

Mykhailo Nedokushev

Software engineer

phone: +380933449315

email: michael.nedokushev@gmail.com

homepage: <http://mnedokushev.me/>

github: [profile](#)

current location: Kiev

Summary

- Overall 6 years of work experience.
- Interested in math, computer science, and functional programming.
- I'm always open to learn and explore new areas of knowledge.

Technical Skills

- Programming Languages
C, Java, Scala, Perl, Python, Common Lisp, Haskell, JavaScript, Go, Bash
- RDBMS
MySQL, PostgreSQL, Oracle, CouchDB
- SCM
git, mercurial, AccuRev

Foreign Languages Skills

- English
intermediate
Enough for reading documentation, writing emails, speaking

Professional Experience

Company: GlobalLogic

Duration: June 2013 - Present (2 years)

Role: Perl developer

Responsibilities:

Development and maintenance of internal services (CI, artifacts repositories), and dev tools which are broadly used by developers, and QA teams.

Technologies:

Perl, XPath, ECommander API, AccuRev, Nexus Sonatype, CouchDB, Java/GWT, ant, maven, gradle, etc

Company: Tadatuta

Duration: April 2012 - May 2013 (1 year)

Role: Frontend/Backend Web developer, Android developer

Responsibilities:

Web projects development.

Web site for Links Of London, government web site for Khanty-Mansiysk.

Development of Android applications as a part of several web projects.

Technologies:

PHP, Python, Java, Android SDK, JQuery, Backbone.js, HTML5, Oracle PL/SQL.

Company: Siprok

Duration: July 2011 - February 2012 (8 months)

Role: JavaScript developer

Responsibilities:

Development of one page application on JavaScript.

Technologies: JavaScript, Python, JQuery, Backbone.js, OpenLayers, Google Maps, HTML, CSS.

Company: CIN Online LTD (3 years)

Duration: June 2009 - May 2012

Role: Web developer, Network administrator

Responsibilities:

Development of web sites, and internal services for the needs of company.

Maintenance and development of new modules for billing system written in Perl.

Building and maintenance network based on GNU/Linux, FreeBSD servers, and L2/L3 switches.

Part-time projects

Company: Unnamed start-up

Duration: May 2014 - September 2014 (5 months)

Role: Backend developer

Responsibilities:

Develop a social network (closest analogue - LinkedIn).

I was able to choose technology stack and people to work with.

Was responsible for leading a workflow: interviewing people, choosing kanban/scrum methodologies, making the key decisions about functionality and design of product, and so on.

Technologies:

Scala, Play framework, Slick, Akka, SSE, PostgreSQL