

TESTY JEDNOSTKOWE

FizzBuzz



```
func FizzBuzz(n int) string {
   const (
       Fizz = "Fizz"
       Buzz = "Buzz"
   var s string
   if n%3 == 0 {
       s += Fizz
   if n%5 == 0 {
       s += Buzz
   return s
```

TestFizzBuzz



```
func TestFizzBuzz(t *testing.T) {
   tests := []struct {
        name string
          int
       n
        want string
    } {
        {name: "3", n: 3, want: "Fuzz"},
        {name: "5", n: 5, want: "Buzz"},
        {name: "15", n: 15, want: "FizzBuzz"},
        {name: "-3", n: -3, want: "Fizz"},
        {name: "0", n: 0, want: "FizzBuzz"},
    for , tt := range tests 
        t.Run(tt.name, func(t *testing.T) {
            if got := FizzBuzz(tt.n); got != tt.want {
                t.Errorf("FizzBuzz() = %v, want %v", got, tt.want)
```

go test



```
$ go test

PASS

ok    lyt/cmd/fizzbuzz     0.001s

$ go test
--- FAIL: TestFizzBuzz (0.00s)
    --- FAIL: TestFizzBuzz/3 (0.00s)
    main_test.go:20: FizzBuzz() = Fizz, want Fuzz
FAIL
```

Fib



```
func Fib(n int) int {
   if n < 2 {
      return n
   }

return Fib(n-1) + Fib(n-2)
}</pre>
```

TestFib



```
func TestFib(t *testing.T) {
   tests := []struct {
       name string
       n int
        want int
   } {
       {"1", 1, 1}, {"2", 2, 1}, {"3", 3, 2},
       {"4", 4, 3}, {"5", 5, 5}, {"6", 6, 8},
        {"7", 7, 13},
    for _, tt := range tests {
       t.Run(tt.name, func(t *testing.T) {
            if got := Fib(tt.n); got != tt.want {
                t.Errorf("Fib() = %v, want %v", got, tt.want)
        })
```



BENCHMARKING

FibNR



```
func FibNR(n int) int {
    var (
        f1 = 1
        f2 = 0
)

for i := 0; i < n; i++ {
        f1, f2 = f2, f1+f2
    }

return f2
}</pre>
```

TestFibNR



```
func TestFibNR(t *testing.T) {
   tests := []struct {
       name string
       n int
        want int
       {"1", 1, 1}, {"2", 2, 1}, {"3", 3, 2},
        {"4", 4, 3}, {"5", 5, 5}, {"6", 6, 8},
        {"7", 7, 13},
    for _, tt := range tests {
       t.Run(tt.name, func(t *testing.T) {
            if got := FibNR(tt.n); got != tt.want {
                t.Errorf("FibNR() = %v, want %v", got, tt.want)
        })
```

BenchmarkFib



```
var result int

// https://dave.cheney.net/2013/06/30/how-to-write-benchmarks-in-go
func BenchmarkFib(b *testing.B) {
   var r int
   for n := 0; n < b.N; n++ {
        // always record the result of Fib to prevent
        // the compiler eliminating the function call.
        r = Fib(10)
   }
   // always store the result to a package level variable
   // so the compiler cannot eliminate the Benchmark itself.
   result = r
}</pre>
```

BencharkFibNR



```
func BenchmarkFibNR(b *testing.B) {
    var r int
    for n := 0; n < b.N; n++ {
        r = FibNR(10)
    }
    result = r
}</pre>
```

go test -bench=.



```
$ go test -bench=.
```

goos: linux

goarch: amd64

pkg: cmd/fib

cpu: 12th Gen Intel(R) Core(TM) i5-1245U

BenchmarkFib-12

6132626

196.1 ns/op

BenchmarkFibNR-12

509490894

2.321 ns/op

PASS