NPTEL Workshop: Experiment 7

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1 Problem statement

In this experiment, you will design a string detector using a Mealy type FSM which will detect the occurrence of **students** word in a string of letters. The design accepts a sequence of letters coded in binary and outputs '1' if the required word is detected. The letters of **students** can be present anywhere in the string but in sequence.

For this experiment, letter 'a' is encoded as "00001", 'b' is encoded as "00010" and so on.

For instance, "lslptlulkdlelinltlslh" is the input text then the output sequence would be "0000000000000000000.". The state diagram below shows the flow of the FSM.

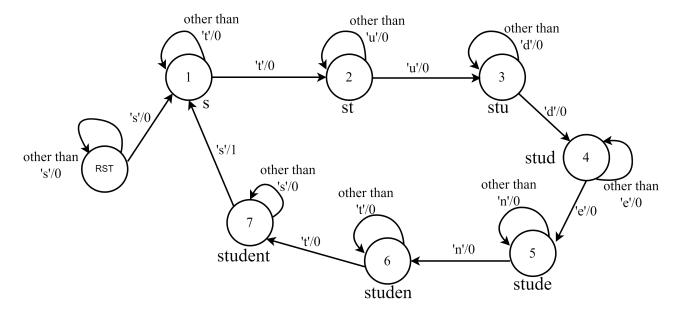


Figure 1: State diagram for detecting word "students" in the given string of alphabets.

In the state diagram, 8 states with one of its state being RST state is shown above. Here Reset is synchronous. You have to fill the state table from the above state diagram.

| Reset | Input | Present state | Next state | Output |
|-------|-------|---------------|------------|--------|
| 1 | X | XXX | RST | 0 |
| 0 | 's' | RST | 1 | |
| 0 | 't' | | | |
| 0 | 'u' | | | |
| 0 | 'd' | | | |
| 0 | 'e' | | | |
| 0 | 'n' | | | |
| 0 | 't' | | | |
| 0 | 's' | | | 1 |

Table 1: State transition table

Each state remembers the letters encountered so far of the word to be detected. If some other letter appears, it remains in the same state and waits for the correct input to arrive. For example, as shown in the figure (1) state-2 remembers "st" letters from the word "students". For any input other than "u", the next state is chosen as state-2. Similarly, state-7 remembers "student" letters from the word "students". For an input "s" when in state-7, the next state is chosen as state-1. And also outputs '1' as the entire string "students" is detected. For any other input other than "s", the next state is chosen as state-7 itself. This design shows an overlapping string detector as explained in the above example.

2 Design Specification.

- Input: 5-bit input signal encodes blank-space and 26 lower-case characters (from a to z and where a=1 to z=26), Reset, Clock
- TRACEFILE format < 5 bit input >< Reset >< Clock > space < Output > space < Mask bit >
- Output: 1-bit output

3 Lab Task

- Describe behavioral model of the string detector Mealy type FSM in VHDL.
- Perform RTL and Gate-level simulation using the provided testbench and tracefile.
- Demonstrate the simulations to your TA.
- Perform scan-chain and demonstrate to your TA.

4 Code Snippet

```
library ieee;
use ieee.std_logic_1164.all;
use ieee.numeric_std.all;
entity students is
       inp:in std_logic_vector(4 downto 0);
port(
       reset, clock: in std_logic;
       outp: out std_logic);
end students;
architecture bhv of students is
-----Define state type here-----
type state is (rst,s1,s2.....); -- Fill other states here
-----Define signals of state type-----
signal y_present,y_next: state:=rst;
begin
clock_proc:process(clock,reset)
begin
       if(clock='1' and clock' event) then
               if(reset='1') then
                      y_present<=
                       --Here Reset is synchronous
                      -- Fill the code here
               else
                      -- Fill the code here
               end if;
       end if;
end process;
state_transition_proc:process(inp,y_present)
```

```
begin
       case y_present is
              when rst=>
                     if(unsigned(inp)=19) then --s has been detected
                            y_next<= -- Fill the code here
                     else
       -----Fill rest of the code here-----
       -----Similarly define output process after this which will give
       -----the output based on the present state and input (Mealy machine)
output_proc:process(y_present, inp)
begin
  case y_present is
            when rst=>
                 outp<='0';
                -----
                ----fill----
                -----
                when s7=>
                  if (unsigned(inp)=19) then
                   outp<=---
```