

SAE Auto Shifter

Version

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Main Page

Author:

Rocky Gray Jr.

Introduction

Todo:

Write an introduction This will be the text for the introduction... continued... continued... Second paragraph for intro if needed... cont... cont...

Files used for this project:

- **SAE_AutoShifter.h**
- **delay_rg.h**
- **main.c**

Todo List

page Main Page

Write an introduction This will be the text for the introduction... continued... continued... Second paragraph for intro if needed... cont... cont...

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File List

Here is a list of all files with brief descriptions:

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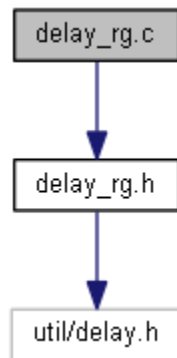
File Documentation

delay_rg.c File Reference

This file defines delay functions that extend the usefulness of the avr-gcc delay functions.

```
#include "delay_rg.h"
```

Include dependency graph for delay_rg.c:



Functions

- void **delay_ms** (uint16_t ms)
Delays for ms milliseconds.
- void **delay_us** (uint16_t us)
Delays for us microseconds.

Detailed Description

This file defines delay functions that extend the usefulness of the avr-gcc delay functions.

Author:

Rocky Gray Jr.

Date:

2/6/2012

Function Documentation

void delay_ms (uint16_t ms)

Delays for ms milliseconds.

Allows for longer delays. The longest delay that _delay_ms() can provide is 262.14ms / **F_CPU(in MHz)**.

Parameters:

<i>ms</i>	length of delay in milliseconds
-----------	---------------------------------

Returns:

none

Here is the caller graph for this function:

**void delay_us (uint16_t us)**

Delays for `us` microseconds.

Allows for longer delays. The longest delay that `_delay_us()` can provide is $768\mu s / F_CPU(\text{in MHz})$.

Parameters:

<i>us</i>	length of delay in microseconds
-----------	---------------------------------

Returns:

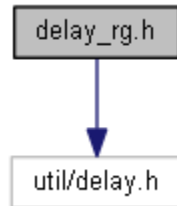
none

delay_rg.h File Reference

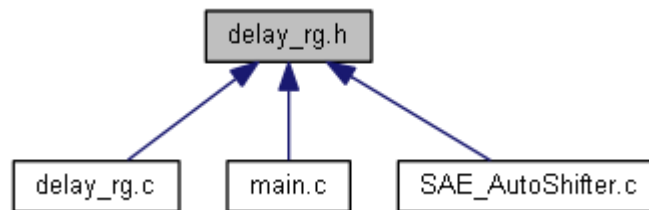
This file defines delay functions that extend the usefulness of the avr-gcc delay functions.

`#include <util/delay.h>`

Include dependency graph for delay_rg.h:



This graph shows which files directly or indirectly include this file:



Defines

- `#define DLAY_MAX_MS (262.14/F_CPU)-1`
- `#define DLAY_MAX_US (768/F_CPU)-1`

Functions

- `void delay_ms (uint16_t ms)`
Delays for ms milliseconds.
- `void delay_us (uint16_t us)`
Delays for us microseconds.

Detailed Description

This file defines delay functions that extend the usefulness of the avr-gcc delay functions.

Author:

Rocky Gray Jr.

Date:

2/6/2012

Define Documentation

```
#define DLAY_MAX_MS (262.14/F_CPU)-1
```

```
#define DLAY_MAX_US (768/F_CPU)-1
```

Function Documentation

void delay_ms (uint16_t ms)

Delays for `ms` milliseconds.

Allows for longer delays. The longest delay that `_delay_ms()` can provide is $262.14\text{ms} / \mathbf{F_CPU(in\ MHz)}$.

Parameters:

<i>ms</i>	length of delay in miliseconds
-----------	--------------------------------

Returns:

none

Here is the caller graph for this function:



void delay_us (uint16_t us)

Delays for `us` microseconds.

Allows for longer delays. The longest delay that `_delay_us()` can provide is $768\text{us} / \mathbf{F_CPU(in\ MHz)}$.

