
Fisher vector places: learning compact place specific descriptors

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Abstract

Exemplar support vector machines (e-SVM) are emerging as a powerful tool to learn a discriminative pre-example representation for visual recognition. However, as individual classifiers are learnt independently for each positive example the classifier scores require careful and tedious calibration on an independent held-out data. The contribution of this work are three fold. First, we analyze the e-SVM cost and show that the learnt hyperplane can be interpreted as a new descriptor that replaces the original positive example and is re-weighted to increase its distance from the negative data. Second, we demonstrate that after an appropriate normalization of the new re-weighted descriptor no further calibration is necessary. Third, we apply e-SVM training to compact Fisher vector descriptors for large-scale place recognition resulting in a *discriminative* yet *compact* representation of each image in the database. Place recognition results are shown on a dataset of 25k images of Pittsburgh and demonstrate the learnt representation consistently improves over the standard Fisher vector descriptors with different dimensions.

1 Introduction

The exemplar support vector machine (e-SVM) has been used in a number of visual recognition tasks including category-level recognition [20], cross-domain retrieval [28], scene parsing [32], place recognition [9] or as an initialization for more complex discriminative clustering models [6, 30]. The main idea is to train a linear support vector machine (SVM) classifier from a single positive example and a large number of negatives. The intuition is that the resulting weight vector will give a higher weight to the discriminative dimensions of the positive training data point and will down weight dimensions that are non-discriminative with respect to the negative training data. A key advantage is that each per-exemplar classifier can be trained independently and hence the learning can be heavily parallelized. The per-exemplar training brings however also an important drawback. As each classifier is trained independently a careful calibration of the resulting classifier scores on additional held out data is required [9, 20].

Similar to [9], in this work we apply exemplar SVM training to learn a location specific descriptor for large-scale place recognition in street-level image collections such as Google Street-view. This is a practically important set-up with applications in robotics, augmented reality or navigation. The exemplar SVM is well suited for this task as street-level image collections typically contain only one or at most hand-full of images depicting the same place. The intuition is that the exemplar SVM can learn the important features that distinguish the particular place from other similar places in the database. While the results of [9] are promising they suffer from two important drawbacks. First, the learnt place specific representation is not compact, which prohibits its application to planet-scale street-level collections that are now becoming available [15]. Second, as discussed above the per-exemplar classifiers require careful and time-consuming calibration on held-out imagery.

In this work we address both these issues. First, we apply the exemplar SVM training to compact Fisher vector [12, 24] image descriptors, which results in a compact yet discriminative representation of each image in the database. Second, to avoid the expensive classifier calibration we analyze the exemplar SVM cost and show that the learnt hyperplane can be interpreted as a new descriptor that replaces the original positive example and is re-weighted to increase its distance from the negative data. As a result of this analysis, we demonstrate that after an appropriate normalization of the new re-weighted descriptor no further calibration is necessary.

We show improved results on place recognition using learnt compact Fisher vector descriptors of different dimensionality without the need for additional calibration. The same procedure be potentially applied to other descriptors such as HOG [5] or the recently developed convolutional neural network features [7, 18, 22, 27].

2 Related work

Learning discriminative projections for Fisher vectors. Usually global and different tasks (faces, ...).

Large-scale place recognition. - Typically using BoVW. - FV has been used by Torii13, but without learning.

Related work by P.G. Unlike the other work in large scale place recognition [10, 4, 16, 26] and image retrieval [21, 25, 31], we do not build on the bag-of-visual-words representation [3, 31]. Instead, we use Fisher vectors (FV) [12] that are recently finding its place in image retrieval, place recognition [34] and other computer vision tasks [29, 17]. These high-dimensional image representations are well-suited for retrieval problems since they are very robust to view-point changes and are more discriminative than standard bag-of-visual-words (BOW). However, the main drawback of FV is that unlike BOW it is dense which makes it nearly unfeasible for usage because of the memory footprint and computational cost.

