

## San Francisco Bay University

## CE450 Fundamentals of Embedded Engineering Lab 9 LCD Display

### **Objectives:**

In this week, students will design the program to display the characters and strings through GPIO ports on Raspberry Pi bord and do hands-on exercise through lab assignments

### **Introduction:**

We will learn how to use LCD1602 to display characters and strings as the exercises in the lab section

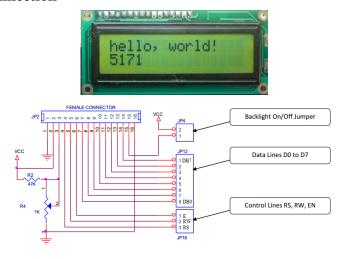
## **Equipment:**

The equipment you require is as follows:

- Laptop & Raspberry Pi 3 model Board
- SunFounder Super Starter Kit V2.0 for Raspberry Pi
- LCD1602 display

## **The Laboratory Procedure:**

#### 1. Hardware connection



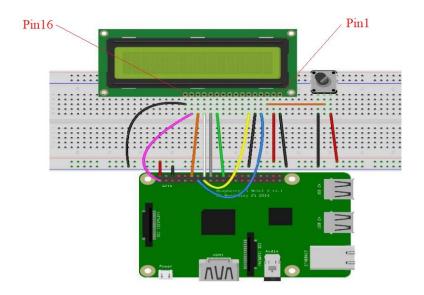
P15-P16: Backlight

P3: LCD Contrast Adjustment

DB0-DB7: Data & Command inputs RS--- Instruction/Date Selection E--- Enable

R/W=0 Always in Write Mode

PIN NO.	SYMBOL	DESCRIPTION	FUNCTION	
1	VSS	GROUND	0V (GND)	
2	VCC	POWER SUPPLY FOR LOGIC CIRCUIT	+5V	
3	VEE	LCD CONTRAST ADJUSTMENT		
4	RS	INSTRUCTION/DATA REGISTER SELECTION	RS = 0 : INSTRUCTION REGISTER RS = 1 : DATA REGISTER	
5	R/W	READ/WRITE SELECTION	R/W = 0 : REGISTER WRITE R/W = 1 : REGISTER READ	
6	E	ENABLE SIGNAL		
7	DB0		8 BIT: DB0-DB7	
8	DB1			
9	DB2			
10	DB3	DATA INPUT/OUTPUT LINES		
11	DB4	DATA INPUT/OUTPUT LINES	8 BH: DB0-DB7	
12	DB5			
13	DB6			
14	DB7			
15	LED+	SUPPLY VOLTAGE FOR LED+	+5V	
16	LED-	SUPPLY VOLTAGE FOR LED-	0V	



#### Raspberry Pi 3 GPIO Header

Pin#	NAME		NAME	Pin#
01	3.3v DC Power	00	DC Power <b>5v</b>	02
03	GPIO02 (SDA1, I2C)	00	DC Power <b>5v</b>	04
05	GPIO03 (SCL1 , I2C)	00	Ground	06
07	GPIO04 (GPIO_GCLK)	00	(TXD0) GPIO14	08
09	Ground	00	(RXD0) GPIO15	10
11	GPIO17 (GPIO_GEN0)	00	(GPIO_GEN1) GPIO18	12
13	GPIO27 (GPIO_GEN2)	00	Ground	14
15	GPIO22 (GPIO_GEN3)	00	(GPIO_GEN4) GPIO23	16
17	3.3v DC Power	00	(GPIO_GEN5) GPIO24	18
19	GPIO10 (SPI_MOSI)	00	Ground	20
21	GPIO09 (SPI_MISO)	00	(GPIO_GEN6) GPIO25	22
23	GPIO11 (SPI_CLK)	00	(SPI_CE0_N) GPIO08	24
25	Ground	00	(SPI_CE1_N) GPIO07	26
27	ID_SD (I2C ID EEPROM)	00	(I2C ID EEPROM) ID_SC	28
29	GPIO05	00	Ground	30
31	GPIO06	00	GPIO12	32
33	GPIO13	00	Ground	34
35	GPIO19	00	GPIO16	36
37	GPIO26	00	GPIO20	38
39	Ground	00	GPIO21	40

