

CPU vs GPU vs TPU

14 December 2025 10:53

CPU: Central Processing Unit

- general purpose processor in every computer
- optimized for single threaded or moderately parallel operations
- excels in low-latency tasks and handling control logic.

Use-cases: Browsing internet, using office products, small-scale data processing, light ML models.

→

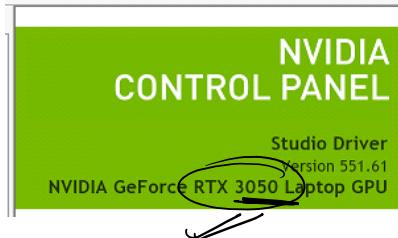
Feature	Description
Cores	Few (2-32) but very powerful
Best for	General computing, light ML tasks, logic-heavy operations
Latency	Very low
Parallelism	Low
Memory Access	Fast and flexible
Cost	Cheapest

Example of Common Core Configurations:

- **Dual-Core:** 2 cores (e.g., Intel Core i3)
- **Quad-Core:** 4 cores (e.g., Intel Core i5, AMD Ryzen 5)
- **Hexa-Core:** 6 cores (e.g., Intel Core i7, AMD Ryzen 5/7)
- **Octa-Core:** 8 cores (e.g., Intel Core i7/9, AMD Ryzen 7/9)
- **Deca-Core:** 10 cores (e.g., Intel Core i9, AMD Ryzen 9)
- **High-End Multi-Core:** Up to 64 cores (e.g., AMD Ryzen Threadripper, Intel Xeon)

NumberOfCores NumberOfLogicalProcessors
8 16

The screenshot shows the Windows Device Manager interface. At the top, it displays the PC name "BRUCE" and "Legion 5 15ITH6". On the right, there's a "Rename this PC" button. Below the header, there's a "Device specifications" section with a "Copy" button. The details listed are:
Device name: BRUCE
Processor: 11th Gen Intel(R) Core(TM) i7-11800H @ 2.30GHz (2.30 GHz)
Installed RAM: 16.0 GB (15.8 GB usable)
Device ID: F3E5F38B-5CEB-438A-AC41-814A38BF0397
Product ID: 00327-35939-70884-AAOEM
System type: 64-bit operating system, x64-based processor
Pen and touch: Pen support



Limitations

- slower at massive parallelism
- limited no. of cores for parallel tasks.

GPUs: Graphics Processing Unit

- designed for graphics/video editing needs in early day and even now

The Interstellar black hole (Gargantua) rendering was a groundbreaking VFX feat, using Kip Thorne's general relativity equations to simulate light bending around it, creating the most accurate black hole visualization ever, requiring 100+ hours per frame on custom software, resulting in stunningly realistic gravitational lensing that actually aided real science later.



This video shows the creation of Interstellar's black hole:

watch this movie!



- helps to do parallel processing → matrix operations at scale.
- GPUs were originally made for arrays rendering graphics, now being used for AI, ML, DL, LLMs etc.
- GPUs are optimized for throughput over latency

Feature	Description
Cores	Thousands of lightweight cores
Best for	Matrix operations, large ML/model training
Latency	Moderate
Parallelism	DL/LLMs
Memory Access	Very high
Cost	High bandwidth, but limited flexibility
Cost	Moderate to high

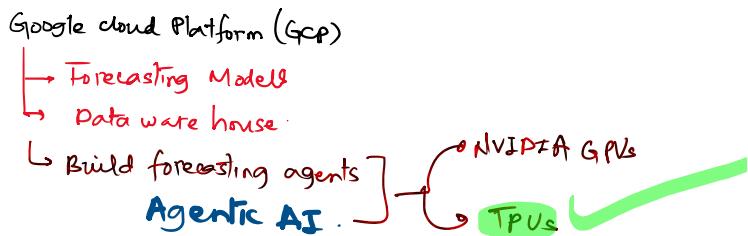
Use-cases: Training big NN models, Image processing, video editing & rendering



TPUs : Tensor Processing Units

- specialized hardware built by Google just for TensorFlow framework to practice deep learning at scale -
- specialized tensorflow operations
- extremely fast at matrix-heavy deep learning workloads.