For the above-mentioned reasons researchers aim on FV optimization. As an example, a nice paper of Perronnin et al. [24] focuses on analysis and compression of FV for image retrieval. They explain how the FV is related to BOW and underline that power-normalization of FV is equivalent to a burstiness features suppression [11]. They benefit from the fact that as the power α goes to zero the α -normalized Fisher vector converges to a ternary representation which can be efficiently binarized. They compared their method with the Local Sensitive Hashing (LSH) and the Spectral Hashing (SH) and showed comparable results while achieving only 520 bits signature per image. This encouraging result have been outperformed by Jegou et al. [12] who achieved comparable results with just 128 bits signature by using product quantizers (PQ). Hence, the Fisher vectors can be significantly compressed by appropriate indexing. In general, these results have been achieved by optimizing:

- (i) the aggregation of local image descriptors (FV)
- (ii) the dimensionality reduction (e.g. PCA, Mahalanobis metric, whitening)
- (iii) the indexing algorithm (eg. PQ, LSH, SH)

The lower the dimension before indexing step (iii) is the lower size of the signature is achieved after indexation. Therefore it is very important to project the FV into lower dimension. There are different

methods for (ii) among which the very popular is PCA. This method, however, has a drawback. It discards uncorrelated ‘noisy’ dimensions that can actually contain discriminative information for image retrieval. This problem has been addressed in [29]. They use a labeled training data and utilize discriminative learning in order to learn a global low-rank metric which can be decomposed to a linear projection to low-dimensional space. Our method aims on improving the performance of the projected FV, hence it could be viewed as an intermediate step between (ii) and (iii) into the scheme above.

3 Approach overview

Our setup is similar to approach of [10] where authors learn a set of per-location classifiers for place recognition, one per each location in the map. In that paper they use a BOW representation and emphasize that subsequent classifier calibration is a critical issue. Due to the calibration procedure the method is less efficient in terms of computational cost and is hard to scale up. Need for calibration has been also reported in [20] where they learn per-exemplar SVM classifiers on HOG representation for object retrieval. We aim on embedding FVs in order to achieve better performance by learning. In contrast to above-mentioned papers, our method with FVs works per-se without need of any further calibration and can be therefore subsequently compressed by an indexing algorithm [12]. In addition, it does not increase the dimensionality of the problem as if it would be the case for sparse image representation.

Rather than global approach we propose to treat FVs locally. We aim on learning a SVM weight in turn for each FV in such a way that this weight can be subsequently used as a new descriptor that replaces the original FV. Our method could be plugged into the scheme above as an intermediate step before indexing. To achieve the goal, for each FV in turn we: (i) collect hard negatives for given FV, (ii) learn a linear SVM weight (iii) and re-normalize the learned weight. At query time we compute a FV for the query image and measure its similarity with database images by computing a dot-product between the FV and each of the re-normalized SVM weights. We observe that learned re-normalized weight does not differ too much from the original FV. Loosely speaking, we embedded the information about hard negative exemplars into the original FV. The details will be given later in the text.

The main contributions of this paper are as follows: We show that trained and re-normalized SVM weight can be used as an embedded descriptor that outperforms the original one without need for further calibration. We perform two experiments on state-of-the-art dataset for place recognition and we show that our method consistently improves the results for (i) different PCA dimensions and (ii) over all recall@K metric shortlist, i.e. the rate of relevant images that are ranked in top K positions.

The rest of the paper is organized as follows: In section 4 we first give a brief overview of FV implementation for image retrieval. Then, in section 5, we explain how the per-location classifiers are trained and finally in section 6 we present our experimental results along with implementation details.

4 Fisher vector overview

(This is a minimalistic overview of what the FV is. This can be omitted or shrunk but I think it is worth since many people are not familiar with FV)

The Fisher vector can be thought of as an extension of BOW [31] that is achieved by considering a high-order statistics of the distribution of the feature descriptors. It aggregates a large set of descriptors into a high-dimensional representation of the fixed size. In the following text we briefly overview some basic concepts of Fisher vectors, its normalization and standard dimensionality reduction.

4.1 Computing Fisher vectors

It first starts with learning a generative model of the local image descriptors x of the dimension d (in our case we use SIFT features, see details in Sec. 6). The model is assumed to follow a GMM with N components and diagonal covariances. This model can be understood as a probabilistic visual vocabulary. Having the model trained, the Fisher vector of the sample of the image descriptors

is computed as a gradient of the sample's likelihood with respect to the learned parameters of the GMM, which is subsequently scaled by inverse square root of the Fisher information matrix [23]. Considering only the derivatives w.r.t. the mean and covariances, we obtain representation which captures the average of the first and second order differences between the descriptors and each of the GMM center k . For the image containing T feature vectors it can be expressed as follows:

