

Evolutionary Algorithms:

Estimation of Distribution Algorithms

May 28, 2013

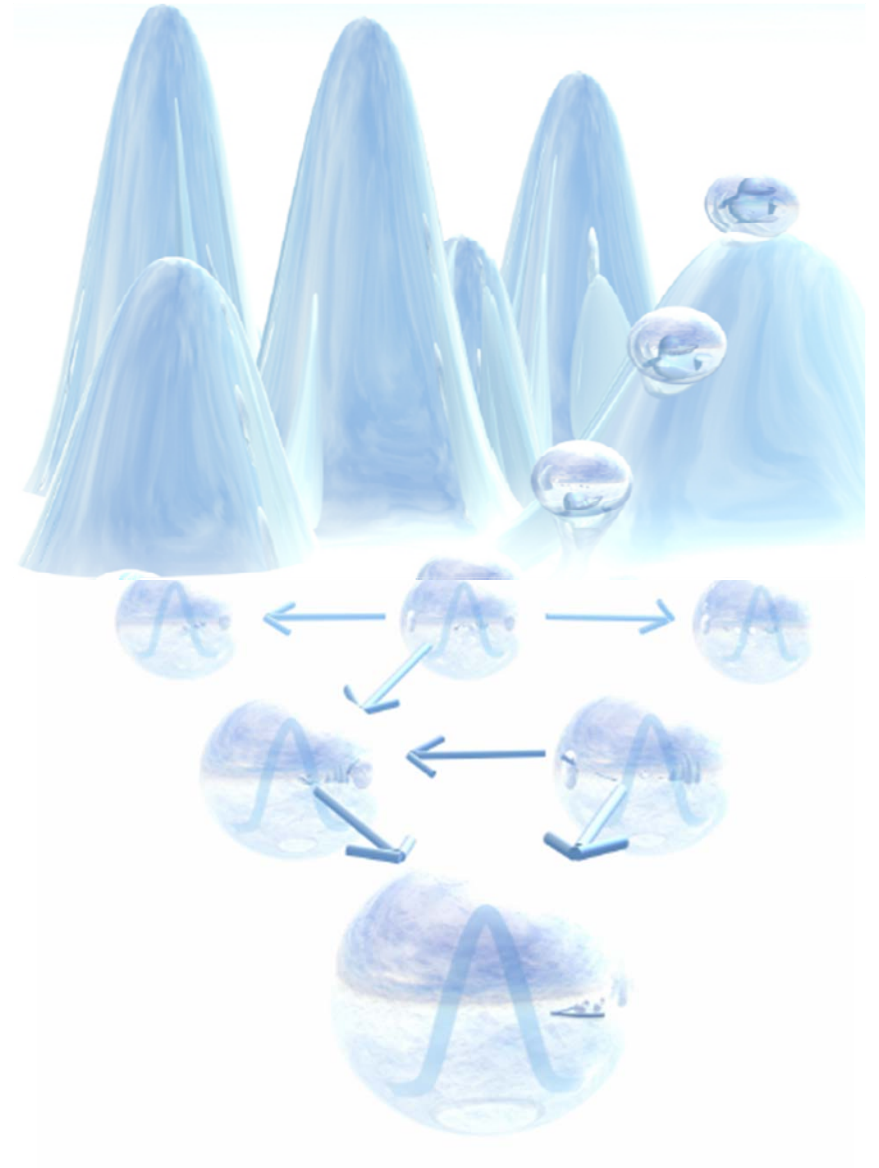
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Estimation of **D**istribution **A**lgorithms





Background



❖ Estimation of Distribution Algorithms (EDAs)

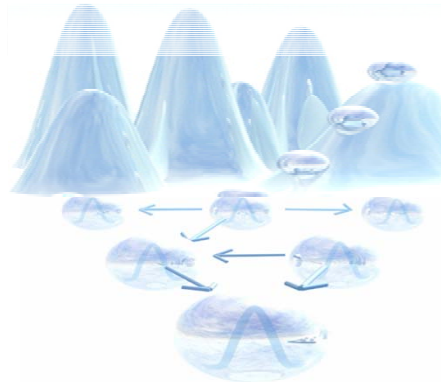
- **A new paradigm** in terms of **intelligent optimization tools**
- **Cross-fertilization:** Evolutionary computation + (Probabilistic) Machine learning
- **Practical use:** Automatic learning, Robust & scalable performance

Evolutionary Computation



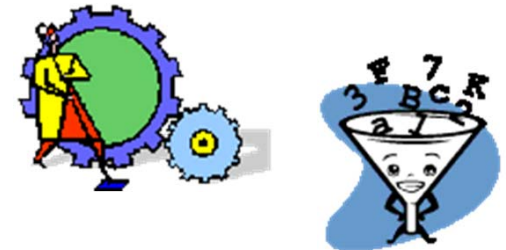
- Ad hoc Operators
- Great for Toy Problems
- Not Scale Well
- **Powerful for Search**
- GAs, GP, ESs, ...