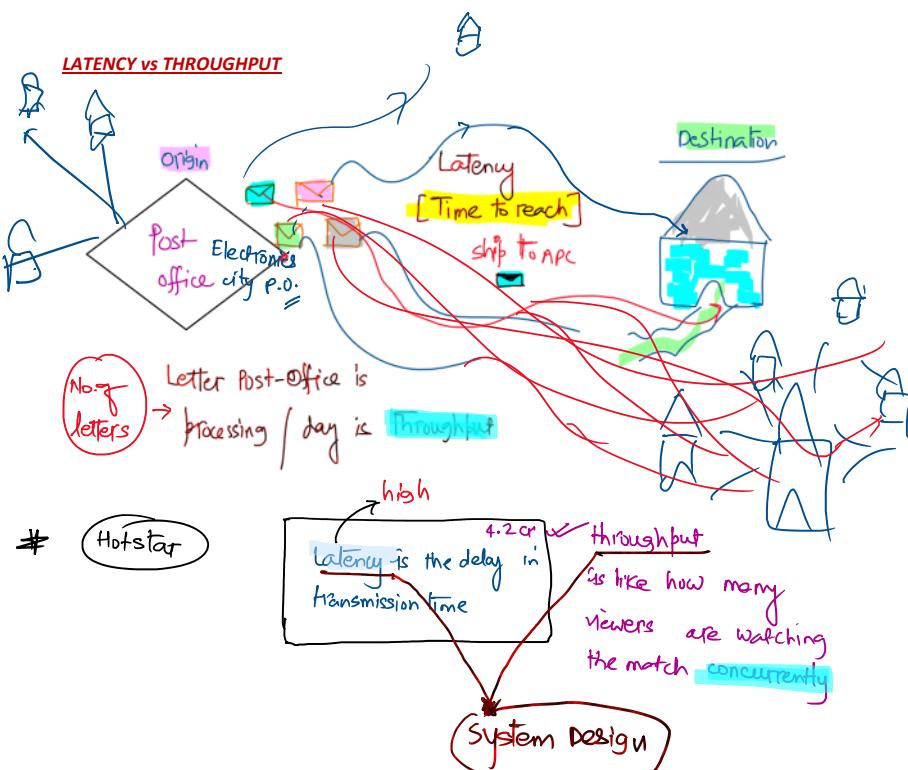
Feature	Description
Cores	Designed specifically for tensor computations
Best for	TensorFlow-based DL workloads (training + inference)
Latency	Very low for tensor ops → operations
Parallelism	Ultra high ✓
Memory Access	Optimized for tensor operations
Cost	Pay-as-you-go (Google Cloud), not for local use



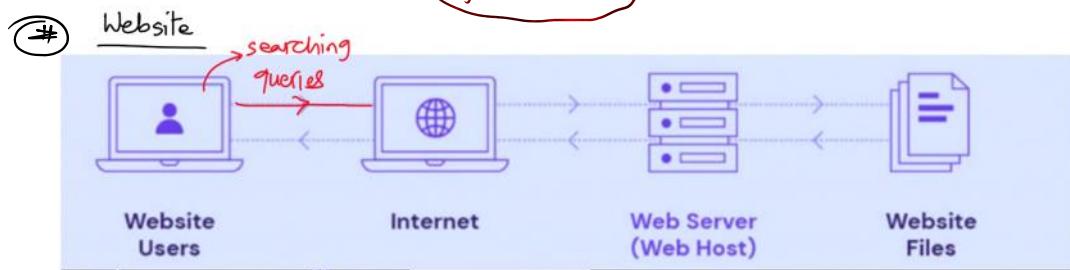
Introducing 7th Generation TPUs: Ironwood



TASK: Read about NPUs



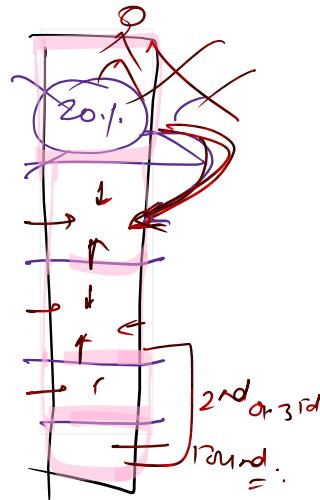
System Design



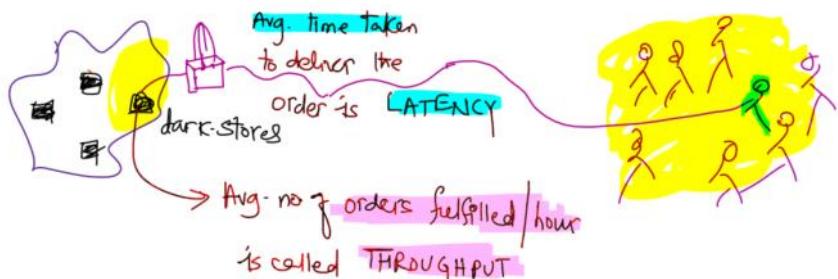
on avg. → how much time is taken to respond a query → LATENCY
 ↳ how many queries are being resolved/day → THROUGHPUT

IRCTC Website

[Latency is high → VERYYY High]
 Throughput is low → very low] during tattkal booking,



Zepeto / BlinKit (Quick commerce)



[LOW LATENCY & HIGH THROUGHPUT] → Desirable state for any system.

Do we need CPU if the machine has the latest & updated CPU?

Hell, yeah!

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