$$\Phi_k^{(1)} = \frac{1}{N\sqrt{w_k}} \sum_{j=1}^T \alpha_j(k) \left(\frac{x_j - \mu_k}{\sigma_k} \right) \quad (1)$$

$$\Phi_k^{(2)} = \frac{1}{N\sqrt{2w_k}} \sum_{j=1}^T \alpha_j(k) \left(\frac{(x_j - \mu_k)^2}{\sigma_k^2} - 1 \right) \quad (2)$$

where w_k , μ_k and σ_k are weight, mean and diagonal of covariance matrix for k -th component of the learned GMM and $\alpha_j(k)$ is a soft assignment of the j -th feature x_j to the Gaussian k . The resulting Fisher vector Φ is then concatenation of these gradients which forms into a $2Nd$ dimensional vector such that $\Phi = [\Phi_1^{(1)T}, \Phi_1^{(2)T}, \dots, \Phi_N^{(1)T}, \Phi_N^{(2)T}]^T$.

While some works, e.g.[24], use only a partial derivatives w.r.t. the mean parameters (equation (1)), we use partial derivatives both w.r.t. the mean and variance because this approach have been implemented in a library that we used (details are provided in section 6). As reported in [13] both approaches provide comparable results.

4.2 Normalization

As in the case of standard BOW, Fisher vector is typically $L2$ normalized in order to measure similarity between two FVs by a dot-product. However it has been shown that direct $L2$ normalization is suboptimal and better performance can be achieved by power-normalization followed by $L2$ normalization. Thus the normalization operator can be written as follows:

$$L(z) = \frac{\text{sign}(z) |z|^\alpha}{\|\text{sign}(z) |z|^\alpha\|_2} \quad (3)$$

where $\alpha \in (0, 1)$ is an element-wise power and $z \in R^d$ is an arbitrary real vector. As mentioned in the introduction, the power-normalization has the effect of suppression of the descriptors that occur frequently in the image (bursty features), these can be for instance periodical structures such as skyscraper windows or bricks of the wall. In our setup we use $\alpha = 0.5$ as it has been reported by Jegou et al. [14] that this value is optimal for wide range of GMM components N .

4.3 Dimension reduction

The resulted Fisher vector is a high-dimensional representation of an image, which dimensionality depends only on number of N components of the GMM and dimension d of the local image descriptors which is fixed. In practice, the PCA is being used for decorrelation and projection to a lower dimensional space because it subsequently directly affects a size of the indexed signature (see Sec. ?? and [12]).

We observed that after the PCA decorrelation it is important to $L2$ re-normalize projected FV to achieve better performance. Our interpretation is that after performing the PCA the higher dimensions contain a noise that affects only a magnitude of the projected vectors but not its direction Figure or not?. Furthermore we observed that even slightly better results can be achieved by using the normalization operator (3) instead of $L2$.

Finally, it is worth noting that PCA projection into a 'not-too-low' dimensional space can actually slightly improve the performance of the full FV. What that 'not-too-low' actually means have been partially discussed in [14]. However, in general as the dimension decreases the performance of decorrelated FV decrease which is, indeed, what we observe in our experiments. In the next section we therefore aim on enhancing the performance of projected FVs.

5 Learning compact place descriptors using per-exemplar SVM

Each database image j is represented by its Fisher vector Φ_j . The goal is to learn a set of new vectors Ψ_j , one per each database image, such that at query time, given the Fisher vector Φ_q of an unknown query image, we can retrieve the the correct database image as the image j^* with the highest score

$$j^* = \arg \max_j \Phi_q^T \Psi_j \quad (4)$$

Hence, we aim on replacing the original database Fisher vector Φ with some new vector Ψ that performs better in the sense of separation from descriptors of other places and that has a unit $L2$ -norm in order to measure the similarity by a dot-product (eq. (4)).

Per-exemplar SVM learning. We follow the approach of [10] and [20] and we learn Ψ_j independently for each image in turn using per-exemplar SVM. In the following we analyze a limit behavior of per-exemplar SVM convex objective and show that learned hyperplane normal can be interpreted as a new descriptor that increases the measured distance from negative data.

