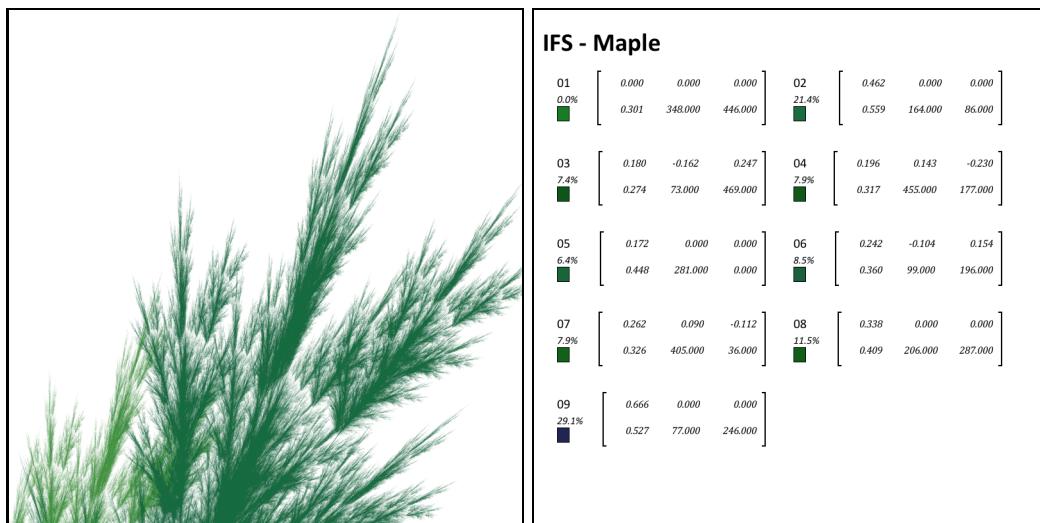


IFS Explorer 1.0.6

Iterated Function System Explorer

An interactive **Iterated Function System** explorer. This program allows you to explore a vast world of complex and beautiful fractal images produced by simple mathematical rules, through a process of trial and error, experimentation and exploration. See the *References* section below for more details on the mathematics and concepts behind these systems.

IFS Explorer provides an interactive UI to create and manipulate a set of affine transforms, which are then iterated randomly to produce an image. The Java `AffineTransform` class is used to represent and plot the transforms. The systems can be saved and loaded as XML files, and rendered images can be exported as PNG graphics files.



Screenshots for the **Viewer** and **Details** modes.

Program requirements

- Java 1.7.0 Runtime Environment
- Windows, Linux or OSX Operating System
- Maven and 1.7.0 JDK for building (*Optional*)

Instructions

Either build the program using Maven or extract one of the packaged distributions. These can be [downloaded from GitHub](#) as either `.tar.gz` or `.zip` archives. Then run the relevant script for your operating system.

```
$ ./bin/explorer.sh [-f] [-c] [-p] [ifs.xml]
$ ./bin/explorer.command [-f] [-c] [-p] [ifs.xml]
C> .\bin\explorer.cmd [-f] [-c] [-p] [ifs.xml]
```

Alternatively, the `iterator-1.0.6-jar-with-dependencies.jar` jar file can simply be downloaded and executed directly, with the `java -jar` command.

```
$ java -jar iterator-1.0.6-jar-with-dependencies.jar
```



The program can be controlled by setting properties (see the *Configuration* section) or by specifying flags as command-line arguments. To place the application into full-screen mode add the `-f` or `--fullscreen` flag to the command-line.

Enable colour rendering with the `-c` or `--colour` flag. This will use a fixed list of colours for the transforms. To use a colour palette taken from a sample image, specify `-p` or `--palette`. The image used can be set with the `explorer.palette.file` system property and can be one of `abstract`, `wave` or `car`.

