

10/01 14:00 Searched information about c++ polymorphism

<http://www.cplusplus.com/doc/tutorial/polymorphism/>

10/01 14:30 Searched information about OpenGL uniform variable:

<https://www.opengl.org/sdk/docs/tutorials/ClockworkCoders/uniform.php>

10/01 14:30 Searched information about OpenGL in/out variable:

<http://gamedev.stackexchange.com/questions/29672/in-out-keywords-in-glsl>

10/01 16:00 Searched information about QT signal and slot:

<http://doc.qt.io/qt-4.8/signalsandslots.html>

10/01 17:00 Got this Error: symbol(s) not found for architecture x86\_64

Searched for several website and finally this solution fix this problem for me:

add CONFIG -= x86\_64.

Reference:

<http://stackoverflow.com/questions/9370264/error-symbols-not-found-for-architecture-x86-64-collect2-ld-returned-1-exit>

<http://stackoverflow.com/questions/18973042/symbols-not-found-for-architecture-x86-64-on-qtcreator-project>

<http://stackoverflow.com/questions/28464162/qt-5-2-mac-10-10-1-undefined-symbols-for-architecture-x86-64>