gRPC
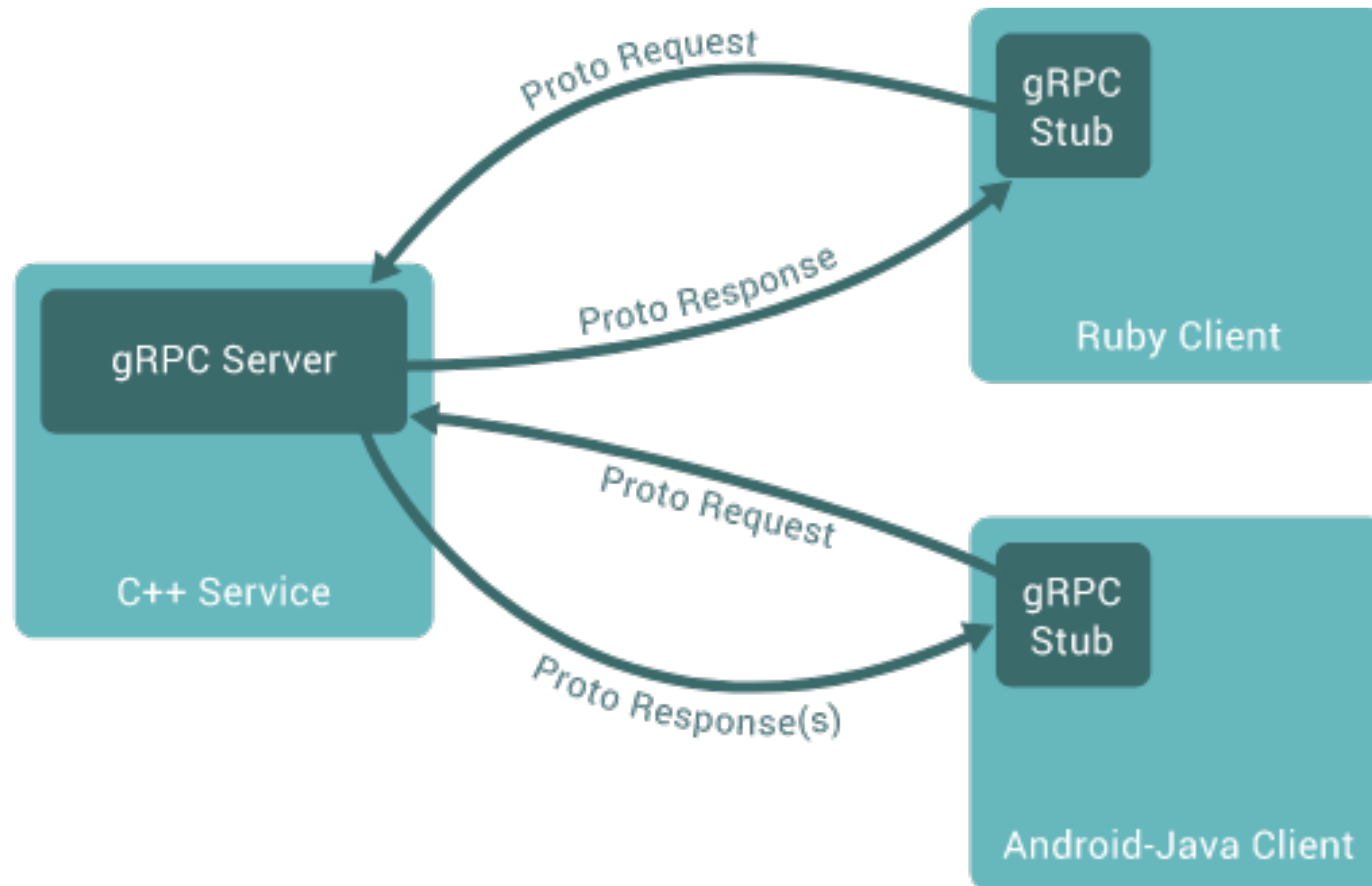## RPC style client/server code generation from protobuf

gRPC
Endpoint types

- Unary

- Client Stream

- Server Stream

- Duplex Stream

```
// The greeter service definition.
service Greeter {
  // Sends a greeting
  rpc SayHello (HelloRequest) returns (HelloReply) {}

  // Server sends mulitple message on greeting
  rpc GetHelloMayTimes (HelloRequest) returns (stream HelloReply) {}

  // Client sends multiple messages of greetings
  rpc SendHelloMayTimes (stream HelloRequest) returns (HelloReply) {}

  // Both client and server send mutiple messages
  rpc SendHelloMayTimes (stream HelloRequest) returns (stream HelloReply) {}
}

// The request message containing the user's name.
message HelloRequest {
  string name = 1;
}

// The response message containing the greetings
message HelloReply {
  string message = 1;
}
```