The objective of per-exemplar SVM that can be written as

$$\|w_j\|^2 + C_1 \cdot h(w_j^T \Phi_j^+ + b_j) + C_2 \sum_{\Phi \in \mathcal{N}_j} h(-w_j^T \Phi - b_j) \quad (5)$$

where Φ_j^+ is a single positive exemplar, Φ are FVs from negative training data, $\|w_j\|$ is a regularization term, h is a penalty function and C_1, C_2 are penalty weights for positive or negative data \mathcal{N}_j .

Analysis of per-exemplar SVM objective. In the following will shown that when C_2 in equation (5) is close to zero the new descriptor Ψ_j is identical to original Φ^+ , when C_2 increases Ψ_j declines from Φ^+ such that the measured distance between Ψ_j and negative examples increases.

This objective is being minimized in w_j and b_j . First, let us decompose w_j into parallel and orthogonal part w.r.t. Φ^+ and then let $C_2 \rightarrow 0$ and analyze the behavior of the convex objective. After decomposition of w_j such that $w_j = w_j^\perp + w_j^\parallel$ the convex objective can be re-written as follows

$$\begin{aligned} & \|w_j^\perp + w_j^\parallel\|^2 + C_1 \cdot h((w_j^\perp + w_j^\parallel)^T \Phi_j^+ + b_j) + C_2 \sum_{\Phi \in \mathcal{N}_j} h(-(w_j^\perp + w_j^\parallel)^T \Phi - b_j) = \\ & \|w_j^\perp + w_j^\parallel\|^2 + C_1 \cdot h(w_j^{\parallel T} \Phi_j^+ + b_j) + C_2 \sum_{\Phi \in \mathcal{N}_j} h(-(w_j^\perp + w_j^\parallel)^T \Phi - b_j) \end{aligned} \quad (6)$$

Notice that in the second term the orthogonal part does not change the value of a dot-product since $(w_j^\perp + w_j^\parallel) \Phi^+ = w_j^\parallel \Phi^+$. Because $C_2 \rightarrow 0$ the first two terms dominate the equation (6), hence in the limit case it follows that

$$\|w_j\|^2 + C_1 \cdot h(w_j^T \Phi_j^+ + b_j) = \|w_j^\perp + w_j^\parallel\|^2 + C_1 \cdot h(w_j^{\parallel T} \Phi_j^+ + b_j) \geq \|w_j^\parallel\|^2 + C_1 \cdot h(w_j^{\parallel T} \Phi_j^+ + b_j) \quad (7)$$

Notice that the penalty terms on both sides of inequality (7) are the same since

$$w_j^T \Phi_j^+ + b_j = (w_j^\perp + w_j^\parallel)^T \Phi_j^+ + b_j = w_j^{\parallel T} \Phi_j^+ + b_j$$

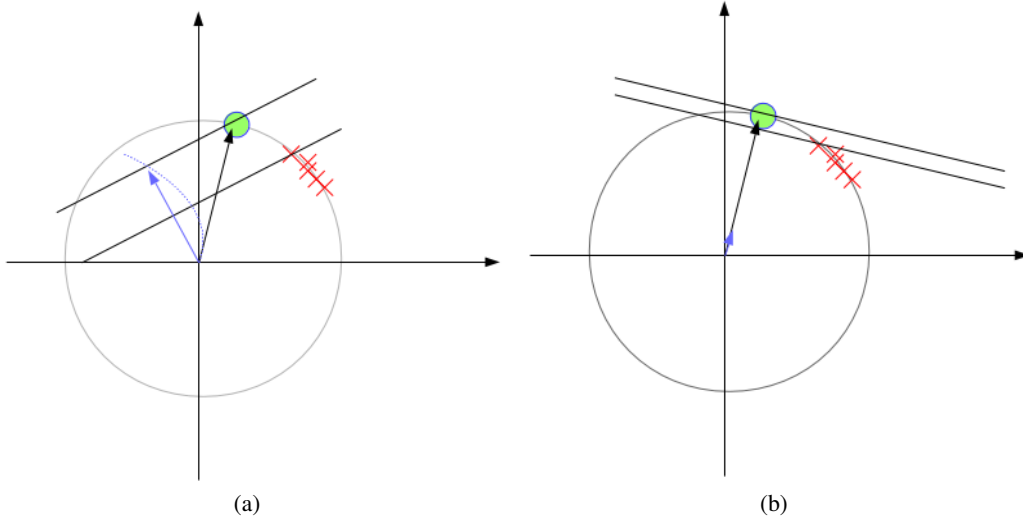


Figure 1: An illustration of the effect of decreasing a parameter C_2 . As the parameter C_2 is decreased the resulting vector w is being parallel to Φ^+ .

