

Force Control of an RPR manipulator
EL 522 Final Project

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Abstract

While positioning of manipulator end effectors is an important task, often applying a particular force to the environment is needed. This paper describes a basic hybrid force control technique and presents simulation results.

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Chapter 1

Introduction

1.1 Concept and Motivation

Many manipulator applications require specific amounts of force to be applied to the environment. Tasks include machining, object manipulation, and part assembly. Without force control, the robot would apply an arbitrary amount of force as a function of its joint error and interaction with the environment. This would lead to unpredictable results and possible manipulator instability, e.g. causing the end effector to bounce.

One method of force control is a feed forward method called impedance control. In this method the environment is modeled as a mass-spring or a mass-spring-dampened system and the required displacement needed for a desired force is calculated (1.1). The manipulator is then commanded to its intended tracking plus this displacement. This can be thought of as the manipulator tracking an inner virtual wall.

$$\delta x = \frac{F_d}{k} \quad (1.1)$$

Where F_d is the desired force, k is the modeled wall spring constant, and δx is the wall displacement necessary to produce F_d . One drawback

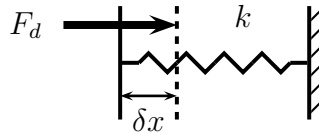


Figure 1.1: Mass-spring wall model with virtual wall.

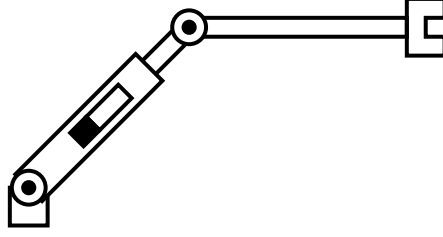


Figure 1.2: Schematic diagram of RPR manipulator

of this method is that it assumes perfect knowledge of the environment. If the wall stiffness varies the applied force will vary. To supplement this, a force/torque sensor can be added to the end effector which provides feedback to the controller allowing the applied force to be modulated. This method is known as Hybrid Force Control and is the technique used in this report.

1.2 Manipulator Model

The manipulator considered in this project is the RPR manipulator. It has a revolute joint at its base and wrist which are coplanar, and a prismatic joint in between, Figure 1.2.

1.2.1 Kinematics

The kinematic model of the manipulator is given by the transformation matrices (1.2), resulting in an end effector transformation of (1.3). The DH parameters for the manipulator are given in Table 1.1.

$$A_1 = \begin{bmatrix} \cos\theta_1 & 0 & \sin\theta_1 & 0 \\ \sin\theta_1 & 0 & -\cos\theta_1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (1.2a)$$

$$A_2 = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & -1 & 0 & d_2 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (1.2b)$$

$$A_3 = \begin{bmatrix} \cos\theta_3 & -\sin\theta_3 & 0 & a_3\cos\theta_3 \\ \sin\theta_3 & \cos\theta_3 & 0 & a_3\sin\theta_3 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (1.2c)$$

| Joint | α_i | a_i | d_i | θ_i |
|-------|------------|-------------|-------|------------|
| 1 | 0 | 90° | 0 | θ_1 |
| 2 | 0 | -90° | d_2 | 0 |
| 3 | a_3 | 0 | 0 | θ_3 |

Table 1.1: DH parameters for RPR manipulator.

$$A_1 A_2 A_3 = \begin{bmatrix} c_{13} & -s_{13} & 0 & a_3 c_{13} + d_2 s_1 \\ s_{13} & c_{13} & 0 & a_3 s_{13} - d_2 c_1 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (1.3)$$

Using the standard input tranformation matrix seen in (1.4), the inverse kinematics of the manipulator are given by (1.5). These were used to calculate the desired joint positions, given an end effector reference trajectory.

$$H_{in} = \begin{bmatrix} r_{11} & r_{12} & r_{13} & d_x \\ r_{21} & r_{22} & r_{23} & d_y \\ r_{31} & r_{32} & r_{33} & d_z \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (1.4)$$

$$\theta_1 + \theta_3 = \text{atan2}(r_{21}, r_{11}) \quad (1.5a)$$

$$\theta_1 = \text{atan2}(d_x - a_3 c_{13}, a_3 s_{13} - d_y) \quad (1.5b)$$

$$d_2 = \sqrt{(d_x - a_3 c_{13})^2 + (d_y - a_3 s_{13})^2} \quad (1.5c)$$

$$\theta_3 = \text{atan2}(r_{21}, r_{11}) - \theta_1 \quad (1.5d)$$

The desired joint velocities \dot{q} were given using the inverse Jacobian, (1.6). This involved first calculating the Jacobian, (1.7), and numerically calculating the Moore-Penrose pseudoinverse.

$$\dot{q} = J^\# v \quad (1.6)$$

Where v is a 6×1 column vector containing the three end effector transla-

tional velocities and three angular velocities.

$$J = \begin{bmatrix} -a_3s_{13} + d_2c_1 & s_1 & -a_3s_{13} \\ a_3c_{13} + d_2s_1 & -c_1 & a_3c_{13} \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 1 & 0 & 1 \end{bmatrix} \quad (1.7)$$

Following this, the desired joint accelerations \ddot{q} were given by (1.9) and calculated using the aforementioned inverse Jacobian and the element-wise time derivative of the Jacobian (1.8).

$$\dot{J} = \begin{bmatrix} -a_3c_{13}(\dot{\theta}_1 + \dot{\theta}_3) + \dot{d}_2c_1 - d_2s_1\dot{\theta}_1 & c_1\dot{\theta}_1 & -a_3c_{13}(\dot{\theta}_1 + \dot{\theta}_3) \\ -a_3s_{13}(\dot{\theta}_1 + \dot{\theta}_3) + \dot{d}_2s_1 + d_2c_1\dot{\theta}_1 & s_1\dot{\theta}_1 & -a_3s_{13}(\dot{\theta}_1 + \dot{\theta}_3) \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \quad (1.8)$$

$$\ddot{q} = J^\#(\dot{v} - \dot{J}\dot{q}) \quad (1.9)$$

1.2.2 Dynamics

Modeling the manipulator as a collection of point masses located at the revolute joints and end effector, the dynamics of the manipulator were given by (1.10).

$$D(q)\ddot{q} + C(q, \dot{q}) + G(q) = U + B(q) + J(q)^T F \quad (1.10)$$

1.3 Environmental Model

1.4 Feedback Linearization

1.5 Hybrid Force Control

Chapter 2

Results

2.1 Position Error

2.2 Force Error

Chapter 3

Conclusion