

Single Layer Perceptron (SLP)

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Single Layer Perceptron

What is a perception?

Perception: derived from the word 'perceive'

- w.r.t. psychology / human context

→ Perception is the process by which we interpret and make sense of sensory information.

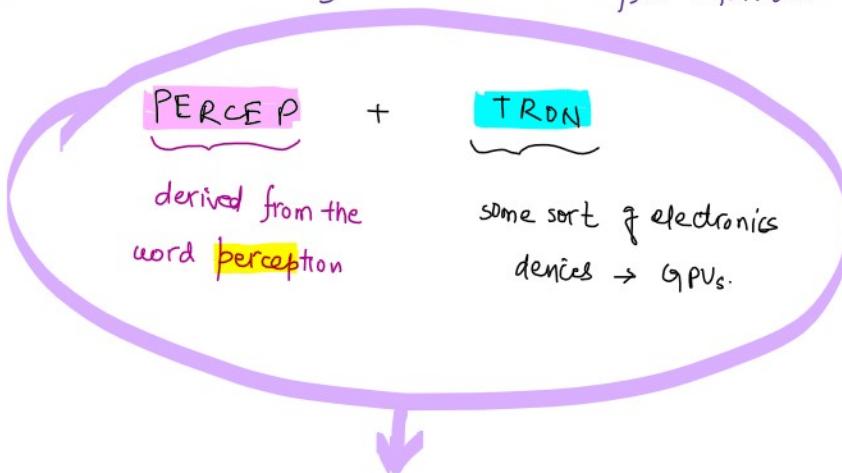
what we see, hear, touch, smell etc.



(machines + softwares)

In AI (deep learning)

Perception refers to how machines interpret raw data from the world — turning it into meaningful information



→ mimicking the human intelligence using electronics

① algorithms & frameworks

② Hardware such as computers with GPUs

(TensorFlow) \oplus (electronics devices) \rightarrow Perceptron based model.

SINGLE LAYER PERCEPTRON (SLP)

In machine learning, the perceptron is an algorithm for supervised learning of binary classifiers.

History [edit]

See also: History of artificial intelligence § Perceptrons

[ANN was invented in 1943.]

The artificial neuron network was invented in 1943 by Warren McCulloch and Walter Pitts in *A logical calculus of the ideas immanent in nervous activity*.^[5]

In 1957, Frank Rosenblatt was at the Cornell Aeronautical Laboratory. He simulated the perceptron on an IBM 704.^{[6][7]} Later, he obtained funding by the Information Systems Branch of the United States Office of Naval Research and the Rome Air Development Center, to build a custom-made computer, the Mark I Perceptron. It was first publicly demonstrated on 23 June 1960.^[8] The machine was "part of a previously secret four-year NPIC [the US' National Photographic Interpretation Center] effort from 1963 through 1966 to develop this algorithm into a useful tool for photo-interpreters".^[9]

Rosenblatt described the details of the perceptron in a 1958 paper.^[10] His organization of a perceptron is constructed of three kinds of cells ("units"): AI, All, R, which stand for "projection", "association" and "response". He presented at the first international symposium on AI, *Mechanisation of Thought Processes*, which took place in 1958 November.^[11]

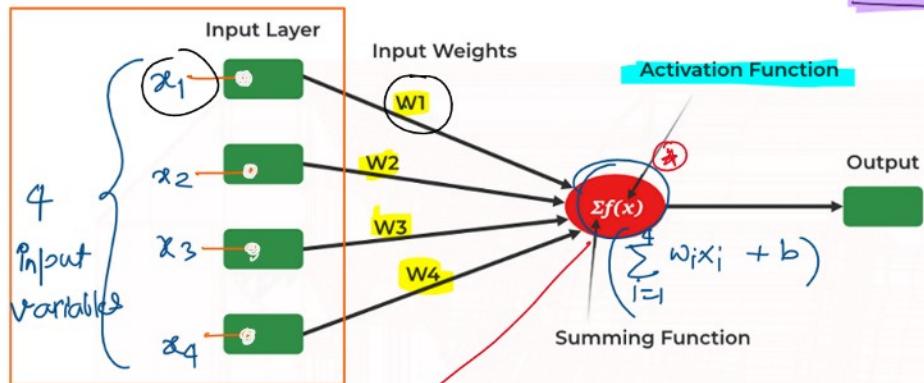
<https://en.wikipedia.org/wiki/Perceptron>

