

Dimitar Grudev



Hi, i'm Dimitar Grudev and i'm passionate all about mobile. All started around 2003 where i did some advertising banners at first then moved to interactive presentations, kiosks, websites and web components/apps. Since 2009 i started to gain some interest in game development and made some simple flash games. Then i landed a job in Favorite Games, well established classic card and board games platform with very big user base. After that in 2011 i started to work in Zariba one of the most successful game studios in the region. There i expanded my skills to Unity3D coding with JavaScript, C# and learned about Android and iOS as app and game platforms. Later me and some of my ex-colleagues formed small indie game studio where we decide to try our luck and we produced multiple small games. Alongside with our indie studio i worked on some more freelance projects like mobile calendar app, some trivia games and started to gain more interest and knowledge in native iOS platform. In Feb 2016 i become part of a small but very skillful team of iOS developers in Varna based office of MentorMate. There i could learn and improve my skills further. Now i work on some freelance projects again, for Dentacoin a blockchain company, and Oxeanic a small company with some good established clients. In Oxeanic i work as the solo iOS developer that extends and maintains the mobile app of a small NY based startup.



Personal Information	Born 05.02.1985 Current Location Varna
Skills	Programming Languages Swift, Objective-C, C#, Java, ActionScript Frameworks UIKit, Cocos2D, Phaser, Starling, Feathers Platforms iOS, Android, Unity3D, Adobe AIR, Apportable IDEs, Tools, editors XCode, IntelliJ IDEA, Eclipse, Monodevelop, Sublime Text, SpriteBuilder, TexturePacker Other OOP, Design Patterns, SVN, Git, Project planning, scrum

Freelance iOS app developer

March 2018 - Present

- Dentacare - iOS app that serves the Dentacoin project.
The blockchain solution for the global dental industry.
- Oxeanic - Oxeanic provides IT Consulting and software development services for both web and mobile.

iOS app developer at MentorMate LLC

Feb 2016 - Feb 2018 (2 years)

My projects in the company during these 2 years where:

- Product catalogue app for a company global leader in medical technology, services, and solutions.
- Enterprise mobile app that helps all employees of MentorMate to find information for each other. The app keeps track of their rewards and place in leaderboards for participating in different social activities in the company.
- Mobile VR experiance app developed in Unity3D
- Gamified Survey App for the US market
- App that serves to track all test devices (phones, tablets, accessories etc.) across all different Bulgarian offices of MentorMate

Mobile Game And App Developer at Zebrit.com

June 2014 - Jan 2016 (1 year 8 months)

- Develop numerous small indie games with Unity 3D and Adobe AIR
- Working on some freelance projects (Mobile games and Apps)

Mobile Game Developer at Zariba Ltd

June 2011 - June 2014 (3 years)

- Developing puzzle and arcade games with Unity 3D, HTML5 (Phaser), Cocos2D
- Social integration for games with Facebook, Twitter. Leaderboards, Achievements, Mediation for different Ad networks etc.

Freelancer

May 2010 – October 2011 (1 year 6 months)

- Web design, Project Management, Web applications, maintain client websites, creating outdoor and print advertising
- Browser games and Apps, HTML, CSS, JavaScript, Flash Websites, Banners,

Game Developer at Favorite-Games.com

March 2009 - April 2010 (1 year 2 months)

- Porting most of the classic games of the FG label from standalone C++ desktop app to Web version running on Flash Player in browser /ActionScript 3/. All games run on common lobby platform with features as multiplayer, social chat, friend lists (add and blockin users), playing against Artificial AI / CPU players etc.

