Bonus 2: Hashing

Given a hash table of size N, we can define a hash function H(x) = x%N. Suppose that the linear probing is used to solve collisions, we can easily obtain the status of the hash table with a given sequence of input numbers.

However, now you are asked to solve the reversed problem: reconstruct the input sequence from the given status of the hash table. Whenever there are multiple choices, the smallest number is always taken.

Input Specification:

Your program must read test cases from the standard input.

Input consists of several test cases. For each test case, the first line contains a positive integer N (≤ 1000), which is the size of the hash table. The next line contains N integers, separated by a space. A negative integer represents an empty cell in the hash table. It is guaranteed that all the non-negative integers are distinct in the table.

The input ends with *N* being 0. That case must NOT be processed.

Output Specification:

For each test case, output to the standard output. Print a line that contains the input sequence, with the numbers separated by a space. Notice that there must be no extra space at the end of each line.

Sample Input:

```
11
33 1 13 12 34 38 27 22 32 -1 21
3
3 1 2
0
```

Sample Output:

```
1 13 12 21 33 34 38 27 22 32
1 2 3
```