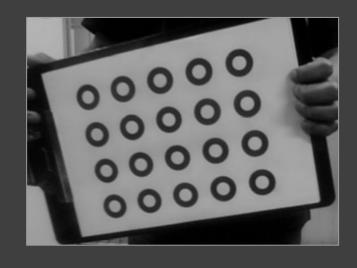
# Camera Calibration

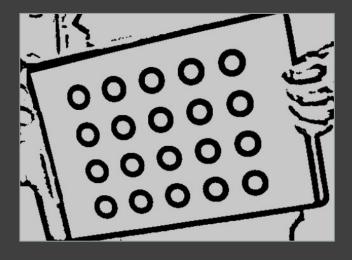
# Approach

- 1. Detection of concentric ring in each frame
- 2. Filter ellipses and find the center point of each concentric ring
- 3. Arrangement in a systematic order
- 4. Calibrate camera and get parameters

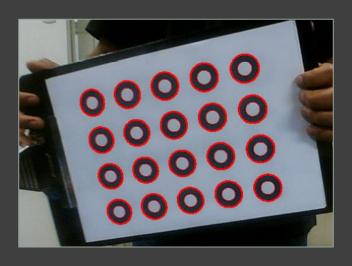
# 1. Detection of concentric ring in each frame



Convert to GrayScale and apply a Blur Filter



Convert to binary image (Adaptative Threshold)



Find contours and fit to ellipses

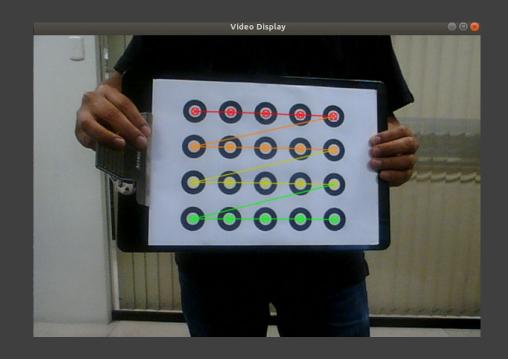
# 2. Filter ellipses and find the center point of each ring

- Look for Parent-Child relationships and check distance between center points.
- Compute the average central point and look for a maximun distance that contains at least 20 points. Consider only the points that are in that range.



# 2. Arrangement in a systematic order

- Find the four corners, order them in a universal order and be sure they the correct ones (distance and area).
- Compute slope between corners and look for colinear points .





#### Source

O Live

Video

Search

#### Pattern Size

Width 5

Height 4

**Detection Sumary** 

Total Frame Count

3337

Pattern found (%)

46

Average time (ms)

43.52

#### Calibration Sumary

367

RMS	0.161377
Fx	516.18
Fy	515.13
U0	327.56
V0	182.49
K1	-0.01
K2	0.08

Start

1421

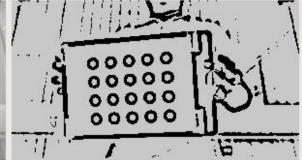
#### **PREPROCESS**

Grayscale Gaussian Blur

**Binary** 

Contour

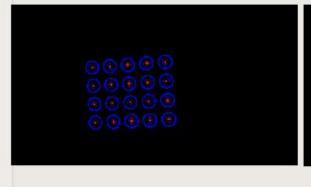






#### PATTERN DETECTION

**Identify Rings** Find Grid Tracking

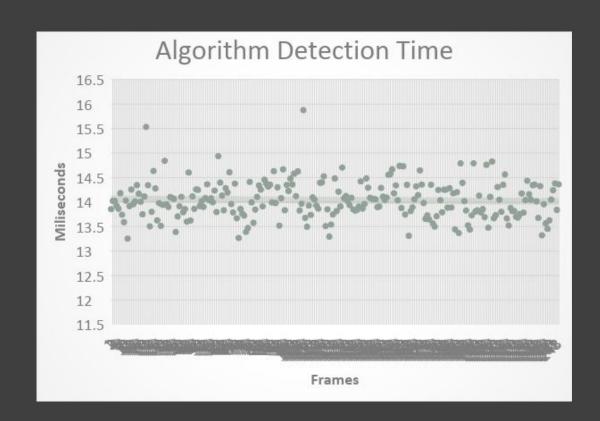






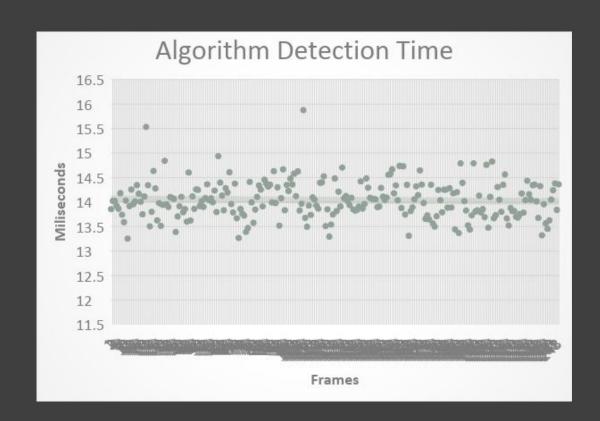
# Testing Algorithm Acurracy

### Pattern N° 1: 20 elements



Total	Less Pattern Size	More Pattern Size	Corrected Identify	% Correct
5144	194	4	4175	81.1 %

### Pattern N° 2: 12 elements



Total	Less Pattern Size	More Pattern Size	Corrected Identify	% Correct
5972	444	1	5101	85.4 %

# Testing Camera Calibration Acurracy

## Camera 1

Parameters	Chessboard Pattern	Circle Pattern	Ring Pattern
$F_x$	726.21	684.63	701.88
$F_y$	727.24	683.84	701.83
$U_0$	283.32	324.07	323.29
$V_0$	272.38	253.37	274.30
$K_1$	-0.35	-0.40	-0.42
$K_2$	-0.46	0.17	0.34
RMS	0.55	0.35	0.19

## Camera 2

Parameters	Chessboard Pattern	Circle Pattern	Ring Pattern
$F_x$	499.30	496.03	516.19
$F_y$	498.82	480.71	515.13
$U_0$	314.48	319.89	327.56
$V_0$	173.03	176.06	182.50
$K_1$	0.02	0.04	-0.01
$K_2$	-0.04	-0.15	0.09
RMS	0.44	0.24	0.16