Interpretation, re-normalization. This result shows that as C_2 decreases the normal of the hyperplane that separates the positive exemplar from negative data tends to be parallel with Φ^+ . As C_2 grows, this normal declines such that distance from the negative data increases as shown in figure 1.

Since the goal is to measure the similarity between two descriptors by an angle, equation (4), we interpret the new descriptor Ψ_j as a normalized hyperplane normal such that

$$\Psi_j = \frac{w_j}{\|w_j\|} \quad (8)$$

5.1 Training data

The negative training data set contains hard negative examples of the image j . These hard negatives are database images that are spatially far-away from image j and, at the same time, have a high similarity score with image j measured by a dot-product of its FVs. This approach follows the simple idea of [16] that far-away images do not share the same visual content. A GPS information associated with each database image allows us to construct such a negative set for each image j in turn. Details are provided in experimental section 6.

The positive training data set is represented by the only image j itself. Why is that? It comes from the nature of the dataset. One could find additional positive examples by taking adjacent panorama images and building a graph where each node represents an image and each edge represents a visual overlap. However, due to the panorama sampling density during the capturing process of the Google Street View it is very rare to detect a visual overlap between two adjacent panoramas. Instead, very often the detected visual overlap is between the images that come from the same panorama and differ by a homography. We found that there is no benefit from taking these images into account.

6 Experimental evaluation

(TODO: Show calibrated BOW, why we are not showing calibrated FV, argue for it. Emphasize that the goal was achieved. Highlight its benefits!) In this section we first describe the experimental datasets, then we give implementation details and finally compare performance of the proposed approach on two datasets with several baseline methods.

6.1 Image datasets

(Another image retrieval datasets? INRIA Holliday, Sun, etc., it could be doable, but we have to find a FV competitor)

We performed our experiments on a database of Google Street View images from the Internet. For evaluation we have used two datasets. The first one is identical to [10, 33] (25k of images), the latter one is an extension of this dataset to achieve a higher spatial density (55k of images).

We downloaded panoramas from Pittsburgh (U.S.) covering roughly an area of $1.3 \times 1.2 \text{ km}^2$. Similar to [2], for each panorama we generate 12 overlapping perspective views corresponding to two different elevation angles to capture both the street-level scene and the building façades, resulting in a total of 24 perspective views each with 90° FOV and resolution of 960×720 pixels.

As a query set with known ground truth GPS positions, we use the 8999 panoramas from the Google Street View research dataset, which cover approximately the same area, but were captured at a different time, and typically depict the same places from different viewpoints and under different illumination conditions. For each test panorama, we generate perspective images as described above. Finally, we randomly select out of all generated perspective views a subset of 4k images, which is used as a test set to evaluate the performance of the proposed approach.

6.2 Implementation details

SIFT features: For all images in turn SIFT local descriptors [19] are extracted and subsequently these features are converted to a rootSIFT [1]. For extraction we use publicly available library `vlfeat` [?].

BOW baseline: A vocabulary of 100k visual words is learned by approximate k-means clustering [25] from a subset of features from 5,000 randomly selected images. A tf-idf [31] vector is computed for each image by assigning each descriptor to the nearest cluster center. Finally, all tf-idf vectors are normalized to have unit L_2 norm.

Fisher vector baseline: We first begin with decorrelation of local descriptors. We train a PCA matrix on a set of descriptors of 5,000 randomly selected database images and we project all root-SIFT descriptors into a $d = 64$ dimensional space. Then we learn a generative GMM that consist of $N = 256$ components. We train this model on a set of decorrelated descriptors from 5,000 randomly selected database images.

It follows by learning a PCA for FV decorrelation. The resulting dimension of full FV is $2Nd = 32,768$. To learn a reasonable non-singular PCA matrix we need at least this amount of data which we do not have for the first dataset which consists of only 25k images. For both databases we use all available data to train the PCA and we underline that for the first 25k dataset the projection to $d' > 25k$ is meaningless since the PCA matrix was singular.

