1. Register a new user

Actor: Web user

Pre-condition: Must be on Hoop Finer website

Post-condition: User is inserted into user_info table with respective information

Queries: INSERT INTO user_info (username, password, email, skilllevel)

VALUES ('joeschmoe', '(their encoded password)', 'joe@example.com',

'Beginner');

Username:	
Password:	
Skill Level:	(Selection Menu)
Email:	
	Submit

2. Insert a new court

Actor: Administrator

Pre-condition: Admin must be logged in

Post-condition: New court will be added to courts table with respective location info

Queries: INSERT INTO courts (courtname, courtloc, courtlat, courtlong)

VALUES ('Conte Forum', '140 Commonwealth Avenue, Chestnut Hill,

MA 02467', 42.33514, -71.16792);

Court name:	
Court address:	
Court Latitude:	
Court Longitude:	
	Submit

3. Create a new game

Actor: Web user

Pre-condition: Must be logged in to Hoop Finder

Post-condition: New game is inserted into games table with respective information Queries: INSERT INTO games (gamename, gameloc, creator, datescheduled, players, skilllevel) VALUES ('pickupgame1', 'Conte Forum', 'joeschmoe', 21-04-2016, 1, 'Beginner'):

(Drop-down menu showing court locations)
YYYY-MM-DD
(4 players min, 10 max)
(Selection Menu)
Submit

4. Join an already-created game

Actor: Web user

Pre-condition: Must be logged in to Hoop Finder

Post-condition: A new player will be added to a created game in the games table

Queries: UPDATE games SET players='(current value) + 1' WHERE

gamename='pickupgame1';

Games in your Area Div:

	(Game Name)	
Created By:	(username of creator)	
Location:	(address of game)	
Players:	(# of players signed up)	Join

5. Validate an already-existant user

Actor: Web user

Pre-condition: User must attempt to log in to Hoop Finder

Post-condition: User will continue to main page of website if properly validated

Queries: SELECT * from user_info WHERE username='joeschmoe' and

password='(encoded password here)';

Username:	
Password:	
	Log In