

build in functions

In [1]: *#function is a block of code written one and can use multiple time
#by calling it*

```
max(12,11,1,65)
```

Out[1]: 65

In [6]: `l=(22,34,23,54,55,66,4,312,3,45,6)`

In [7]: `len(l)`

Out[7]: 11

In []:

user defined functions

In [2]: *# defined or created by user
#ypu use it multiple time after writing code one time*

In [3]: *#def keyword (define)*

In [5]: `def add():
 a=int(input("enter 1st num:"))
 b=int(input("enter 2nd num:"))
 print("addition is: ",a+b)`

```
add()
```

```
enter 1st num:2  
enter 2nd num:3  
addition is: 5
```

In [8]: `add()`

```
enter 1st num:4  
enter 2nd num:34  
addition is: 38
```

```
In [ ]: def evenodd():
        a=int(input("enter number"))
        if a%2==0:
            print("Even")
        else:
            print("odd")

evenodd()
```

Function even name

```
In [2]: def name():
        a=(input("enter first name:"))
        b=(input("enter last name:"))
        print("name: ",a," ",b)

name()
```

```
enter first name:gayu
enter last name:pawar
name:  gayu  pawar
```

with arguments and without return

```
In [6]: #fixed lenght argument

def addition(x,y):
    print(x+y)

addition(5,6)
```

11

```
In [7]: addition(y=4,x=29)
```

33

```
In [11]: def flist(l):
        print(len(l))
        flist([2,34,5,3,2])
```

5

```
In [17]: #waf to find Length of tuple and max of list
def lenmax(tup,maxlist):
    print(len(tup),max(maxlist))

lenmax((12,2,1,4),[23,55,666,753,43])
```

4 753

```
In [18]: #variable length argument
```

```
In [19]: def add(*x):  
         for i in x:  
             print(i)  
         add(12,3,42,34)
```

```
12  
3  
42  
34
```

```
In [23]: def add(*x):  
         print(x)  
         add(12,3,42,34)
```

```
(12, 3, 42, 34)
```

```
In [35]: # "*" is variable length tuple  
         # "***"  
         def summation(*x):  
  
             sum=0  
             for i in x:  
                 sum=sum+i  
             print(sum)  
         summation(12,3,42,34)
```

```
91
```

```
In [36]: #default argument
```

```
In [38]: def ad(x,y=19):  
         print(x+y)  
         ad(3)  
         ad(y=23,x=4)
```

```
22  
27
```

```
In [39]: #variable length key value pair
```

```
In [45]: def addd(**x):  
         print("hello")  
         addd()  
         addd(x=12,y=13,z=44)
```

```
hello  
hello
```

```
In [25]: def key(**x):
          print(x.keys())
          print(x.values())
          print(x.items())
          print(type(x))
          key(a=12,n=3,b=13)
```

```
dict_keys(['a', 'n', 'b'])
dict_values([12, 3, 13])
dict_items([('a', 12), ('n', 3), ('b', 13)])
<class 'dict'>
```

```
In [41]: def fact(n):
          mul=1
          for i in range(1,n+1):
              mul=mul*i
          print("factorial of" , n,"is",mul)
          fact(34)
          fact(4)
```

```
factorial of 34 is 295232799039604140847618609643520000000
factorial of 4 is 24
```

return statement

```
In [43]: #after return statement rest of program does not get executed
          #return returns only single value(number)
          #return is only use in function
```

```
def add(x,y):
    return x+y
add(3,4)
```

Out[43]: 7

```
In [45]: def add(x,y):
          print(x)
          return x+y
          return x

          add(3,4)
```

3

Out[45]: 7

```
In [62]: def add(x,y):  
        return x+y  
def sub(x,y):  
    return x-y  
def mul(x,y):  
    return x*y  
def div(x,y):  
    return x/y
```

```
In [58]: '''  
        print("select the operation u want . 1.addition,"  
              "2.substraction,3.multiplication ,4. division")  
  
        if type(a,b)==int:  
            if choice in ("1","2","3","4"):  
                a=  
  
                print("Addition is: "add(a,b))  
  
        '''
```

```
Out[58]: '\n    print("select the operation u want . 1.addition,"\n  
"2.substraction,3.multiplication ,4. division")\n    \n    if type(a,b)==i  
nt:\n        if choice in ("1","2","3","4"):\n            a=\n            \n    \n        print("Addition is: "add(a,b))\n    \n    '
```

```

In [73]: def calculator(x,y):
          print("Welcome")

          if type(x)==int and type(y)==int:
              print("select the operation you want to perform ")
              print('''
1.add
2.sub
3.mul
4.div
''')
              choice = int(input("enter a choice: "))

              if choice in range(1,5):
                  if choice==1:
                      print("addition is",x+y)
                  elif choice==2:
                      print("Substraction is" ,x-y)
                  elif choice ==3:
                      print("multiplication is" ,x*y)
                  else:
                      print("division is",x/y)
              else:
                  print("enter valid choice between(1 to 4)")

          else:
              print("invalid type")

calculator(4,3)

