

## Project 3 Instructions [10 points]

1. Due Date & Time: **October 7th, 2022 at 11:59 pm (PT)**
2. What to submit: Submit 1 zip file containing 3 files below to iLearn by the deadline.
  - 2 JAVA Files: TableBmiPro.java [4 points], DiceRoll2.java [5 points]
  - 1 File: Make a document that shows the screen captures of execution of your programs and learning points in Word or PDF. Please make sure you capture at least 2 executions for each of the programs (total of 4 screen captures) and write one paragraph reflecting on what you learned from this exercise [1 point]

Please submit all required files together in a zip file, via iLearn Assignments Submission

Please make the zip file name according to the naming convention: proj3\_<FIRST NAME>\_<LAST NAME>.zip

Always read through the entire assignment before starting and submitting any of it.

Missing files or missing requirements will result in deducted points.

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### 1. BMI History Pro

1. Prompt our user to enter his/her height in feet and inches (two integers).
2. Prompt our user to enter his/her **lowest weight** in pounds (an integer).
3. Prompt our user to enter his/her **heaviest weight** in pounds (an integer).
4. Print a table of Body Mass Index (BMI) for the height entered:
  - a) Weights range from the low weight to the high weight, at increments of 5 pounds.
    - To get multiple lines of output, low weight and high weight should have more than 5 pounds of difference
    - To get decimal places in BMI values, you may want to cast one of the variables into a float or a double
  - b) Each row of the table lists
    - The value of WEIGHT (an integer), followed by spaces, then
    - The value of BMI to four decimal places (a float), followed by spaces, then
    - The CONDITION whether overweight (BMI > 25), or not overweight (BMI <= 25).
5. Document your code carefully. Your program output must be **identical** to the sample output (except author name).
6. BMI Information:  
[https://www.cdc.gov/nccdphp/dnpao/growthcharts/training/bmiage/page5\\_2.html](https://www.cdc.gov/nccdphp/dnpao/growthcharts/training/bmiage/page5_2.html)  
<https://www.cdc.gov/obesity/adult/defining.html>

## OUTPUT OF SAMPLE RUN FOR PART 1

```
/usr/lib/jvm/java-14-oracle/bin/java -Didea.launcher.port=40353 -Didea.l
^ Welcome to:
^ BODY MASS INDEX (BMI) Computation PRO
^ by SFSU
^
Enter height in feet and inches: 6 1
Enter the low weight in pounds: 115
Enter the high weight in pounds: 235

WEIGHT  BMI      CONDITION
115     15.1708   not overweight
120     15.8304   not overweight
125     16.4900   not overweight
130     17.1496   not overweight
135     17.8092   not overweight
140     18.4688   not overweight
145     19.1284   not overweight
150     19.7880   not overweight
155     20.4476   not overweight
160     21.1071   not overweight
165     21.7667   not overweight
170     22.4263   not overweight
175     23.0859   not overweight
180     23.7455   not overweight
185     24.4051   not overweight
190     25.0647   overweight
195     25.7243   overweight
200     26.3839   overweight
205     27.0435   overweight
210     27.7031   overweight
215     28.3627   overweight
220     29.0223   overweight
225     29.6819   overweight
230     30.3415   overweight
235     31.0011   overweight

^ Thank you for using my program.
Process finished with exit code 0
```

## 2. DiceRoll2.java

Make a dice and roll it  $n$  times. In the examples below,  $n = 100$  or  $n = 10000$ .  $n$  is a user input and it can range between 1 to 1 million.

In each run, you have to count how many times each face [1-6] appears, print the probability of each occurrence to check if the random number actually works.

Tip: During the early stage of your code development, make your program roll once or 10 times. It will make it easier to debug if there is an issue. If you run your program 100000 times then you will have to wait a long time! After you have ensured that your program works, then you can increase the number of rolls to be 100, or 200 or 10000.

Remember, you have to ask the user to enter the value of  $n$ . Do NOT hard-code the values yourself in the final program.

Comment your code carefully assuming you are teaching your friend to learn from your comments. Include screenshots and notes in your report.

**OUTPUT OF SAMPLE RUNS FOR PART 2**

[When the number of rolls is 100]

Occurrence of each face is:

11, 20, 22, 13, 19, 15: 100

Therefore, the probability of each face is:

0.11, 0.2, 0.22, 0.13, 0.19, 0.15

[When the number of rolls is 10000]

Occurrence of each face is:

1667, 1700, 1665, 1683, 1616, 1669: 10000

Therefore, the probability of each face is:

0.1667, 0.17, 0.1665, 0.1683, 0.1616, 0.1669

**3. You also need to create a Word or PDF file that contains:**

1. 2 screen captures for each of the problems executed above.
2. Reflection (1 point):

Please write 200 words or more about what you learned, what challenges you faced, and how you solved it. You can also write about what was most frustrating and what was rewarding. When you write about what you learned, please be specific and list all the new terms or ideas that you learned!