# 0000 0001

### 2. Control program in Python

### # Python Program

from time import sleep

#### class LCD:

```
# commands

LCD_CLEARDISPLAY = 0x01

LCD_RETURNHOME = 0x02

LCD_ENTRYMODESET = 0x04

LCD_DISPLAYCONTROL = 0x08

LCD_CURSORSHIFT = 0x10

LCD_FUNCTIONSET = 0x20

LCD_SETCGRAMADDR = 0x40

LCD_SETDDRAMADDR = 0x80

# flags for display entry mode

LCD_ENTRYRIGHT = 0x02

LCD_ENTRYLEFT = 0x02

LCD_ENTRYSHIFTINCREMENT = 0x01

LCD_ENTRYSHIFTDECREMENT = 0x00

# flags for display on/off control

LCD_DISPLAYON = 0x04

LCD_DISPLAYOFF = 0x00

LCD_CURSORON = 0x02

LCD_CURSOROFF = 0x00

LCD_BLINKON = 0x01

LCD_BLINKOFF = 0x00

# flags for display/cursor shift
```

 $LCD_DISPLAYMOVE = 0x08$ 

```
LCD CURSORMOVE = 0 \times 00
# flags for display/cursor shift
LCD DISPLAYMOVE
                      = 0x08
LCD CURSORMOVE = 0x00
LCD MOVERIGHT
                 = 0 \times 04
LCD MOVELEFT
                       = 0x00
# flags for function set
LCD 8BITMODE
LCD_4BITMODE
                       = 0x00
LCD 2LINE
                       = 0x08
LCD 1LINE
                       = 0x00
LCD 5x10DOTS
                      = 0 \times 04
LCD 5x8DOTS
                       = 0x00
def __init__(self, pin_rs=27, pin_e=22, pins_db=[25, 24, 23, 18], GPIO = None):
        # Emulate the old behavior of using RPi.GPIO if we haven't been given
        # an explicit GPIO interface to use if not GPIO:
                import RPi.GPIO as GPIO
                self.GPIO = GPIO
                self.pin rs = pin rs
                self.pin e = pin e
                self.pins db = pins db
                self.used gpio = self.pins db[:]
                self.used_gpio.append(pin e)
                self.used gpio.append(pin rs)
                self.GPIO.setwarnings(False)
                self.GPIO.setmode(GPIO.BCM)
                self.GPIO.setup(self.pin e, GPIO.OUT)
                self.GPIO.setup(self.pin rs, GPIO.OUT)
                for pin in self.pins db:
                        self.GPIO.setup(pin, GPIO.OUT)
        self.write4bits(0x33) # initialization
        self.write4bits(0x32) # initialization
        self.write4bits(0x28) # 2 line 5x7 matrix
        self.write4bits(0x0C) # turn cursor off 0x0E to enable cursor
        self.write4bits(0x06) # shift cursor right
        self.displaycontrol = self.LCD DISPLAYON |
        self.LCD CURSOROFF | self.LCD BLINKOFF
        self.displayfunction = self.LCD 4BITMODE | self.LCD 1LINE
        | self.LCD 5x8DOTS
        self.displayfunction |= self.LCD 2LINE
        """ Initialize to default text direction (for romance languages) """
        self.displaymode = self.LCD ENTRYLEFT |
        self.LCD ENTRYSHIFTDECREMENT
        self.write4bits(self.LCD ENTRYMODESET | self.displaymode)
        # set the entry mode
        self.clear()
```

```
def begin(self, cols, lines):
        if (lines > 1):
                self.numlines = lines
                self.displayfunction |= self.LCD 2LINE
                self.currline = 0
def home(self):
        self.write4bits(self.LCD RETURNHOME) # set cursor position to zero
        self.delayMicroseconds(3000) # this command takes a long time!
def clear(self):
        self.write4bits(self.LCD CLEARDISPLAY) # command to clear display
        self.delayMicroseconds(3000)
        # 3000 microsecond sleep, clearing the display takes a long time
def setCursor(self, col, row):
        self.row offsets = [0x00, 0x40, 0x14, 0x54]
        if ( row > self.numlines ):
                row = self.numlines - 1 # we count rows starting w/0
        self.write4bits(self.LCD SETDDRAMADDR | (col +
        self.row offsets[row]))
def noDisplay(self):
        # Turn the display off (quickly)
        self.displaycontrol &= ~self.LCD DISPLAYON
        self.write4bits(self.LCD DISPLAYCONTROL |
        self.displaycontrol)
def display(self):
        # Turn the display on (quickly)
        self.displaycontrol |= self.LCD DISPLAYON
        self.write4bits(self.LCD DISPLAYCONTROL |
        self.displaycontrol)
def noCursor(self):
        # Turns the underline cursor on/off
        self.displaycontrol &= ~self.LCD CURSORON
        self.write4bits(self.LCD DISPLAYCONTROL |
        self.displaycontrol)
def cursor(self):
        # Cursor On
        self.displaycontrol |= self.LCD CURSORON
        self.write4bits(self.LCD DISPLAYCONTROL |
        self.displaycontrol)
def noBlink(self):
        # Turn on and off the blinking cursor
        self.displaycontrol &= ~self.LCD BLINKON
        self.write4bits(self.LCD DISPLAYCONTROL |
        self.displaycontrol)
def noBlink(self):
        # Turn on and off the blinking cursor
```