```

```

Welcome
select the operation you want to perform

1.add
2.sub
3.mul
4.div

enter a choice: 2
Substraction is 1

```

```

In [60]: calculator(4,2)

```

```

9

```

```

In [83]:

```

```

a=input("Enter string: ")
if a[::-1]==a[:-1]:
    print(a, "is a palindrome string")
else:
    print(a, "is not a palindrome string")

```

```

Enter string: nitin
nitin is a palindrome string

```

In [84]: *#using function pallidrom program*

```
def rev():
    a=input("Enter string: ")
    if a[::-1]==a[::-1]:
        print(a, "is a palindrome string")
    else:
        print(a, "is not a palindrome string")
rev()
```

Enter string: nitin
nitin is a palindrome string

In [87]:

```
a=input("Enter string 1: ")
b=input("Enter string 2: ")
if a[0]==b[0]:
    print("True")
else:
    print("false")
```

Enter string 1: mon
Enter string 2: mon
True

In [97]:

```
def ab():
    a=input("Enter string of two name: ")
    l=a.split(" ")
    if l[0][0]==l[1][0]:
        print("True")
    else:
        print("false")
ab()
```

Enter string of two name: hay bay
false

In []:

In [93]:

```
a=input("Enter string of two name: ")
l=a.split(" ")
print(l)
```

Enter string of two name: hay jay
['hay', 'jay']

In []:

```
a= input("enter a to z :")
```

1.anonymous or lambda function -- no name-- : when u have to give function as an argumant to another function. it is single line function .execute fast
2.Recurssive function : which calls itself

lambda function

```
In [1]: x=lambda i:i**2  
print(x(2))
```

4

```
In [2]: x(4)
```

Out[2]: 16

```
In [7]: add=lambda x,y:x+y  
print(add(3,4))
```

7

```
In [8]: mul=lambda a,b,c:a*b*c  
print(mul(2,3,4))
```

24

```
In [13]: cube=lambda c:c**3  
print(cube(3))
```

27

Type *Markdown* and LaTeX: α^2

```
In [15]: g=lambda a:a>100  
print(g(102))
```

True

```
In [16]: leng=lambda i:len(i)  
print(leng("gayu"))
```

4

```
In [17]: even=lambda a:a%2==0  
print(even(4))
```

True

lambda function use for
1.filter
2.map


```
In [18]: l=[-1,2,3,-44,2]
positive=list(filter(lambda x:x>0,l))
print(positive)
```

[2, 3, 2]

```
In [19]: a=[12,34,21,11,22]
b=["a","b",5,6,4,"c"]
```

```
In [21]: eo=list(filter(lambda x:x%2==0,a))
odd=list(filter(lambda x:x%2!=0,a))
print(eo)
print(odd)
```

[12, 34, 22]
[21, 11]

```
In [27]: string=list(filter(lambda x:type(x)==str,b))
print(string)
integer=list(filter(lambda x:type(x)==int,b))
print(integer)
```

['a', 'b', 'c']
[5, 6, 4]

```
In [9]: l=[10,10,10,20,20,30]
#o/p {10:3,20:2,30:1}
d={}
output={element: l.count(element) for element in set(l)}
print(output)
```

{10: 3, 20: 2, 30: 1}

Exception handling

```
In [10]: a=int(input("enter first number : "))
b=int(input("enter second number : "))
c=a/b
print(c)
```

enter first number : 6
enter second number : 7
0.8571428571428571

value error:
zerodivisionerror:

execption is only use in runtime error
When you try to handle error i runtime is known as exception handling

```
In [15]: try:
          a=int(input("enter first number : "))
          b=int(input("enter second number : "))
          c=a/b
          print(c)
        except ValueError:
          print("please enter integer number!!!")
        except ZeroDivisionError:
          print("Please enter another number except 0 !!!")
```

```
enter first number : sux
please enter integer number!!!
```

scope of variable

global scope

```
In [17]: x=20
         def abc():
           print(x)
         abc()
```

```
20
```

local scope

```
In [19]: def xyz():
          y=20
          print(y)
          xyz()
          print(y)
```

```
20
```

```
-----
-
NameError                                Traceback (most recent call las
t)
Cell In[19], line 5
      3     print(y)
      4 xyz()
----> 5 print(y)

NameError: name 'y' is not defined
```

```
In [ ]:
```