EDA (since 1998)



- Multiple Search of EC
- **Problem Knowledge** of ML
- **Intelligent Operators** by EC and ML
- **Quadratic Scalability**

Machine Learning



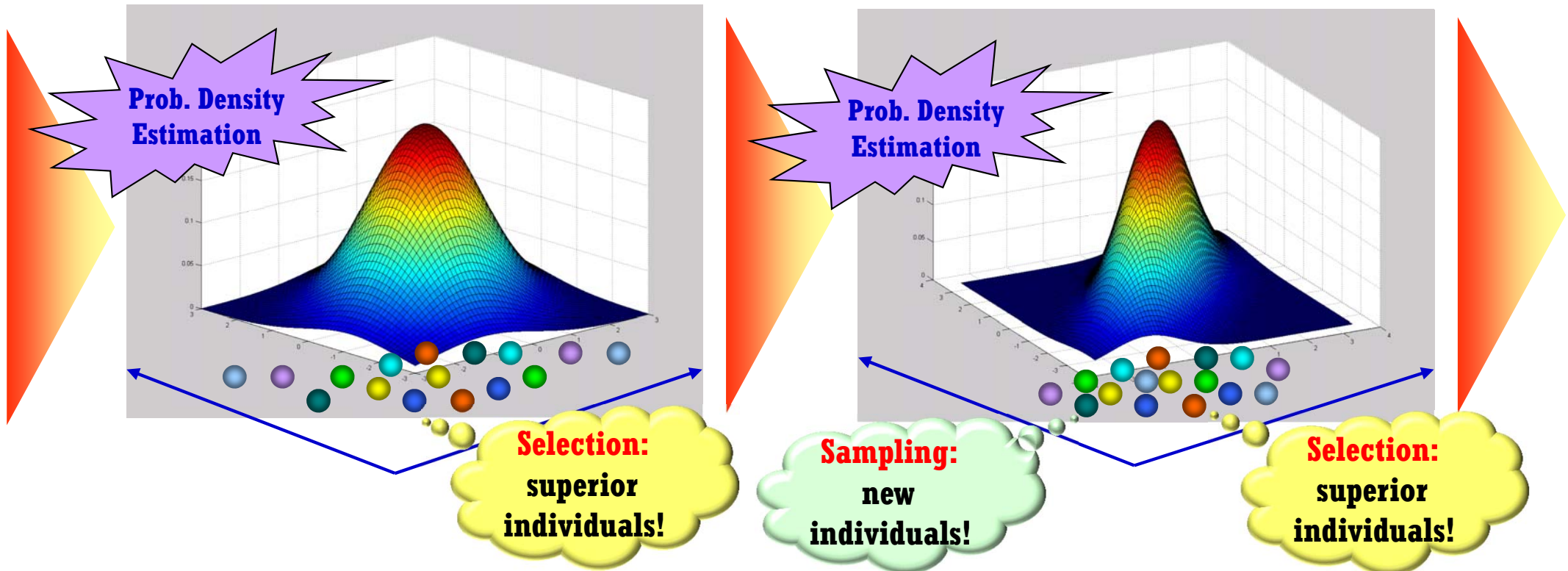
- Efficient for Extracting Information from Data
- **Powerful for Learning & Recognition**
- BNs, GM, Classifier, ...



Key Principle

❖ Evolution of Probability Distribution of Population

- **Selection:** Leads to probability density evolution
 - **Sampling:** Generates new individuals
 - ✓ It replaces **crossover** and **mutation**!
 - ✓ But the probability density itself is identical!
- 👉 **Note:** Incorporating **problem knowledge** offers better performance.