Configuration

- `explorer.grid.min` - Minimum grid spacing - 10
 - `explorer.grid.max` - Maximum grid spacing - 50
 - `explorer.grid.snap` - Snap-to-grid spacing - 5
 - `explorer.palette.file` - Colour palette image source - *abstract*
 - `explorer.palette.size` - Number of colours in palette - 64

- `explorer.palette.seed` - Random seed used for choosing colours - *0*
- `explorer.window.width` - Width of main window - *600*
- `explorer.window.height` - Height of main window - *600*
- `explorer.debug` - Enable debugging mode - *false*
- `explorer.mode` - Setup colour mode - *palette*

The configuration options listed can be set in a property file, which can then be loaded by the application. The locations searched for configuration files are the users `HOME` directory, for a file named `.explorer.properties`, the current directory for a file named `explorer.properties` and finally the file specified on the command line using the `--config config.properties` option.

```
$ ./bin/explorer.sh --config debug.properties ./data/koch.xml
```

It is also possible to set individual configuration options as system properties, using the `JAVA_OPTS` environment variable.

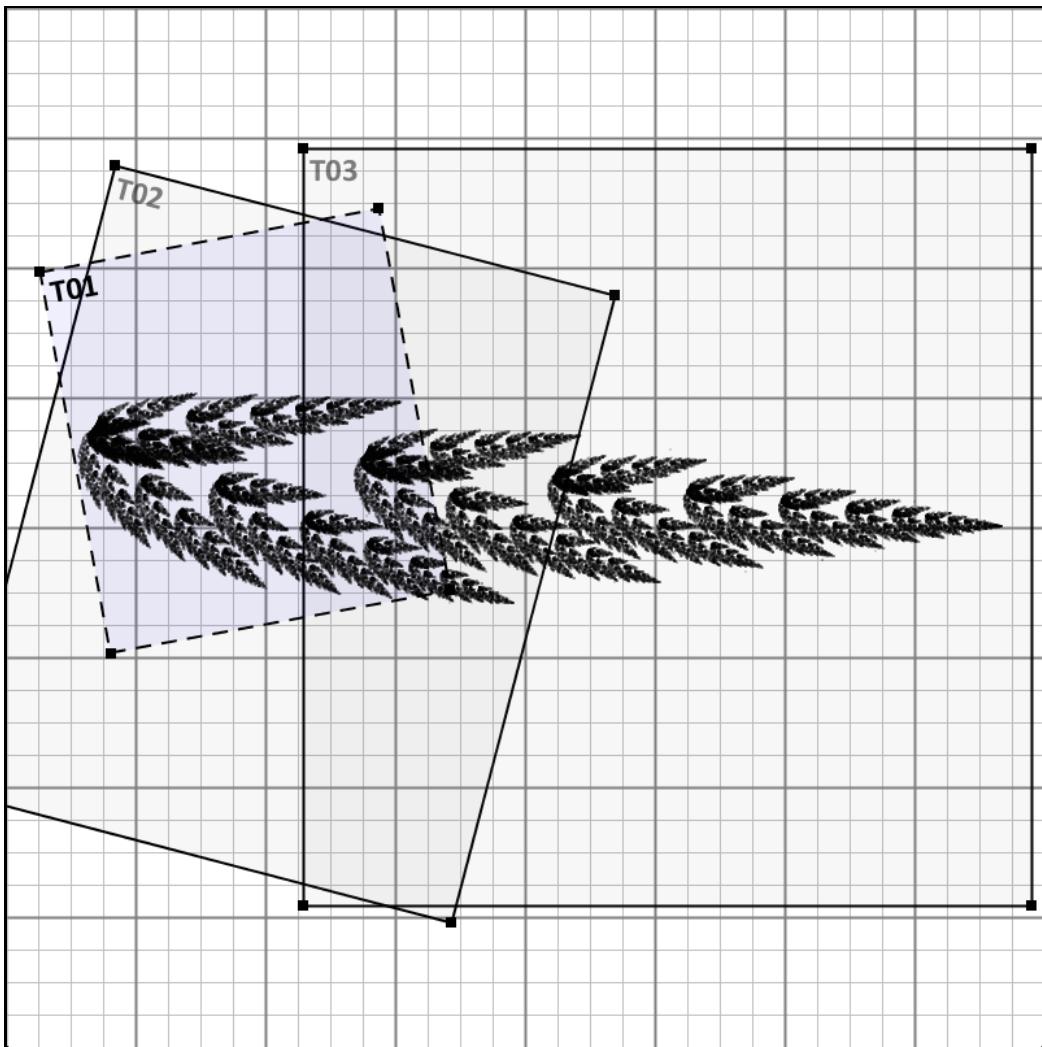
```
$ export JAVA_OPTS="-Dexplorer.palette.file=wave \
> -Dexplorer.palette.seed=1234"
$ ./bin/explorer.sh --colour --palette ./data/spikes.xml
```