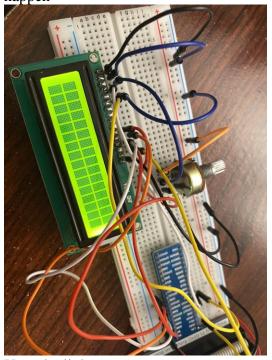
```
self.displaycontrol &= ~self.LCD BLINKON
        self.write4bits(self.LCD DISPLAYCONTROL |
        self.displaycontrol)
def DisplayLeft(self):
        # These commands scroll the display without changing the RAM
        self.write4bits(self.LCD CURSORSHIFT |
        self.LCD DISPLAYMOVE | self.LCD MOVELEFT)
def scrollDisplayRight(self):
        # These commands scroll the display without changing the RAM
        self.write4bits(self.LCD CURSORSHIFT |
        self.LCD DISPLAYMOVE | self.LCD MOVERIGHT);
def leftToRight(self):
        # This is for text that flows Left to Right
        self.displaymode |= self.LCD ENTRYLEFT
        self.write4bits(self.LCD ENTRYMODESET |
        self.displaymode);
def rightToLeft(self):
        # This is for text that flows Right to Left
        self.displaymode &= ~self.LCD ENTRYLEFT
        self.write4bits(self.LCD ENTRYMODESET | self.displaymode)
def autoscroll(self):
        # This will 'right justify' text from the cursor
        self.displaymode |= self.LCD ENTRYSHIFTINCREMENT
        self.write4bits(self.LCD ENTRYMODESET | self.displaymode)
def noAutoscroll(self):
        # This will 'left justify' text from the cursor
        self.displaymode &= ~self.LCD ENTRYSHIFTINCREMENT
        self.write4bits(self.LCD ENTRYMODESET | self.displaymode)
def write4bits(self, bits, char mode=False): # one of functions in class LCD
        # Send command to LCD
        self.delayMicroseconds(1000) # 1000 microsecond sleep
       bits=bin(bits)[2:].zfill(8)
        self.GPIO.output(self.pin rs, char mode)
        for pin in self.pins db:
                self.GPIO.output(pin, False)
        for i in range(4):
                if bits[i] == "1":
                        self.GPIO.output(self.pins db[::-1][i], True)
        self.pulseEnable()
        for pin in self.pins db:
                self.GPIO.output(pin, False)
        for i in range (4,8):
                if bits[i] == "1":
                        self.GPIO.output(self.pins_db[::-1][i-4], True)
        self.pulseEnable()
def delayMicroseconds(self, microseconds):
        seconds = microseconds / float(1000000)
        # divide microseconds by 1 million for seconds
        sleep(seconds)
```

```
def pulseEnable(self):
                self.GPIO.output(self.pin e, False)
                self.delayMicroseconds(1) # 1 microsecond pause - enable pulse must be > 450ns
                self.GPIO.output(self.pin e, True)
                self.delayMicroseconds(1) # 1 microsecond pause - enable pulse must be > 450ns
                self.GPIO.output(self.pin e, False)
                self.delayMicroseconds(1) # commands need > 37us to settle
        def message(self, text):
                # Send string to LCD. Newline wraps to second line
                print "message: %s"%text
                for char in text:
                        if char == '\n':
                                self.write4bits(0xC0) # next line
                                 self.write4bits(ord(char),True)
        def destroy(self):
                print "clean up used gpio"
                self.GPIO.cleanup(self.used gpio)
def print msg():
        print ("======="")
        print ("| LCD1602 |")
print ("| ------ |")
                        D4 connect to BCM25
                                                    |")
        print ("|
                       D5 connect to BCM24
D6 connect to BCM23
D7 connect to BCM18
RS connect to BCM27
CE connect to bcm22
RW connect to GND
       print ("|
                                                         |")
                                                         |")
                                                          |")
                                                         |")
                                                         |")
                          RW connect to GND
                                                          |")
        print ("|
                                                          |")
                           Control LCD1602
                                                          |")
        print ("|
                                                          |")
        print ("|
                                            SunFounder|")
        print ("|
        print ("=======\n")
        print 'Program is running...'
        print 'Please press Ctrl+C to end the program...'
        raw input ("Press Enter to begin\n")
def main():
        global lcd
        print msg()
        lcd = LCD()
                                # obj: lcd
        line0 = " sunfounder.com"
        line1 = "---SUNFOUNDER---"
        lcd.clear()
        lcd.message("Welcome to --->\n sunfounder.com")
        sleep(3)
        msg = "%s\n%s" % (line0, line1)
        while True:
                lcd.begin(0, 2)
                lcd.clear()
```

