SysML v2 Release Eclipse Installation

Requirements: Eclipse 2020-06 (4.16) or later, with Java Development Kit

Installing the plugins

- 1. Open an Eclipse workspace.
- 2. Select Help > Install New Software.
- 3. Select Add... and then, in the add dialog, select Archive....
- 4. Navigate to the org.omg.sysml.site.zip archive and select it. (You can give it a name if you wish.) Click Add.
- 5. In the Install window, expand the KerML and SysML Editors category.
- 6. Select SysML v2 Feature and click Next
 - If you also wish to install the SysML v2 PlantUML Feature, please first follow the instructions below under "Installing PlantUML graphical visualization".
- 7. Continue with the installation (select Install Anyway if asked), and, when it is complete, restart Eclipse.

Installing PlantUML graphical visualization

Graphical visualization is available in Eclipse using the open source PlantUML tooling to render diagrams.

- Make sure that your Eclipse has PlantUML with SysMLv2 extensions. You can install it from the update site of https://github.com/himi/p2-update-puml-sysmlv2/raw/main/updates with Help > Install New Software
- PlantUML visualization requires that GraphViz be installed. Visit https://www.graphviz.org/download/ and download the appropriate package for your environment.
 - The recommended GraphViz version is 2.44.1. Make sure you have initialized GraphViz with dot -c command.
 See https://plantuml.com/ja/graphviz-dot for details.
- 3. If Eclipse cannot automatically find the path to the GraphViz executable, you can set it by going to Preferences > PlantUML . For details, visit https://plantuml.com/en/eclipse.

Installing the model library and modeling projects

Note: If you are updating an existing installation of an earlier SysML v2 release, then, before proceeding with the procedure below, delete the kerml, sysml and sysml.library projects from your workspace, selecting Delete project contents from disk.

- Select File > Import .
- 2. Under General, choose Existing Projects into Workspace.
- 3. Browse to the sysml.library directory and select it.
- 4. Under Projects , select sysml.library , under Options select Copy projects into workspace , then click Finish .
- 5. Turn off Project > Build Automatically , then select Project > Clean... and build only sysml.library.
- 6. Repeat the above steps for the kerml and sysml projects.

Important Note: Import the kerml and sysml projects only after importing and building the sysml.library project.

After installation is complete, if you wish to turn Build Automatically back on, first go to Preferences > General > Workspace > Build and make sure that sysml.library is before kerml and sysml in the build order.

Working with model files

- 1. Double click on a file with a .kerml or .sysml extension to view it in a Kernel Modeling Language (KerML) or Systems Modeling Language (SysML).
- 2. Create new KerML files in the kerml/src directory with the extension .kerml .
- 3. Create new SysML files in the sysml/src directory with the extension .sysml.
- 4. You can view the model library files in the sysml.library project, but do not change them.
- 5. To show SysML diagrams, in Window > Show View > Other... select the PlantUML view. The diagram rendered in the view is relative to the text selected in the active SysML editor view. Tree (BDD-like), interconnection (IBD-like) and state machine views are currently supported.

Initializing new model projects

You can also create a separate project for your KerML or SysML files.

1. Select File > New > Project... to open the New Project wizard.

- Select General/Project.
- 3. Enter the project name (and location if necessary), then press Next.
- 4. On the Project References page, check the sysml.library project. This step tells Eclipse which other projects should be visible for resolving cross-references.
- 5. Right-click the new project and select Configure > Convert to an Xtext project. This step sets up the indexing infrastructure necessary for resolving references between different files.
- 6. Create any text files with .kerml or .sysml extensions to start working with a new file.

Note: Adding the project references to an existing project can be done in the project Properties dialog available from the popup menu on the project in the Project References page.

Note: If the Xtext setup (step 5) is missed, opening the KerML or SysML editor shows a dialog asking to convert the project to an Xtext project. Accepting this has the same results as manually selecting the menu item on the project.