I need help with making an IV stand that would help me in the development of the hospital game.

Attached below is a picture of an IV stand I've found online, but can you help me make some modifications.

I've attached a hand-drawn picture of how I think the IV stand would better fit the game.

The main changes are:

* Making the area for the liquid a bit longer (the width is fine)
* Removing the tube that comes out of the bag
* Removing the wheels at the bottom of the IV stand

I have a way to change the fill of the liquid using code, so you don't have to change the fill color of the bag.

If there are some other details that look off, could you help me modify those as well?