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George Ruan

SKILLS

Expertise

- C (proficient)
- Javascript
- HTML5/CSS3
- C++ (intermediate)
- Java
- SASS
- NodeJS (beginner)
- Python
- Scheme

Tools

- UNIX (proficient)
- Bootstrap
- AngularJS
- Git (intermediate)
- Jasmine
- Frisby
- GruntJS (beginner)

Foreign Languages

- French (fluent)
- Chinese (intermediate)

EDUCATION

University of Illinois

Bachelor of Computer Science
Sophomore | GPA 4.0
Urbana, IL

ACTIVITIES

- National Organization for Business and Engineering Club (Junior Board)
- ACM SIGCHI Club
- Asian American Association

INTERESTS

- Hackathons
- Chess
- Traveling
- Fashion
- Poker

EXPERIENCE

Data Structures Course Staff | UIUC | Aug 2015 – Present

- Release assignments to students via Subversion
- Provide office hours and co-teach lab sections

Software Dev Intern | NextGear Capital | Jun 2015 – Aug 2015

- Worked on a customer facing web app as a front-end developer
- Partook in an AGILE team development process
- Devised the UI and functionality for adding and editing bank accounts using HTML5, CSS, SASS, Bootstrap, Javascript, and AngularJS
- Wrote accompanying Jasmine and Frisby unit tests to adhere to TDD

PROJECTS

Mogao Caves | C# | Unity | Oculus | Aug 2015 – Present

UNESCO World Heritage Site modeled in Virtual Reality

- Established collaboration from China, Harvard, and UIUC
- Designed a user-first experience to reduce motion sickness in Oculus
- Used SOLID for maintainable code-base of a long-term project

EZSched | AngularJS | NodeJS | SQL | Aug 2015 – Present

A web app that considers users' schedules and suggests interest groups

- Implemented a normalized 3NF database to reduce anomalies
- Constructed user-interface with MVC while adhering to Google Material

Assassin | Java | Freak What You Feel Hackathon 2015

An android app that simulates the Assassin's game or Battle Royale

- Used OOP to implement the back-end using Google Endpoints
- Implemented front-end HTTP Requests in Java

Live Trip | 3rd Place | Python | VandyHacks 2015

A HTML5 app that suggests radio stations and trivia of nearby cities for drivers operating vehicles based on user-preference and geo-location

- Designed a mobile-first responsive user interface using HTML/CSS
- Implemented backend to make Wolfram API calls

Shakesafe | Javascript | Boilermake 2014

Pebble Watch app that sends a distress message with GPS location when a certain action is performed

- Designed the user-interface and functionality using JS and Pebble API
- Implemented HTTP Requests with Twilio REST API

Fractl | C++ | HackMizzou 2014

Real-time motion interactive Quaternion Fractal projected onto the Oculus Rift

- Implemented Leap motion interactivity using C++

AWARDS

Engineering Dean's List | Fall 2014 | Spring 2015

One of the top 20 percent of students in the class by semester GPA