```
// This is glue.js
// This filename is referred to in
D:\Users\privat\Documents\xampp gf09 wiki\htdocs\wiki\extensions\FormulaApplet\extension.json
// and in D:\Users\privat\Laufwerk E\gut\gf09\header.php
if (typeof gf09 path == 'undefined') {
 console.log('gf09 path undefined. This should not happen because it is defined in
 header.php or FormulaApplet.body.php');
 // var gf09 path = '/gf09/';
 // // var server = document.location.hostname;
  // var href = document.location.href;
 // console.log(href);
 // // if (href.startsWith('http://localhost:8080')) {
            gf09 path = '/gf09/';
 // //
 // // }
 // if (href.startsWith('https://test.grossmann.info')) {
 //
       gf09 path = '/';
 // }
  // if (href.startsWith('http://localhost:8088')) {
 //
        gf09 path = '/';
 // }
var jsPath = gf09_path + 'js/';
var libPath = jsPath + 'lib/';
var cssPath = gf09 path + 'css/';
console.log('jsPath='+jsPath+' libPath='+libPath+' cssPath='+cssPath);
// var gluetest = 'Here is glue!';
if (typeof liblist === 'undefined') {
 // default for wiki
 var liblist = ['mathquill', 'prepare page', 'tex parser', 'decode', 'mathquillcss', 'gf09css',
  'vkbd', 'vkbdcss', 'hammer', 'translate'];
function task(source) {
  this.name = 'unknown';
  this.source = source;
  this.fallback = null;
  this.css = source.endsWith('.css');
  this.state = 'unused';
}
var jQuery url = "https://ajax.googleapis.com/ajax/libs/jquery/3.4.1/jquery.min.js";
var jQuery fallback = libPath + "jquery-3.4.1.min.js";
var tasks = { };
tasks['mathquillcss'] = new task(
'https://cdnjs.cloudflare.com/ajax/libs/mathquill/0.10.1/mathquill.css');
tasks['mathquillcss'].fallback = libPath + 'mathquill-0.10.1/mathquill.css';
tasks['mathquill'] = new task(
'https://cdnjs.cloudflare.com/ajax/libs/mathquill/0.10.1/mathquill.js');
tasks['mathquill'].fallback = libPath + 'mathquill-0.10.1/mathquill.js';
tasks['algebrite'] = new task('http://algebrite.org/dist/1.2.0/algebrite.bundle-for-browser.js'
);
tasks['algebrite'].fallback = libPath + 'Algebrite/dist/algebrite.bundle-for-browser.js';
tasks['kas'] = new task(libPath + 'KAS/KAS loader.js');
tasks['hammer'] = new task(libPath + 'hammer.js');
tasks['hammer'].fallback = 'https://hammerjs.github.io/dist/hammer.js';
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//
tasks['tex parser'] = new task(jsPath + 'tex parser.js');
tasks['vkbd'] = new task(jsPath + 'vkbd.js');
tasks['decode'] = new task (jsPath + 'decode.js');
tasks['translate'] = new task(jsPath + 'translate.js');
tasks['prepare page'] = new task(jsPath + 'prepare page.js');
tasks['gf09css'] = new task(cssPath + 'gf09.css');
tasks['vkbdcss'] = new task(cssPath + 'vkbd.css');
// tasks['tap4'] = new task(libPath + 'tap4.js');
// console.log(tasks);
// console.log(tasks);
// .forEach causes error 'foeEach is not a function' - maybe typescript error
// liblist.forEach(function (taskname) {
       tasks[taskname].name = taskname;
// })
for (var i = 0; i < liblist.length; i++) {</pre>
  var taskname = liblist[i];
 // console.log(tasks[taskname]);
  tasks[taskname].name = taskname;
// Load jQuery (without using jQuery)
// helper function for loading, see:
https://stackoverflow.com/questions/950087/how-do-i-include-a-javascript-file-in-another-javas
cript-file
function loadScript(url, okFunction, errorFunction) {
  var script = document.createElement('script');
 script.type = 'text/javascript';
 script.src = url;
  // Then bind the event to the callback function.
 // There are several events for cross browser compatibility.
 script.onreadystatechange = okFunction;
 script.onload = okFunction;
 script.onerror = errorFunction;
 // Fire the loading
 document.head.appendChild(script);
https://stackoverflow.com/questions/7486309/how-to-make-script-execution-wait-until-jquery-is-
// defer -> waitfor jquery
                              method -> cont
var try counter = 0;
var try counter limit = 50;
function waitfor jquery(cont) {
  //TODO replace by use of script.onerror
  // console.log( 'window.jQuery =' + window.jQuery);
 if (window.jQuery) {
   console.log('jQuery version = ' + $.fn.jquery);
   cont();
  } else {
   try counter++;
   console.log('Waiting for jQuery... ' + try counter);
   if (try counter < try counter limit) {</pre>
     setTimeout(function() {
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waitfor jquery(cont);
     }, 50);
   } else {
     second try for jquery();
 }
}
function second_try_for_jquery() {
 console.log('Try to load jQuery fallback');
 try counter = 0;
 loadScript(jQuery fallback, waitfor jquery(load libs));
// start loading of jQuery (if necessary)
if (window.jQuery) {
 // jQuery is already there.
