28 April 2020

Dear Sir / Madam

**Job Role: Creative Assembly, Intern Level Designer**

I would like to apply for the position of Intern Level Designer as advertised on Creative Assembly. I have enclosed my CV for your consideration for this position.

I am currently a student at GCU studying BSc (Hons) Computer Games Design with the goal to become a game designer with specialising on level design. The course has helped me develop my level design and teamwork skills from collaborating with artists and designers to create a game. I feel my experience and skills will be useful as I have experience with coordinating playtests and troubleshooting design issues from my course work.

From my integrated project I undertook duties such as programming, designing and team leader. This allowed me to improve on my teamwork and give feedback to one another to help improve our work. My course has also helped me improve on my programming skill a lot and I would like to develop it further to be able to repair and improve scripting on a project. I am confident that my qualities and skills would make me a suitable candidate for this position and I always aiming to improve and develop my skills and I would like to develop my design skills at your company.

I am very enthusiastic about this position and I feel I have the skills and qualities required for it. I would greatly appreciate the opportunity of an interview. I hope to hear from you soon.

Yours faithfully,

Stefan Fisher