## FEEDBACKS

1 <sup>st</sup> point: UI design	The panel doesn't like the navigation drawer (2 clicks to go to a new fragment): suggests instead a design inspired by the Blablacar application with a Bottom navigation bar which is more adapted for a simple application like ours and allows to switch fragments in a single click and a swipe functionality to swipe between tabs)  Robustness to screen size changes and text length  Dark mode to be implemented
<b>2<sup>nd</sup> point:</b> Third-Party messaging app	Would like to have the choice between email adress and phone number to communicate either by SMS or email  Use of a third-party messaging app such as WhatsApp  The ideal would be to implement our own chat  Suggests having one notification a day to be reminded to pick up a product
<b>3<sup>rd</sup> point:</b> Product/User information	Concerning user and product information: direct access to the quantity/expiration date and name of the product  Distinction to be made between the DLC (date limite de consummation) and the DLM (or DLUO) (date limite d'utilisation optimale)  Only share the room number of the supplier after an order has been made (lack of privacy)
Remarks/Suggestions The user uses the application autonomously, discovering every provided functionality	<ul> <li>Given and Collected fragments do not need to be associated in a Tab layout.</li> <li>Possibility to see the product he just posted on his product news feed</li> <li>Provide a additional "History" tab to remind our history (what product we've shared and when, what products need to be retrieved)</li> </ul>
<b>Questions</b> Questions left unanswered after the interview	<ul> <li>Be notified whenever a product is available?</li> <li>What about the supplier side? When does it need to be notified?</li> <li>Fields in the edit profile controller should be set to text and not hint so that the user understands that they can modify all or part of the form.</li> </ul>