|- Smell <= 0

| |- Refactor <= 0

| | |- Move <= 0

| | | |- Fix <= 0

| | | | |- Extend <= 0

| | | | | |- Improve <= 0

| | | | | | |- class: 0

| | | | | |- Improve > 0

| | | | | | |- class: 1

| | | | |- Extend > 0

| | | | | |- Modify <= 0

| | | | | | |- class: 1

| | | | | |- Modify > 0

| | | | | | |- class: 1

| | | |- Fix > 0

| | | | |- Simplify <= 0

| | | | | |- Modify <= 0

| | | | | | |- class: 0

| | | | | |- Modify > 0

| | | | | | |- class: 1

| | | | |- Simplify > 0

| | | | | |- Extend <= 0

| | | | | | |- class: 0

| | | | | |- Extend > 0

| | | | | | |- class: 1

| | |- Move > 0

| | | |- Introduce <= 0

| | | | |- Remove <= 0

| | | | | |- Cleanup <= 0

| | | | | | |- class: 1

| | | | | |- Cleanup > 0

| | | | | | |- class: 1

| | | | |- Remove > 0

| | | | | |- Simplify <= 0

| | | | | | |- class: 0

| | | | | |- Simplify > 0

| | | | | | |- class: 1

| | | |- Introduce > 0

| | | | |- Replace <= 0

| | | | | |- Fix <= 0

| | | | | | |- class: 1

| | | | | |- Fix > 0

| | | | | | |- class: 0

| | | | |- Replace > 0

| | | | | |- class: 1

| |- Refactor > 0

| | |- Better <= 0

| | | |- Split <= 0

| | | | |- Optimize <= 0

| | | | | |- Cleanup <= 0

| | | | | | |- class: 1

| | | | | |- Cleanup > 0

| | | | | | |- class: 1

| | | | |- Optimize > 0

| | | | | |- class: 1

| | | |- Split > 0

| | | | |- class: 1

| | |- Better > 0

| | | |- class: 1

|- Smell > 0

| |- Refactor <= 0

| | |- Improve <= 0

| | | |- Extend <= 0

| | | | |- Introduce <= 0

| | | | | |- Add <= 0

| | | | | | |- class: 1

| | | | | |- Add > 0

| | | | | | |- class: 1

| | | | |- Introduce > 0

| | | | | |- Reduce <= 0

| | | | | | |- class: 1

| | | | | |- Reduce > 0

| | | | | | |- class: 1

| | | |- Extend > 0

| | | | |- Fix <= 0

| | | | | |- Cleanup <= 0

| | | | | | |- class: 1

| | | | | |- Cleanup > 0

| | | | | | |- class: 1

| | | | |- Fix > 0

| | | | | |- class: 1

| | |- Improve > 0

| | | |- Import <= 0

| | | | |- Split <= 0

| | | | | |- Fix <= 0

| | | | | | |- class: 1

| | | | | |- Fix > 0

| | | | | | |- class: 1

| | | | |- Split > 0

| | | | | |- class: 1

| | | |- Import > 0

| | | | |- class: 1

| |- Refactor > 0

| | |- Extend <= 0

| | | |- Fix <= 0

| | | | |- Move <= 0

| | | | | |- Add <= 0

| | | | | | |- class: 1

| | | | | |- Add > 0

| | | | | | |- class: 1

| | | | |- Move > 0

| | | | | |- class: 1

| | | |- Fix > 0

| | | | |- Improve <= 0

| | | | | |- Replace <= 0

| | | | | | |- class: 1

| | | | | |- Replace > 0

| | | | | | |- class: 1

| | | | |- Improve > 0

| | | | | |- class: 1

| | |- Extend > 0

| | | |- class: 1