Usage

A series of example XML data files for IFS transforms are provided in the `data` directory of the distribution. Some of these can be found in the **The Computational Beauty of Nature** and **Superfractals** books, details of which are given in the *References* section. To load the examples, specify the path to the file as the last argument on the command-line. Sample images for these transforms have also been provided, so be sure to use the `.xml` file, not the `.png`.

Once the program starts, it will display an empty grid in the **Editor** mode. The menus provide access to standard operations, including the ability to switch modes. The keyboard can also be used to toggle between modes using the *Tab* key.

A live view of the generated IFS is displayed at low resolution to give an idea of the eventual rendered image of the fractal. **This capability is unique among IFS generating applications.** It allows much more creativity when designing an IFS. By showing the results of changes to a transform immediately it is possible to reach the desired final image much more quickly.



*Screenshot of the **Editor** mode with the live IFS view*

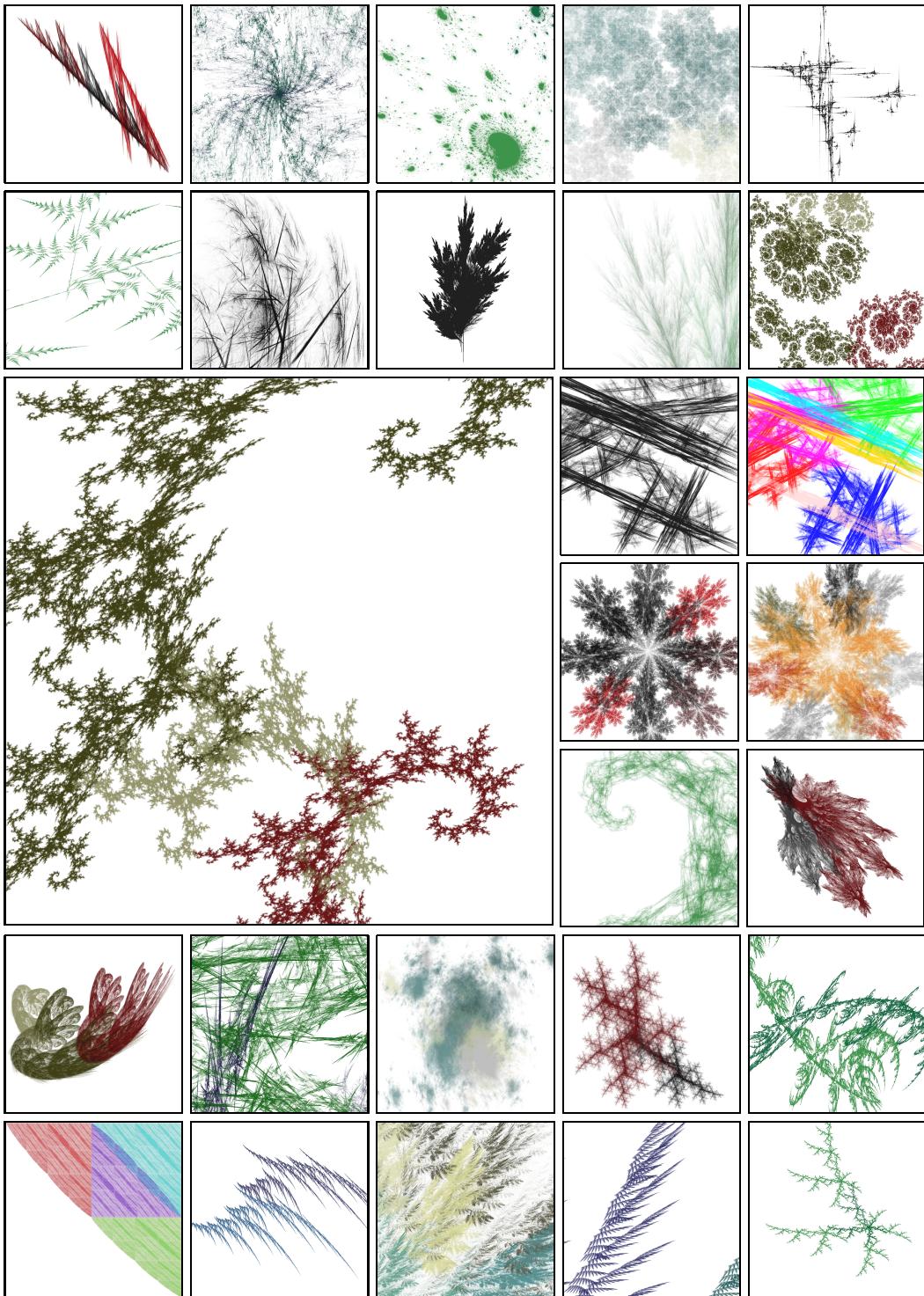
In the **Editor** mode, clicking and dragging the mouse will create a new transform which can then be moved, resized and rotated (with *Shift* held down) as desired. In this mode, the *Delete* or *Backspace* key will delete the selected transform and the *Left* or *Right* arrow keys will rotate it by ninety degrees.

