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```
private void makeWestRegion()
{
    // set up Crust options with radio buttons in WEST
    JPanel panel = new JPanel();
    panel.setLayout(new BoxLayout(panel,BoxLayout.Y_AXIS));
    panel.setBorder(BorderFactory.createTitledBorder("Choose a Crust"));
    crustButtonGroup = new ButtonGroup();
    regularCrustButton = new JRadioButton("Regular Crust",true);
    crustButtonGroup.add(regularCrustButton);
    panel.add(regularCrustButton);
    thinCrustButton = new JRadioButton("Thin Crust",false);
    crustButtonGroup.add(thinCrustButton);
    panel.add(thinCrustButton);
    handCrustButton = new JRadioButton("Hand-Tossed Crust",false);
    crustButtonGroup.add(handCrustButton);
    panel.add(handCrustButton);
    deepCrustButton = new JRadioButton("Deep-Dish Crust",false);
    crustButtonGroup.add(deepCrustButton);
    panel.add(deepCrustButton);

    contentPane.add(panel, BorderLayout.WEST);
}
```

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