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```
// add Find menu item
menu.addSeparator();
menuItem = new JMenuItem("Find a Player");
menuItem.setMnemonic(KeyEvent.VK_F);
menuItem.addActionListener(new FindMenuItemListener());
menuItem.setAccelerator(
    KeyStroke.getKeyStroke(KeyEvent.VK_F,
                           Event.CTRL_MASK));
menu.add(menuItem);
```

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