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```
if (list == null || list.size() == 0)
    return;

if (isForward)
{
    lit.previous();
    isForward = false;
}

if (lit.hasPrevious())
{
    Player p = lit.previous();
    getPlayer(p);
}
else
    JOptionPane.showMessageDialog(frame,
        "There are no previous players.\nYou are at the start of the list.",
        "Start of List",
        JOptionPane.WARNING_MESSAGE);
```

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