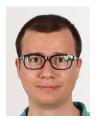
Görkem KILINÇ

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EDUCATION

MSc Informatics. CGPA: 1.9 / 5.0 ($\underline{\text{German Grading System}}$, \approx 3.1 / 4.0 in UK/US Grading System) October 2016 – July 2019

Technical University of Munich, Munich / Germany

Areas: Computer Vision, Artificial Intelligence

Master Thesis: Agent-based Traffic Simulation on FPGA using OpenCL

BSc Electrical and Electronics Engineering, CGPA: 3.03 / 4.0 September 2012 - June 2016

Middle East Technical University, Ankara / Turkey

Specialization: Computer

Bachelor Thesis: Disposing Garden Waste at the Neighbor's Cost

Built a robot from scratch which can detect cubical objects of the same color and dispose them over a

fence in a team of four.

WORK EXPERIENCE

Firmware (Millicode) Developer

November 2019 - present

IBM

Böblingen / Germany

- Programming in IBM z microarchitecture assembly to support new cryptographic features as documented in <u>z/Architecture Principles of Operation</u>
- Supporting development of the emulation environment so that new cryptographic features can be tested

Research Assistant / Master Thesis Student - Agent-based Traffic Simulation on FPGA using OpenCL

October 2018 - April 2019

TUMCreate

Singapore

- Developed and performance optimized a simplified version of a <u>traffic simulator</u> on FPGA using OpenCL as a proof of concept.
- · Investigated agent based simulation on FPGAs from performance perspective

Interdisciplinary Project Student – Pose Estimation via Deep Learning October 2017 - March 2018

Retorio

UnternehmerTUM, Garching / Germany

- · Programmed in Python in order to adapt a neural network to find the key features of the body
- Inferred the emotional state of the person from the sequence of spatial data about limbs via predefined set of rules

Co-Op Intern – Communication Protocol Implementation on FPGA using Verilog June 2015 – August 2015

Turkish Aerospace Industries

Kazan, Ankara / Turkey

- Implemented I2C protocol on FPGA
- Used the implemented communication protocol in order to communicate with on-board graphics controller in order to run the visuals of a simple game

Summer Intern – PLC Programming July 2014 – August 2014

Arçelik AŞ

Çayırova, İstanbul / Turkey

· Controlled a pneumatic robot arm using PLC ladder logic

PROJECTS

- Deep Learning for Computer Vision TUM, July 2017
 Detected and localized special kind of nerve groups by implementing and tweaking U-net architecture in a team of four
- Digital Signal Processing METU, January 2016
 Implemented a spectrogram and equalizer / filter on Matlab from scratch
- Digital Electronics METU, April 2015
 Implemented a simple shooter game on Altera DE-1 SoC using Verilog

SKILLS

Natural Languages: Turkish (Native), English (Fluent), German (B1)

Languages & Tools: zASM, C++, Python, Verilog, Matlab

Publications

 Jiajian Xiao, Görkem Kilinç, Philipp Andelfinger, David Eckhoff, Wentong Cai, and Alois Knoll. 2020. Pedal to the Bare Metal: Road Traffic Simulation on FPGAs Using High-Level Synthesis. In Proceedings of the 2020 ACM SIGSIM Conference on Principles of Advanced Discrete Simulation (SIGSIM-PADS '20). Association for Computing Machinery, New York, NY, USA, 117–121. https://doi.org/10.1145/3384441.3395979