**Now, create a zip file with the 2 Java files and the Word/PDF file and submit it to the iLearn submission page.**

Every Java file you write in this assignment will require you to include descriptive comments.

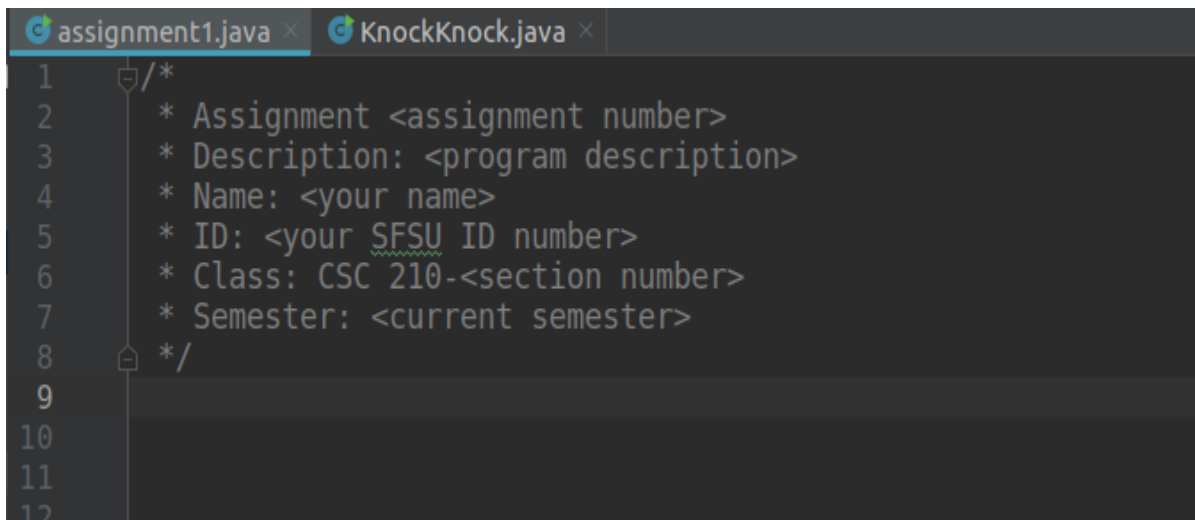
In this assignment, you are tasked with writing descriptive headers and comments.

You can write comments in two ways:

- Single-line comments using the `//` notation.
- Multi-line comments using the `/*` and `*/` notation.

1. **Include a proper header at the top of every Java file.** Replace each tag (such as `<assignment number>`) with the appropriate text. You should adhere to this format as closely as possible. You do not need to include the `<>` symbols in your header fields.

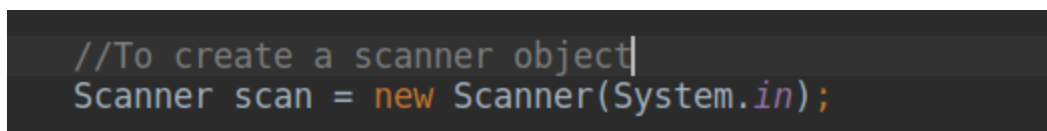
Figure 1: Example of the header that your program needs to have.

A screenshot of a code editor with two tabs: 'assignment1.java' and 'KnockKnock.java'. The 'assignment1.java' tab is active, showing a multi-line comment header. The comment starts with '/\*' on line 1 and ends with '\*/' on line 8. Between these, there are six lines of text, each preceded by an asterisk: '\* Assignment <assignment number>', '\* Description: <program description>', '\* Name: <your name>', '\* ID: <your SFSU ID number>', '\* Class: CSC 210-<section number>', and '\* Semester: <current semester>'. The lines are numbered 1 through 12 on the left margin.

```
1  /*
2      * Assignment <assignment number>
3      * Description: <program description>
4      * Name: <your name>
5      * ID: <your SFSU ID number>
6      * Class: CSC 210-<section number>
7      * Semester: <current semester>
8  */
9
10
11
12
```

2. **Place your comments at the top of each statement.** However, you don't need to write comments on print statements (i.e. anything that starts with `System.out.print...`) statements. An example of commenting codes is included below in Figure 2:

Figure 2: Example of writing single-line comment before each statement.

A screenshot of a code editor showing a single-line comment followed by a statement. The comment is '//To create a scanner object' and the statement is 'Scanner scan = new Scanner(System.in);'. The code is highlighted in a dark background with light text.

```
//To create a scanner object
Scanner scan = new Scanner(System.in);
```