Alexandre Bruneau

Software engineer

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2011–2016 **Titre d'ingénieur**, ECE Paris Ecole d'Ingénieur, Studying engineering, Paris.

2015 Summer School, Dublin Business School, Studying marketing, Dublin.

2014 English TOEIC, Scored 905.

Skills

Android Java, Kotlin, UI/UX conception, Material Design

Marketing SWOT Analysis, PESTEL, Benchmarking, Business Model, Persona

Others Git, LATEX

Experiences

august 2017 - **Android software engineer at Molotov.tv**, Developing the Mobile, Today TvAndroid application and Fire OS (Amazon devices), Chromecast, 2018 user's choice app of the year.

april 2016 - **Android and Unity3d software engineer at Actvt/Showdown**, Creaugust 2017 ating Actvt Android application a video editor, Creating Unity3d plugins for game developer.

october 2012 - **Freelancing**, *Developping web/mobile apps*, Marketing study, Strategy april 2016 consulting.

april 2015 - **Trainee at Diveboard**, Working on data consistency, Search indexing, august 2015 - Clustering, Geographic data manipulation.

september 2014 - **Scholar Project Learn'in Motion**, *Team leading*, Management and April 2014 - Plannification.

june 2014 - **Trainee at Prizm**, *Developping Android application*, Internet of things, August 2014 - Control connected device through bluetooth.

Interests

Android Paris Android User Group and Android Maker organizer Community

Sports Trails, Climbing

FreeSoftware Former President in student association iTeam.org