Parameters:

<i>us</i>	length of delay in microseconds
-----------	---------------------------------

Returns:

none

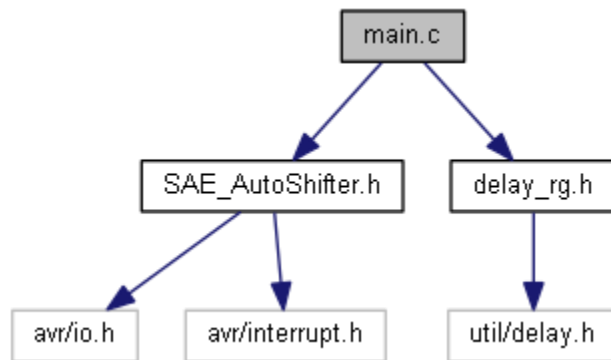
main.c File Reference

This file defines the main task.

```
#include "SAE_AutoShifter.h"
```

```
#include "delay_rg.h"
```

Include dependency graph for main.c:



Defines

- `#define F_CPU 16000000UL`

Functions

- `int main (void)`
The main task for the autoshifter.

Detailed Description

This file defines the main task.

Author:

Rocky Gray Jr.

Date:

3/11/2012

Define Documentation

`#define F_CPU 16000000UL`

Function Documentation

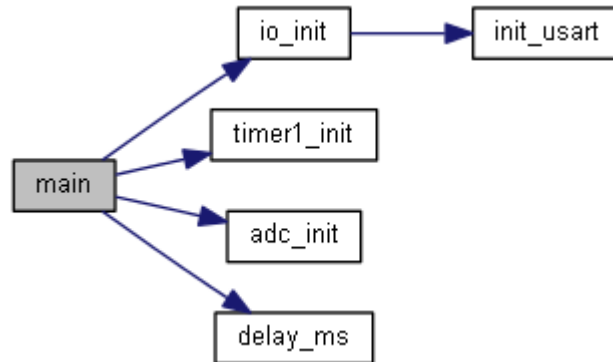
`int main (void)`

The main task for the autoshifter.

Returns:

This task never returns

Here is the call graph for this function:



mainpage.h File Reference

SAE_AutoShifter.c File Reference

This file defines the main task and ISRs.

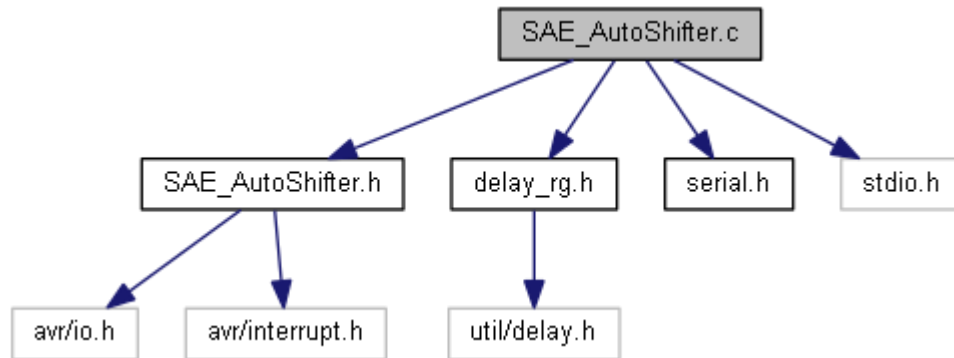
```
#include "SAE_AutoShifter.h"
```

```
#include "delay_rg.h"
```

```
#include "serial.h"
```

```
#include <stdio.h>
```

Include dependency graph for SAE_AutoShifter.c:



Functions

- void **io_init** (void)
Initialize i/o ports and timer.
- void **timer1_init** (void)
Initialize Timer 1.
- void **adc_init** (void)
Initialize the ADC.
- **ISR** (TIMER1_COMPA_vect)
*Toggle the LED if **USHIFT_PIN** is pressed.*
- **ISR** (ADC_vect)
ADC Interrupt Service Routine.

