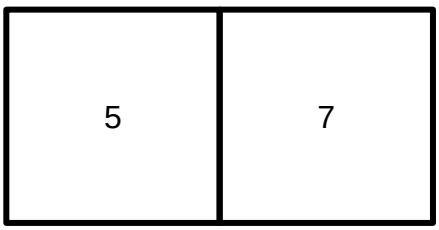
7x5x2x3

The spark of life. All other players have one more turn



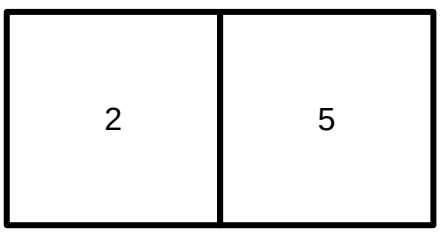
5x7

Break a peptide up into any number of valid component chemicals



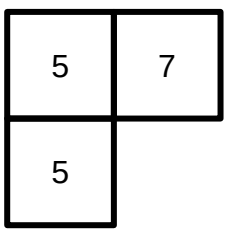
2x5

Move a protein up to 2 spaces



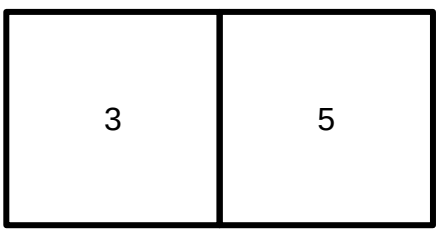
5x7x5

Move a chemical or peptide up to 3 spaces



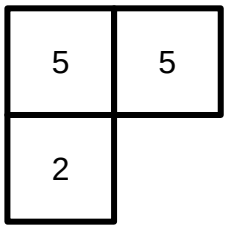
3x5

Use any chemical in the place of a peptide [cannot be used to create life]



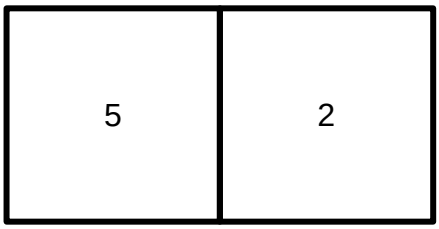
5x5x2

Reduce the complexity required to make a peptide by up to 3



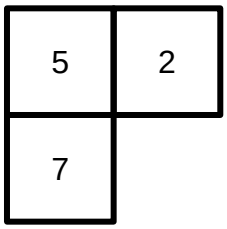
5x2

Break up one of your own proteins



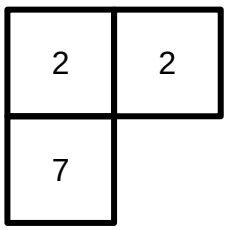
5x2x7

Increase the number of protein recipes by 1



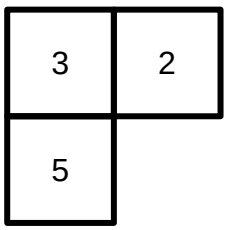
2x2x7

Increase your available reaction surfaces by 2



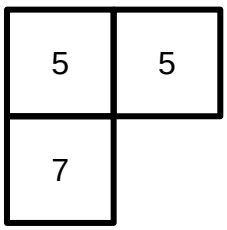
3x2x5

Double the number of actions you can use in one turn



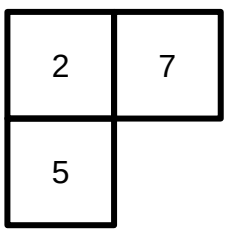
5x5x7

Destroy this protein to break up any proteins within one space



2x7x5

Double the energy output of another completed protein



3x7x5

Destroy this protein to place three chemicals of any complexity adjacent to each other anywhere on the board