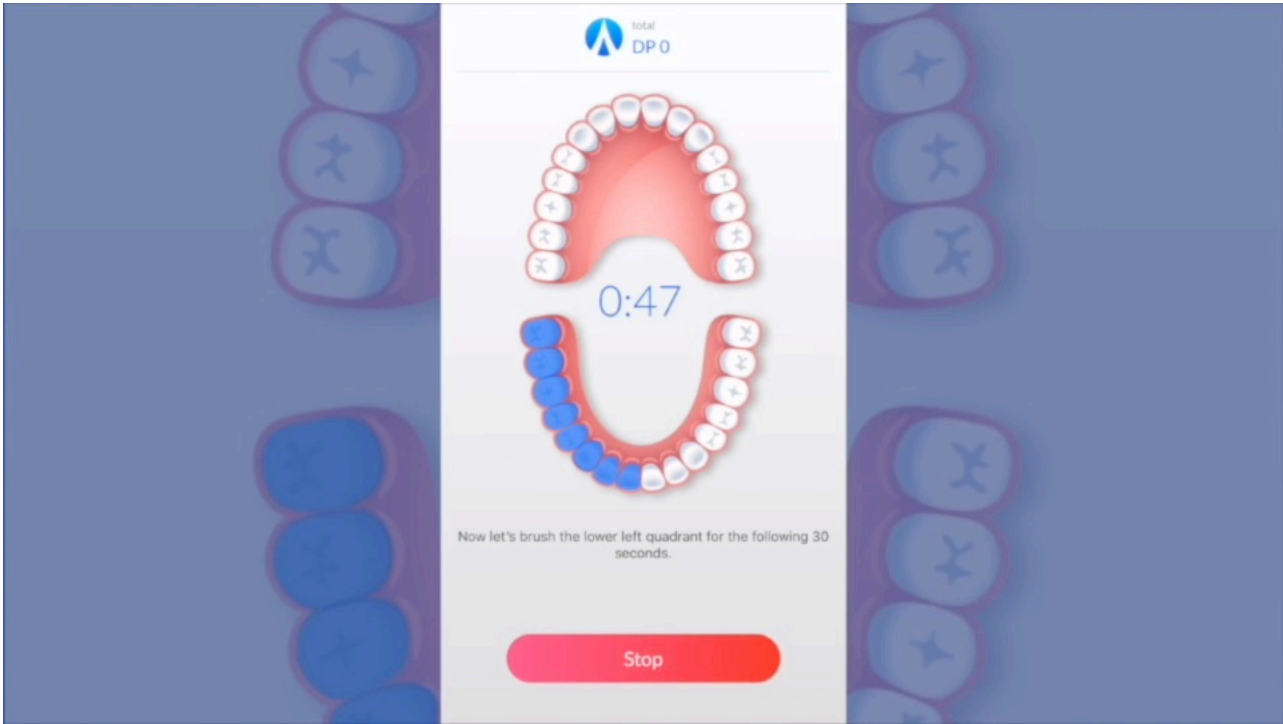
Hobbies

Martial Arts, Travelling, Learning new IT Skills

Links

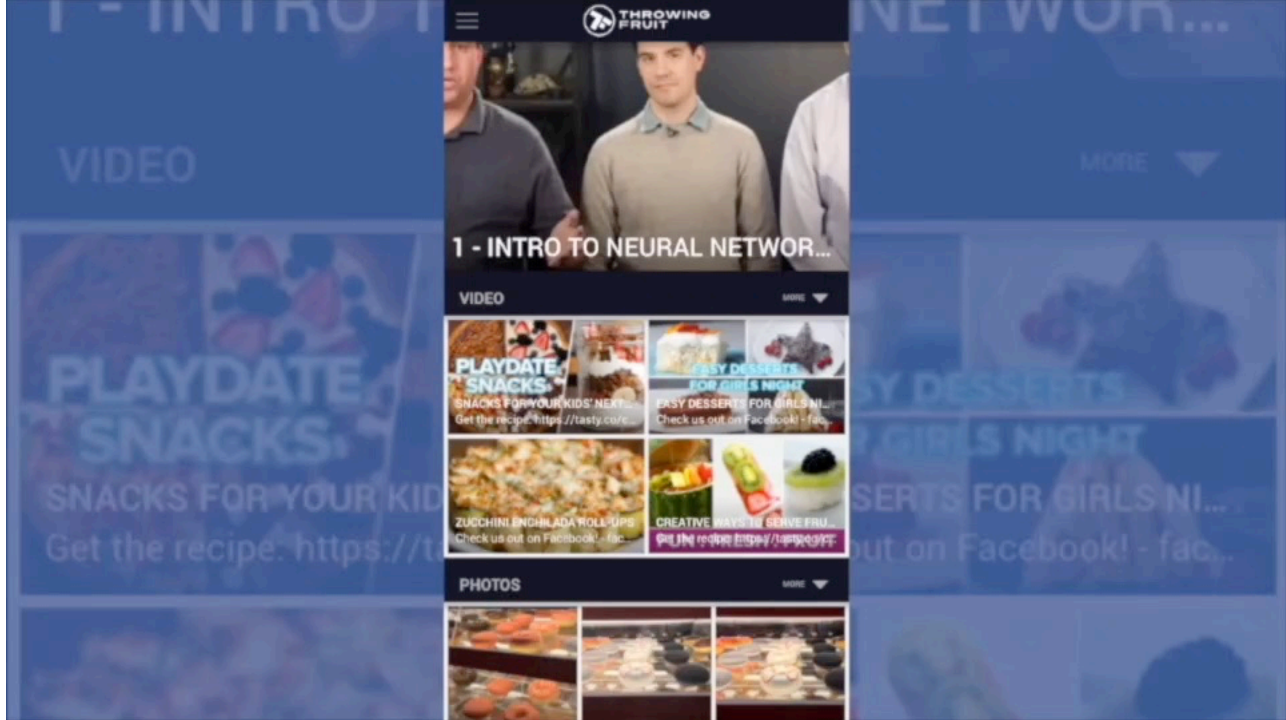
Mobile Apps

Aftercare: iOS app that serves the Dentacoin project. The blockchain solution for the global dental industry.



