

2-25-20 Particle Tracking

① Concept 1

$$Q = K A \frac{dh}{dL}$$

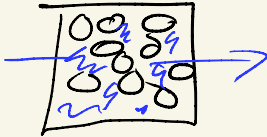
↑
L³/Time volumetric flux

$$\frac{Q}{A} = k \frac{dh}{dL} = q \text{ [L/T]}$$

↑
flux per area

$$Q = V(A n_e) \quad \swarrow \text{effective porosity}$$

$$V = Q / A n_e \neq q!$$



② Processes of solute transport

1. Advection - movement with the gas flow

2. Diffusion - movement from high to low concentration

3. Dispersion - Random displacement

4) Sources & sinks

5. Reaction - decay, sorption consumption.

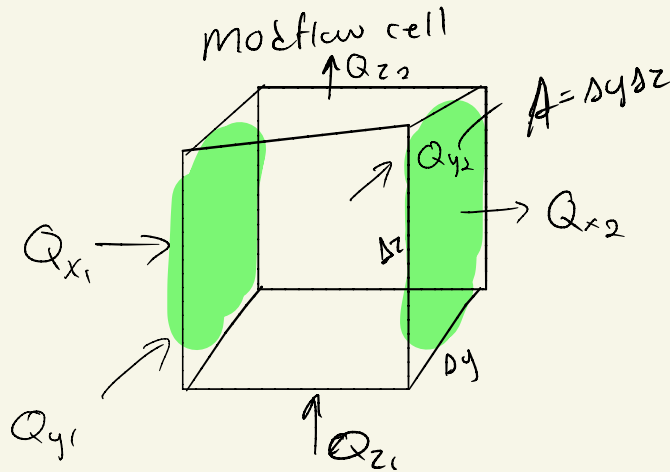
↑
MT3D

MODPATH is lagrangian Particle tracking -

we follow each particle individually

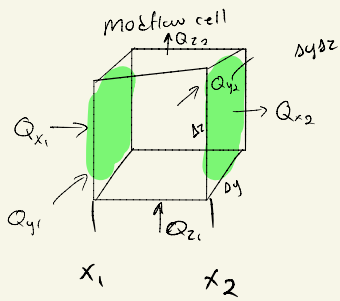
$$X_p^{n+1} = X_p^n + \Delta x + \cancel{\Delta y}$$

\uparrow Position of particle at time $n+1$
 \uparrow Position @ time n
 \uparrow advective displacement
 \uparrow Random displacement of dispersion = 0 for MODPATH



$$V_{x1} = \frac{Q_{x1}}{n \Delta y \Delta z}$$

$$V_{x2} = \frac{Q_{x2}}{n \Delta y \Delta z}$$

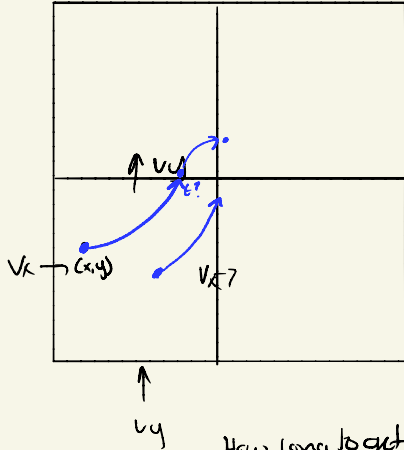


$$V_{x1} = \frac{Q_{x1}}{n \Delta y \Delta z}$$

$$V_{x2} = \frac{Q_{x2}}{n \Delta y \Delta z}$$

$$V_x = A_x (x - x_1) + V_{x1}$$

$$A_x = \frac{V_{x2} - V_{x1}}{\Delta x}$$



How long to get
out of grid cell
in x direction

→

$$\frac{dv_x}{dt} = \left(\frac{dv_x}{dx} \right) \left(\frac{dx}{dt} \right) = A_x v_x$$

$$\frac{dv_x}{v_x} = A_x dt$$

$$\ln \left(\frac{(v_x)t}{v_{xt1}} \right) = A_x (t - t_1)$$

$$x_t = x_1 + \frac{1}{A_x} \left[(v_x) e^{A_x (t-t_1)} - v_{x1} \right]$$

$$\Delta t_x = \frac{1}{A_x} \ln \left(\frac{v_{x2}}{v_{xt1}} \right)$$

① figure out velocity gradients across cells ← This is from mooseflow solution

② Place particle — i.e. give it an initial condition

③ Figure out which face it is exiting the grid cell by calculating the time to each boundary

④ Figure out travel time across cell + exit location

⑤ Repeat for next cell until it exits the domain or reaches a sink