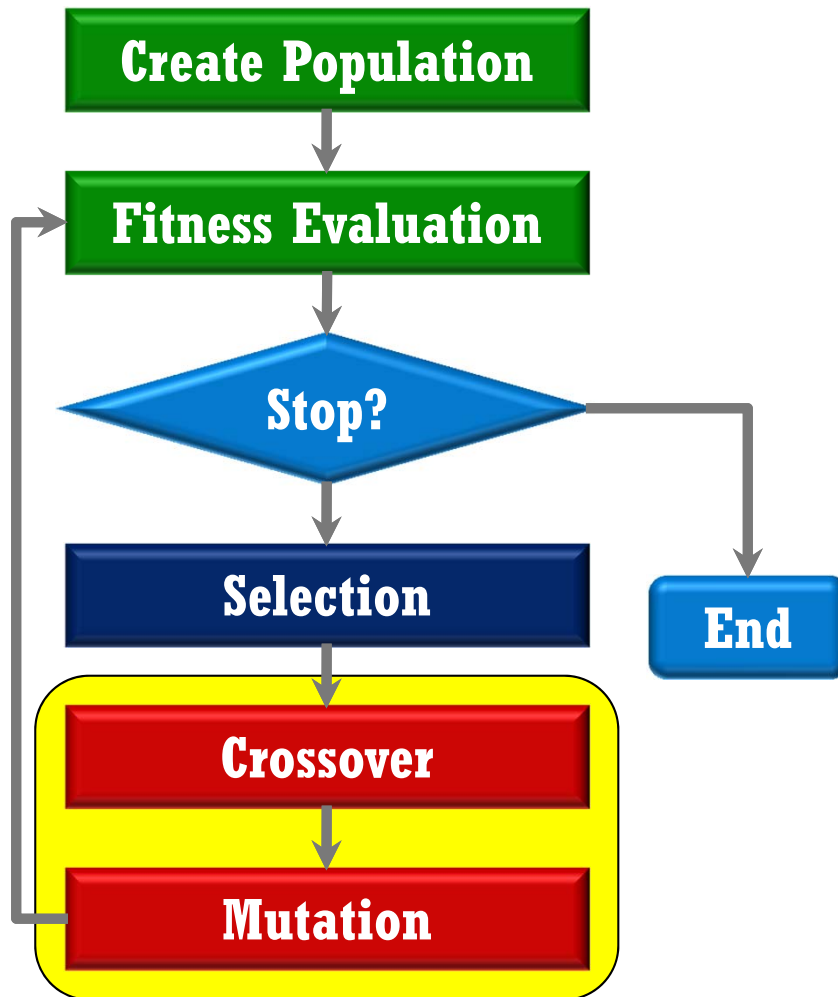


GAs vs. EDAs

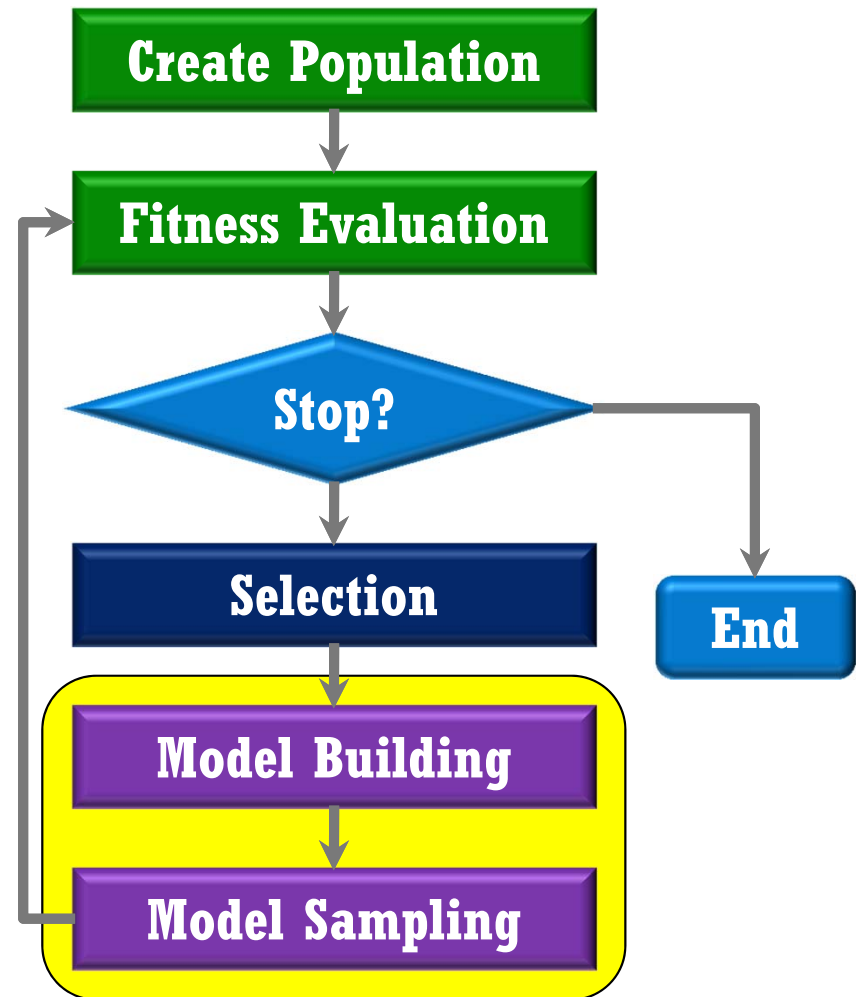
❖ EDAs conduct GAs with Probability Distribution