Finally, to compute the FV of an image we (i) compute the rootSIFTs and perform the PCA decorrelation to $d = 64$ space, (ii) use the learned GMM and decorrelated descriptors to compute full FV (iii) project the full FV into lower dimensional spaces, namely to 2^β where $\beta = 7 \dots 14$ and (iv) re-normalize projected FVs by operator (3).

Learning vectors: To learn the linear regressor (??) for database image j , the positive and negative training data is constructed as follows. The *negative training set* \mathcal{N}_j is obtained by: (i) finding the set of images with geographical distance greater than 200m; (ii) sorting the images by decreasing value of similarity to image j measured by the dot product between their respective Fisher vectors; (iii) taking the top $N = 500$ ranked images as the negative set. In other words, the negative training data consists of the hard negative images, i.e. those that are very similar to image j but are far away from its geographical position, hence, cannot have the same visual content. The *positive training set* \mathcal{P}_j consist of the only image j itself.

For SVM training we use `libsvm` [8] with $L2$ regularizer and $L2$ -loss penaty fuction $h(x)$ from equation (5). To obtain parameters C_1 and C_2 we perform a grid search and evaluate the performance on held out test set. We observe that for different FV target PCA dimensions the parameter C_1 is quite stable (typically $C_1 = 1$) while the optimal parameter for C_2 differs between 10^{-6} to 10^{-1} .

To learn the new image representation from FVs, for each database image j in turn we (i) learn SVM from \mathcal{P}_j and \mathcal{N}_j (ii) $L2$ normalize learned w_j (iii) use this vector as the new image representation.

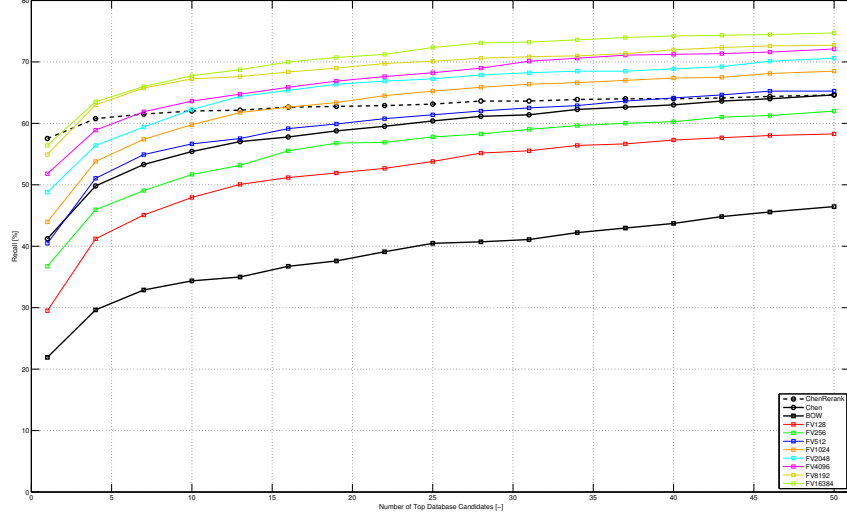


Figure 2: Fake results, actually SF, no embedded FV curves Recall curves for different methods

recall@K [%]	25k Pittsburgh					55k Pittsburgh				
Method:	1	2	5	10	20	1	2	5	10	20
BOW	22	24	31	34	38					
FV256	37	39	46	52	56					
svmFV256	40	42	55	59						
FV1024										
FV2048										
FV4096										
	etc....									

Table 1: Fake results! The percentage of correctly localized test queries for which the topK ranked database image is within 20 meters from the ground truth query position. The proposed method (svmFV) outperforms the baseline methods.

At query time we compute a FV Φ_q of the query image and measure its similarity score to each database image by equation (??).

Ground truth: Since all the query images have associated GPS location we can compute the spatial distance from database image. We consider query image to be correctly localized if its retrieved database image lies within a perimeter of 20m from the query image.

6.3 Results

For each database we compare our results to two baselines: a standard BOW baseline and a Fisher vector baseline. We measure our performance by recall@K metric which is the portion of query images that have at least one relevant image inside its ranked shortlist of the length K . We perform our experiments on several target FV dimensions as shown in the figure 2.

It is noticeable that proposed method outperforms all baselines and consistently improves the performance of the original FV over all lengths K of the shortlist and all target FV dimensions. This particularly means that learned descriptors are more likely to attract relevant images into topK shortlist. The results are summarized in table 1.

7 Conclusions

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