Detailed Description

This file defines the main task and ISRs.

Author:

Rocky Gray Jr.

Date:

2/6/2012

Function Documentation

void adc_init (void)

Initialize the ADC.

ADC 0:

- Prescaler set to 128 (16MHz/128 = 125kHz)
- ADC result is left adjusted (Just read ADCH)
- Free-Running mode enabled
- Interrupt enabled

Returns:

none

Here is the caller graph for this function:



void io_init (void)

Initialize i/o ports and timer.

Inputs:

- User Buttons
 - **BTN_IP_DDR** => set **USHIFT_PIN** and **DSHIFT_PIN** as input
 - **BTN_IP_PORT** => set pullups for **USHIFT_PIN** and **DSHIFT_PIN**
- Tachometer Input
 - **TACH_IP_DDR** => set **TACH_PIN** as input
 - **TACH_IP_PORT** => set pullups for **TACH_PIN**
-

Outputs:

- Solenoid Output
 - **SOLEN_OP_DDR** => set **SOLEN_DN** and **SOLEN_UP** as input
 - **SOLEN_OP_PORT** => initialize **SOLEN_DN** and **SOLEN_UP** to 0
-

Returns:

none

Here is the call graph for this function:



Here is the caller graph for this function:



ISR (TIMER1_COMPA_vect)

Toggle the LED if **USHIFT_PIN** is pressed.

Fires at **PIN_CHECK_FREQ** Hz. (1ms)

Returns:

reti

ISR (ADC_vect)

ADC Interrupt Service Routine.

Fires at $16\text{MHz}/128 = 125\text{kHz}$

Returns:

reti

void timer1_init (void)

Initialize Timer 1.

Timer 1:

- Configure Timer 1 for CTC (Clear Timer on Compare)
- Prescaler set to 1 (16MHz/1)
- Fires every **PIN_CHECK_FREQ** Hz (1kHz = 1ms)

Returns:

none

Here is the caller graph for this function:



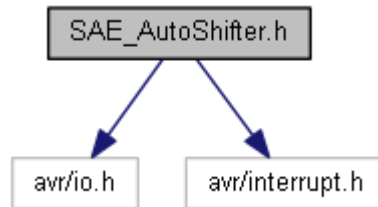
SAE_AutoShifter.h File Reference

This header file contains constant definitions and function prototypes.

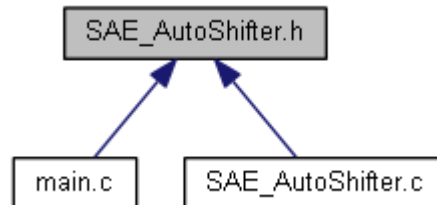
```
#include <avr/io.h>
```

```
#include <avr/interrupt.h>
```

Include dependency graph for SAE_AutoShifter.h:



This graph shows which files directly or indirectly include this file:



Defines

Port Definitions *Mappings for I/O ports*

- `#define BTN_IP_DDR DDRD`
- `#define BTN_IP_PORT PORTD`
- `#define BTN_IP_PIN PIND`
- `#define USHIFT_PIN PD2`
- `#define DSHIFT_PIN PD3`
- `#define TACH_IP_DDR DDRC`
- `#define TACH_IP_PIN PINC`
- `#define TACH_IP_PORT PORTC`
- `#define TACH_PIN PC0`
- `#define SOLENOID_OP_DDR DDRB`
- `#define SOLENOID_OP_PORT PORTB`
- `#define SOLENOID_OP_PIN PINB`
- `#define SOLENOID_DN PB1`
- `#define SOLENOID_UP PB2`

Timer Definitions *Definitions to make setting up the timer easier*

- `#define PIN_CHECK_FREQ 1000`
- `#define PRESCALER 1`
- `#define TIMER1_COUNT ((F_CPU/(PIN_CHECK_FREQ*PRESCALER))-1)`

Button States *Defines for the states of the buttons*

- `#define RELEASED 0`
- `#define PRESSED 1`

Functions

- void **io_init** (void)
Initialize i/o ports and timer.
- void **timer1_init** (void)
Initialize Timer 1.
- void **adc_init** (void)
Initialize the ADC.
- **ISR** (TIMER1_COMPA_vect)
*Toggle the LED if **USHIFT_PIN** is pressed.*
- **ISR** (ADC_vect)
ADC Interrupt Service Routine.

