

CRPG 2 Timeline | September

	Week 1	Week 2	Week 3	Week 4	Week 5
John	Rifle	Rifle Race	Race (?*)		
Andy	Water Elemental Rock Golem		Race (Provian)		
Daniel	Spells				
	Race (Kat?**)				
Mitchell	Growing todo list***				
Everyone				School Starts	Mocap Trials

* As far as I know, Jonathan's race is not yet named.

** Daniel has been thinking about renaming his race since he thinks it is now "lame." "Kat" can still be used for the shop though.

*** My ever growing todo list as of 8/30:

- Dropping items from the inventory screen
- Equipping items from the inventory screen
- Buying items from the shop
- Selling items to the shop
- Viewing character stats
- Upgrading character stats
- Clay Golem spawning with a random weapon (pickaxe, shovel or hammer)
- AI attacking the players
- Pipeline (getting assets into the game such as monsters, etc)
- Monsters need get affinities past their base (assigned via a weighted random)

Any other todos should be added to the issue tracker at <http://stokes.dyndns.org/redmine/projects/crpg2/issues>