Oxeanic: Throwing Fruit LLC - mobile app template service

- [Luka Sabbat - iOS app](#)
- [Uber Reality - iOS app](#)



Mobile Games

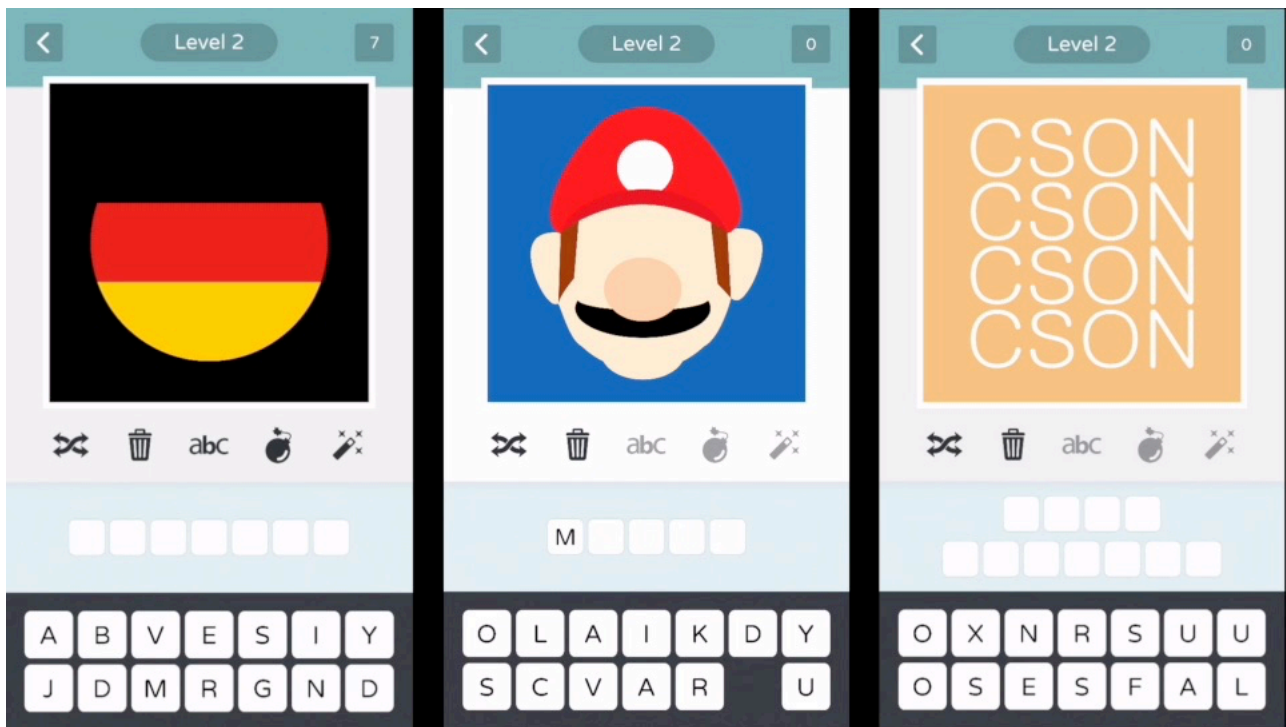
www.Zebrit.com - Indie mobile game projects



Find The Phrase: [\[iOS\]](#) [\[Android\]](#)

Find The Flags: [\[iOS\]](#) [\[Android\]](#)

Guess The Gamer: [\[iOS\]](#) [\[Android\]](#)



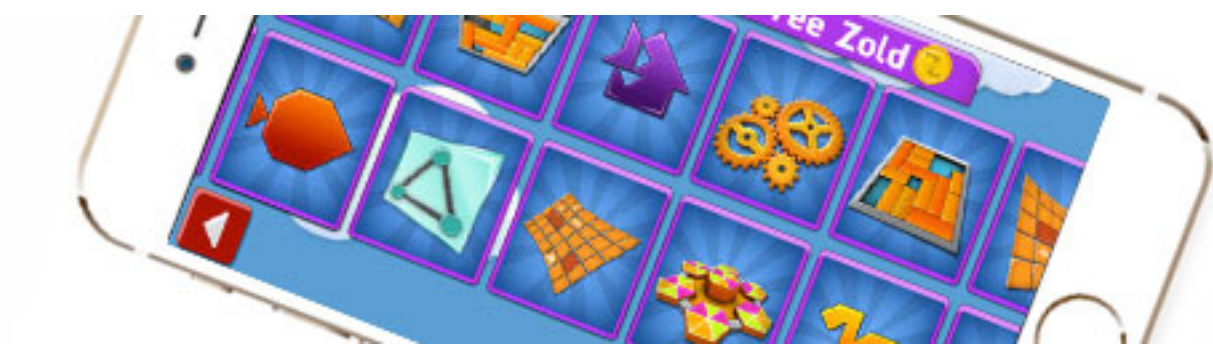
Ninja Clash: [\[iOS\]](#) [\[Android\]](#) [\[Windows Phone\]](#)



Best Logic Puzzle / Brain Puzzle: [\[iOS\]](#) [\[Android\]](#) [\[Windows Phone\]](#)



Brain Puzzle - Zariba Ltd. [\[iOS\]](#) [\[Android\]](#) [\[Amazon\]](#) [\[Windows Phone\]](#)



Slide Me Out - Zariba Ltd. [\[iOS\]](#) [\[Android\]](#) [\[Windows Phone\]](#)