\*Note: Hardware connection reference and running command
<a href="https://learn.sunfounder.com/lesson-16-lcd1602/">https://learn.sunfounder.com/category/super-kit-v3-0-for-raspberry-pi/</a>

# **The Laboratory Assignments:**

1. Build up the hardware circuit and run the example program to observe what will happen



Youtube link:

https://youtube.com/shorts/8EaOnyF-IwM?feature=share

2. Display "you did good job" in LCD by left shifting from right.

Code:

```
LCD_MATRIXPERLINE = 16

def __init__(self, pin_rs=27, pin_e=22, pins_db=[25, 24, 23, 18], GPIO = None):
    self.numlines = 0
    self.nummatrixes = self.LCD_MATRIXPERLINE
    # Emulate the old behavior of using RPi.GPIO if we haven't been given
    # an explicit GPIO interface to use if not GPIO:
    import RPi.GPIO as GPIO
    self.GPIO = GPIO
    self.pin_rs = pin_rs
    self.pin_e = pin_e
    self.pins_db = pins_db
```

```
def main():
    global lcd
    print_msg()
    lcd = LCD()
                         # obj: lcd
    line0 = "you did good job"
#line0 = " sunfounder.com"
    line1 = "---SUNFOUNDER---"
    lcd.clear()
    lcd.message("Welcome to --->\n sunfounder.com")
    sleep(3)
    msg = "%s\n%s" % (line0, line1)
    lcd.rightToLeft()
    while True:
        for index in range(lcd.nummatrixes-1,-1,-1):
             lcd.clear()
             lcd.setCursor(index, 0)
             lcd.message(line0)
             sleep(0.3)
```

#### Youtube link:

https://youtube.com/shorts/8epgbHchUp0?feature=share