 console.log('jQuery version (Wiki) = ' + $.fn.jquery);
 load libs();
} else {
 // Start to load jQuery and wait until loaded
 loadScript(jQuery_url, waitfor_jquery(load_libs));
// Done with jQuery.
function errorFunc(task) {
 var fb = 'no fallback';
 if (task.fallback !== null) {
   fb = task.fallback;
 console.log(task.name + ' ERROR ' + fb);
 task.state = 'error';
 // state();
 // console.log(task);
function OK Func (task) {
 number of loaded libs++;
 console.log(number of loaded libs + ': ' + task.name);
 task.state = 'OK';
 // state();
 // console.log(task);
https://stackoverflow.com/questions/17666785/check-external-stylesheet-has-loaded-for-fallback
// https://www.phpied.com/when-is-a-stylesheet-really-loaded/
function appendStyleSheet (task, errorFunc, OK Func, fallback) {
 var link = document.createElement("link");
 link.rel = "stylesheet";
 if (fallback) {
   link.href = task.fallback;
 } else {
   link.href = task.source;
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// console.log('appendStyleSheet ' + link.href);
 link.onerror = errorFunc;
  // https://www.w3schools.com/tags/ev onload.asp
  // link.onload = function () {
         console.log(link.href + ' successfully loaded.');
         OK Func(task);
 // };
 link.onload = function () {
    OK Func (task)
  document.getElementsByTagName("head")[0].appendChild(link);
  console.log(link.href + ' appended to "head", but not yet loaded.');
function appendStyleSheetOrFallback(task, errorFunc, OK Func) {
  // prepare for fallback
  var firstError = function () {
   if (task.fallback == null) {
      errorFunc (task);
    } else {
      // second try: fallback = true
      appendStyleSheet (task, errorFunc, OK Func, true);
   }
  }
  // first try: fallback = false
 appendStyleSheet(task, firstError, OK Func, false);
function appendScript(task, errorFunc, OK Func, fallback) {
  if (fallback) {
    var url = task.fallback;
  } else {
    var url = task.source;
  }
  // console.log('appendScript ' + url);
  $.getScript(url)
    // .done(function (script, textStatus) {
         console.log(textStatus);
   //
    // })
    // .fail(function (jqxhr, settings, exception) {
         console.log("Triggered ajaxError handler. " + exception);
    // });
    .done(function (script, textStatus) {
     OK Func (task);
    .fail (function (jqxhr, settings, exception) {
     errorFunc(task);
    });
}
function appendScriptOrFallback(task, errorFunc, OK Func) {
  // prepare for fallback
  var firstError = function () {
    if (task.fallback == null) {
     errorFunc(task);
    } else {
      // second try: fallback = true
     appendScript (task, errorFunc, OK Func, true);
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}
  }
  // first try: fallback = false
  appendScript(task, firstError, OK Func, false);
function appendScriptOrStyleSheet(task, errorFunc, OK_Func) {
  if (task.css == true) {
    appendStyleSheetOrFallback(task, errorFunc, OK Func);
    appendScriptOrFallback(task, errorFunc, OK Func);
  }
function state() {
 console.log('***');
 liblist.forEach(function (taskname) {
    var t = tasks[taskname];
    // console.log(taskname + ': ' + t.state+ ' ' + t.name);
   console.log(taskname + ': ' + t.state);
 });
  // console.log('Hammer=' + (typeof Hammer));
  // console.log('***');
function waitfor num_of_libs_then_do(cont) {
  if (number of loaded libs == liblist.length) {
   cont();
  } else {
   // console.log('Not enough libs: ' + number of loaded libs);
    setTimeout(function() {
     waitfor num of libs then do(cont)
    }, 50);
var number_of_loaded_libs = 0;
function load libs() {
 console.log(JSON.stringify(liblist));
 liblist.forEach(function (taskname) {
    tasks[taskname].state = 'wait for load';
  // state();
 liblist.forEach(function (taskname) {
    tasks[taskname].state = 'pending';
   appendScriptOrStyleSheet(tasks[taskname], errorFunc, OK Func);
  });
  waitfor_num_of_libs_then_do(prepare_pg);
function prepare pg() {
 waitfor mathquill if in liblist and then do(function() {
    console.log('MathQuill ready (2)');
    // if (typeof prepare page exists !== 'undefined') {
    if (typeof prepare page !== 'undefined') {
      console.log('calling prepare page...');
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prepare page();
    } else {
      console.log('prepare page undefined');
   if (typeof init !== 'undefined') {
     init();
    } else {
      console.log('init undefined');
  })
}
function waitfor mathquill if in liblist and then do (mq ready) {
  if (liblist.indexOf('mathquill') >= 0) {
    console.log('MathQuill in liblist. Waiting');
   waitfor mathquill and if ready then do (mq ready);
  } else {
   mq ready();
// used by many *.php files
function waitfor_mathquill_and_if_ready_then_do(mq_ready2) {
  // console.log( typeof MathQuill );
 if ((typeof MathQuill) === "undefined") {
   console.log('waiting for MathQuill...');
   setTimeout(function() {
     waitfor_mathquill_and_if_ready_then_do (mq_ready2)
    }, 50);
  } else {
   console.log('MathQuill ready (1)');
   mq ready2();
  }
```