SLP was developed by Frank Rosenblatt in 1958 to do a simple binary classification

- # A SLP consists of only one layer of weights that directly connects the input features to the output
- * # It is a feed-forward ANN with NO HIDDEN LAYER
- * # It is one of the simplest types of ANNs designed to mimic the way neurons work in the brain

Structure of a Single-Layer Perceptron (SLP)

Illustrative



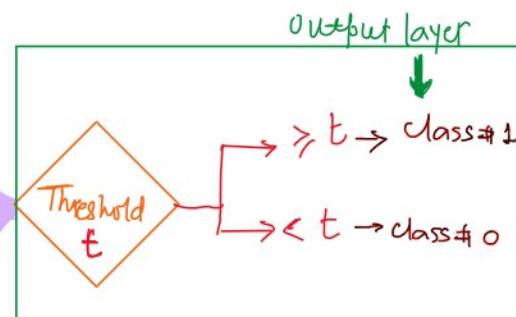
Weighted sum of inputs

$$z = w_1 x_1 + w_2 x_2 + w_3 x_3 + w_4 x_4 + b$$

weights

bias

$$z = \sum_{i=1}^4 w_i x_i + b$$



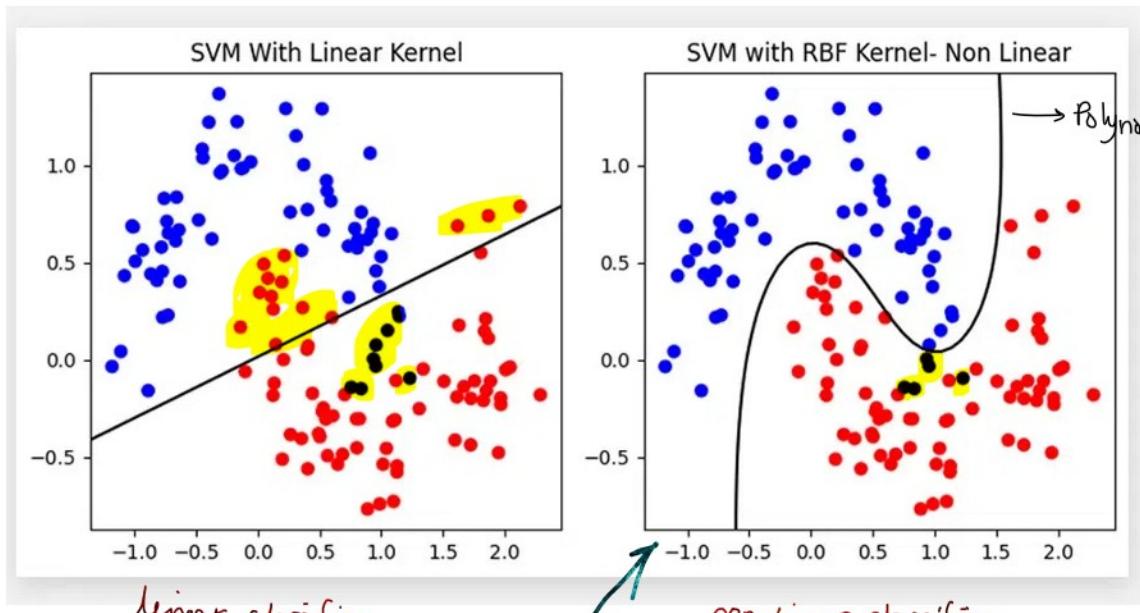
Activation Function (AF)
 $f(z)$

(Separate section
will be discussed later)

