

RULES

(This is a double sided paper)

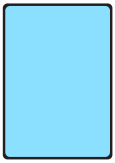
Decree of Fishery

In this game,,,, this fishy situation, you are a young little fishling fresh out of collage ready to apply for a job, but wait,,, a few more fish seem to be applying for the same job, oh no how saddening

Kcaawwwril

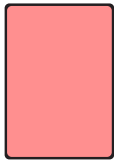


Card Types



Trait Cards

These are your traits, you use these to make yourself look as fit as possible for the listed job on the **Job Card**



Wild Cards

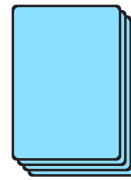
These cards can change gameplay in various ways; add/lose a trait card, skip someones turn, etc.



Job Cards

This is the job you are applying for; you explain why your **Trait Cards** make you best suited for this Job

Drawing Cards



At the start of a round all aspiring fish draw four **Trait Cards**, leave these face down. Then whomever is David (Employer) will draw one **Job Card** for the fish to apply for.

Spinner