Variables

Port Values *Used to get the values from the I/O ports*

- uint8_t **btn_pins**
*Only the **USHIFT_PIN** and **DSHIFT_PIN** pins are active.*
- uint8_t **tach_pin**
*Only the **TACH_PIN** pin is active.*
- uint8_t **solen_port**
*Only the **SOLE_N_DN** and **SOLE_N_UP** pins are active.*

Button Variables *The states of the buttons and debouncer values.*

- uint8_t **up_shift_btn**
The state of the Up Shift Button.
- uint8_t **dn_shift_btn**
The state of the Down Shift Button.
- uint16_t **uPressCount**
Up button debouncer value.
- uint16_t **dPressCount**
Down button debouncer value.

Detailed Description

This header file contains constant definitions and function prototypes.

This project uses the Arduino Uno board. It uses the ATMEGA 328P microcontroller with a 16MHz crystal oscillator. Pin mappings described below should only be used for this board or ones with the same pin mappings

Author:

Rocky Gray Jr.

Date:

3/7/2012

Define Documentation

#define BTN_IP_DDR DDRD

Maps to DDRD

#define BTN_IP_PIN PIND

Maps to PIND

#define BTN_IP_PORT PORTD

Maps to PORTD

#define DSHIFT_PIN PD3

Downshift

- Connect to Digital Pin 3 (PIND3)

#define PIN_CHECK_FREQ 1000

Button pin check frequency in Hz

#define PRESCALER 1

Prescaler needed for longer timer.

Valid values:

- 1 (no prescaling)
- 8
- 64
- 256
- 1024

#define PRESSED 1

Button is pressed (1)

#define RELEASED 0

Button is released (0)

#define SOLEN_DN PB1

Solenoid Down

- Connect to Digital Pin 9(PWM) (PINB1)
 - Shifts down, pushes solenoid out
-

#define SOLEN_OP_DDR DDRB

Maps to DDRB

#define SOLEN_OP_PIN PINB

Maps to PINB

#define SOLEN_OP_PORT PORTB

Maps to PORTB

#define SOLEN_UP PB2

Solenoid Up

- Connect to Digital Pin 10(PWM) (PINB2)
 - Shifts up, pulls solenoid in
-

#define TACH_IP_DDR DDRC

Maps to DDRC

#define TACH_IP_PIN PINC

Maps to PINC

#define TACH_IP_PORT PORTC

Maps to PORTC

#define TACH_PIN PC0

Tachometer

- Connect to Analog Input 0 (PINC0)

#define TIMER1_COUNT ((F_CPU/(PIN_CHECK_FREQ*PRESCALER))-1)

Computes the value the timer should count to.

#define USHIFT_PIN PD2

Upshift

- Connect to Digital Pin 2 (PIND2)

Function Documentation

void adc_init (void)

Initialize the ADC.

ADC 0:

- Prescaler set to 128 (16MHz/128 = 125kHz)
- ADC result is left adjusted (Just read ADCH)
- Free-Running mode enabled
- Interrupt enabled

Returns:

none

Here is the caller graph for this function:



void io_init (void)

Initialize i/o ports and timer.

Inputs:

- User Buttons
 - **BTN_IP_DDR** => set **USHIFT_PIN** and **DSHIFT_PIN** as input
 - **BTN_IP_PORT** => set pullups for **USHIFT_PIN** and **DSHIFT_PIN**
- Tachometer Input
 - **TACH_IP_DDR** => set **TACH_PIN** as input
 - **TACH_IP_PORT** => set pullups for **TACH_PIN**
-

Outputs:

- Solenoid Output
 - **SOLEN_OP_DDR** => set **SOLEN_DN** and **SOLEN_UP** as input
 - **SOLEN_OP_PORT** => initialize **SOLEN_DN** and **SOLEN_UP** to 0
-

Returns:

none

Here is the call graph for this function:



Here is the caller graph for this function:



ISR (TIMER1_COMPA_vect)

Toggle the LED if **USHIFT_PIN** is pressed.