When in **Viewer** mode the *Space* key will pause and continue the rendering process. To zoom into the fractal select a specific area using the left mouse button, or use the *z* and *Z* keys to zoom in and out of the centre of the image by a factor of two.

Note that when zoomed in at high magnification the iterative process can take a very long time until the rendered fractal becomes visible.

The **Details** mode shows the actual affine transforms and their matrix coefficients for the system as a scrollable list.

Examples



Gallery of fractal images produced using IFS Explorer.

TODO

- Properties editor for transform
 - Matrix coefficients *or* rotation/displacement/scale values
- Preferences dialog

- Better Operating-System integration
 - Printing
 - Native full-screen mode
 - Support native windowing system features
- Better editing UI
 - Add flip, skew, perspective etc. transforms
 - Rotate using handles only
 - Preserve aspect ratio on resize option
- Embedded Applet
- JNLP Web Start client
- JavaFX UI

References

1. **Iterated Function System;**
http://en.wikipedia.org/wiki/Iterated_function_system; Wikipedia
2. **Affine Transform;** http://en.wikipedia.org/wiki/Affine_transformation; Wikipedia
3. **Construction of fractal objects with iterated function systems;**
<http://www-users.cs.umn.edu/%7Ebstanton/pdf/p271-demko.pdf>; Demko, Stephen and Hodges, Laurie and Naylor, Bruce; *SIGGRAPH Computer Graphics, Volume 19, Number 3, 1985*
4. **Superfractals: patterns of Nature;** <http://www.amazon.co.uk/SuperFractals-Michael-Fielding-Barnsley/dp/0521844932>; Barnsley, Michael F; Cambridge University Press; 7 Sep 2006; ISBN 978-0521844932
5. **The Computational Beauty of Nature: Computer Explorations of Fractals, Chaos, Complex Systems and Adaptation;** <http://www.amazon.co.uk/The-Computational-Beauty-Nature-Explorations/dp/0262561271>; Flake, Gary W; MIT Press; 1 Mar 2000; ISBN 978-0262561273