In logistic regression

$\geq 0.5 \rightarrow \text{class } \#1$
$< 0.5 \rightarrow \text{class } \#0$

Activation Function (AF)



linear classifier

non-linear classifier

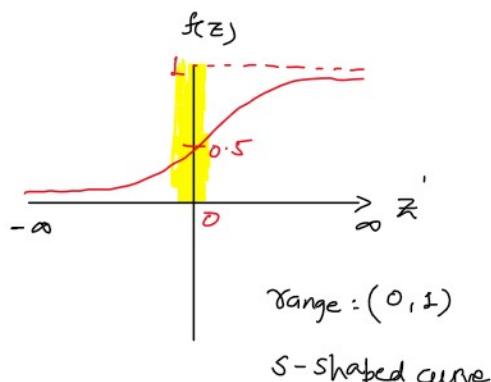
An activation function introduces **non-linearity** into a neural network model.

Without activation function, the neural network would just be a linear regression model, no matter how many layers are added.

lets the network learn complex, non-linear patterns like Images, speech and text.

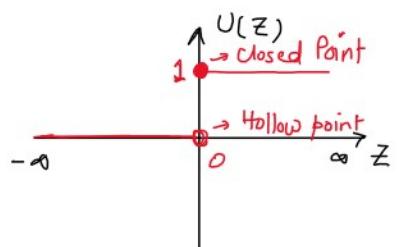
Sigmoid Function

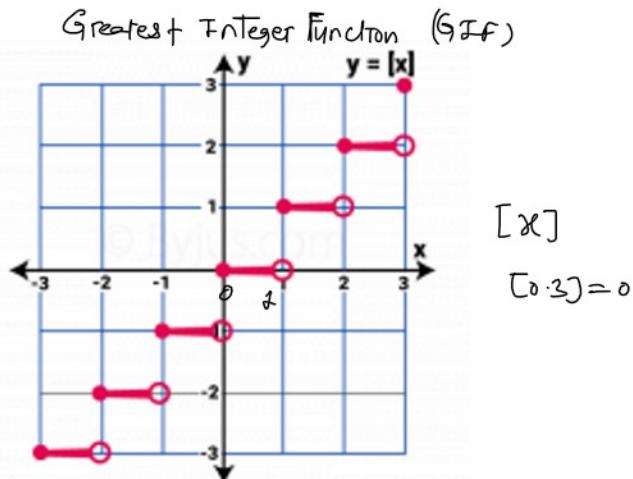
$$f(z) = \frac{1}{1 + e^{-z}}$$



Unit step Activation Function

$$U(z) = \begin{cases} 1 & z \geq 0 \\ 0 & z < 0 \end{cases}$$





Building SLP using a tiny dataset (Binary classification)

SLP Demonstration using Excel

Let us take a tiny dataset having:

- two features say x_1 and x_2 - two input variables
- target or label $\rightarrow y$ values
- 4 training rows or training examples.

Feature 1 : X1	Feature 2 : X2	Label (Y)
2	1	1
1	-1	0
-1	-2	0
-2	1	1

→ We'll build SLP using Excel
→ and then move the SLP to Python using our own functions

PERCEPTRON LEARNING RULE

$$w_j := w_j - \alpha * (\hat{y}^{(i)} - y^{(i)}) * x_j$$

$$b := b - \alpha * (\hat{y}^{(i)} - y^{(i)})$$

Given error = 0,
both weight and bias
need not be updated

$$w_j = w_{j\text{ old}} - \alpha * \text{error} * x_j$$

↓ ↓

= ... = ...

$$\begin{array}{c} \text{\scriptsize /new} \quad \text{\scriptsize /old} \\ \downarrow \qquad \downarrow \\ = w_{\text{old}} - 0.1 * \text{error} * x_1 \end{array}$$