Fires at **PIN_CHECK_FREQ** Hz. (1ms)

Returns:

reti

ISR (ADC_vect)

ADC Interrupt Service Routine.

Fires at $16\text{MHz}/128 = 125\text{kHz}$

Returns:

reti

void timer1_init (void)

Initialize Timer 1.

Timer 1:

- Configure Timer 1 for CTC (Clear Timer on Compare)
- Prescaler set to 1 (16MHz/1)
- Fires every **PIN_CHECK_FREQ** Hz (1kHz = 1ms)

Returns:

none

Here is the caller graph for this function:



Variable Documentation**uint8_t btn_pins**

Only the **USHIFT_PIN** and **DSHIFT_PIN** pins are active.

uint8_t dn_shift_btn

The state of the Down Shift Button.

uint16_t dPressCount

Down button debouncer value.

uint8_t solen_port

Only the **SOLE_N_DN** and **SOLE_N_UP** pins are active.

uint8_t tach_pin

Only the **TACH_PIN** pin is active.

uint8_t up_shift_btn

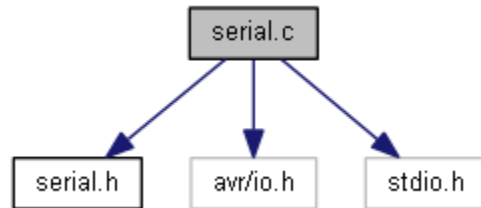
The state of the Up Shift Button.

uint16_t uPressCount

Up button debouncer value.

serial.c File Reference

```
#include "serial.h"  
#include "avr/io.h"  
#include <stdio.h>  
Include dependency graph for serial.c:
```



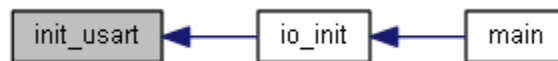
Functions

- void **init_usart** (unsigned int baudrate)

Function Documentation

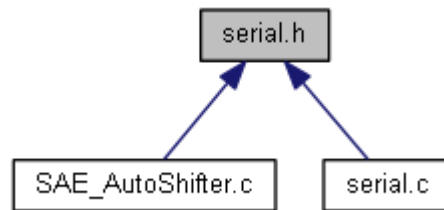
void **init_usart** (unsigned int *baudrate*)

Here is the caller graph for this function:



serial.h File Reference

This graph shows which files directly or indirectly include this file:



Defines

- `#define LF '\n'` `/* line feed */`
- `#define CR '\r'` `/* carriage return */`
- `#define UBRR_V(Baud) ((F_CPU/16/Baud) - 1)`
- `#define Baud115200 (UBRR_V(115200))`
- `#define Baud57600 (UBRR_V(57600))`
- `#define Baud38400 (UBRR_V(38400))`
- `#define Baud19200 (UBRR_V(19200))`
- `#define Baud9600 (UBRR_V(9600))`

Functions

- `void init_usart (unsigned int baudrate)`

Define Documentation

`#define Baud115200 (UBRR_V(115200))`

`#define Baud19200 (UBRR_V(19200))`

`#define Baud38400 (UBRR_V(38400))`

`#define Baud57600 (UBRR_V(57600))`

`#define Baud9600 (UBRR_V(9600))`

`#define CR '\r'` `/* carriage return */`

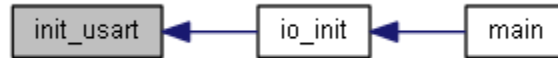
`#define LF '\n'` `/* line feed */`

`#define UBRR_V(Baud) ((F_CPU/16/Baud) - 1)`

Function Documentation

void init_usart (unsigned int *baudrate*)

Here is the caller graph for this function:



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