- **GAs:** Crossover & Mutation are applied to explicit individuals
- **EDAs:** Mixing process is conducted by sampling the *PDF* of population

Genetic Algorithms



Estimation of Distribution Algorithms



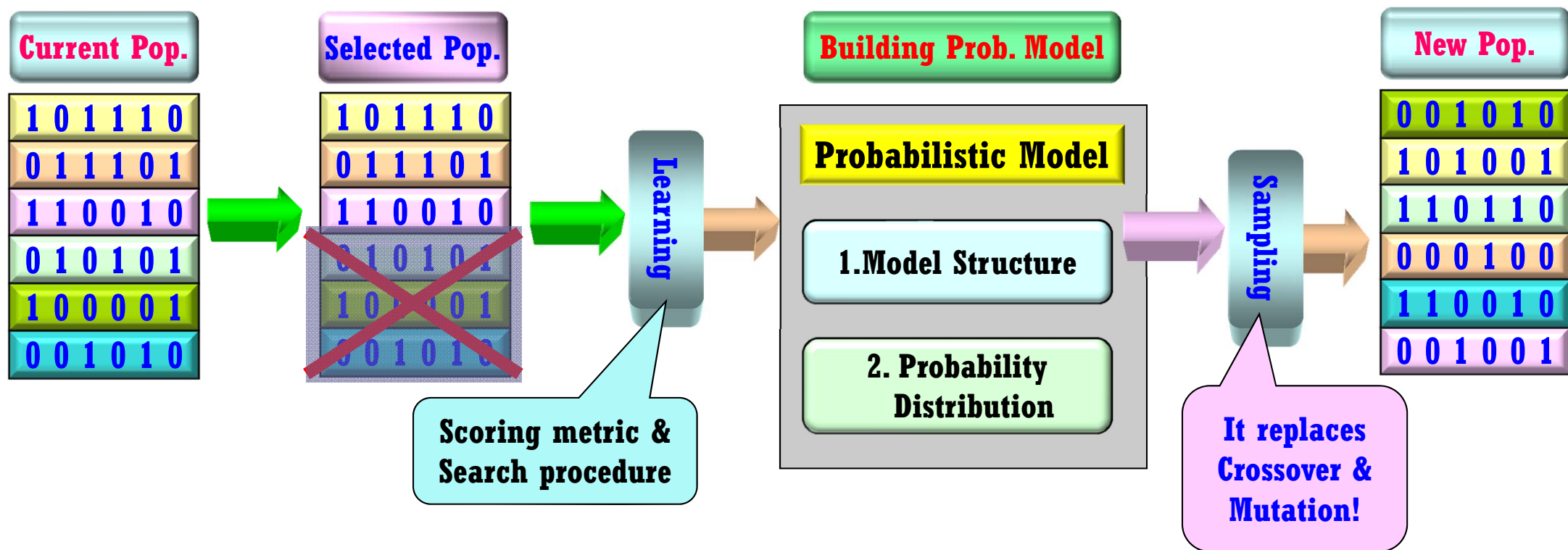


General Procedures



❖ Details of Estimation of Distribution Algorithms

- **Powerful Intelligent Stochastic Optimization Technique** inspired from both **Genetic Algorithms** and **(Probabilistic) Machine Learning**
- **Automatic identification** and **exploitation** of problem regularities
- **Robust** and **Scalable** performance on broad classes of challenging problems



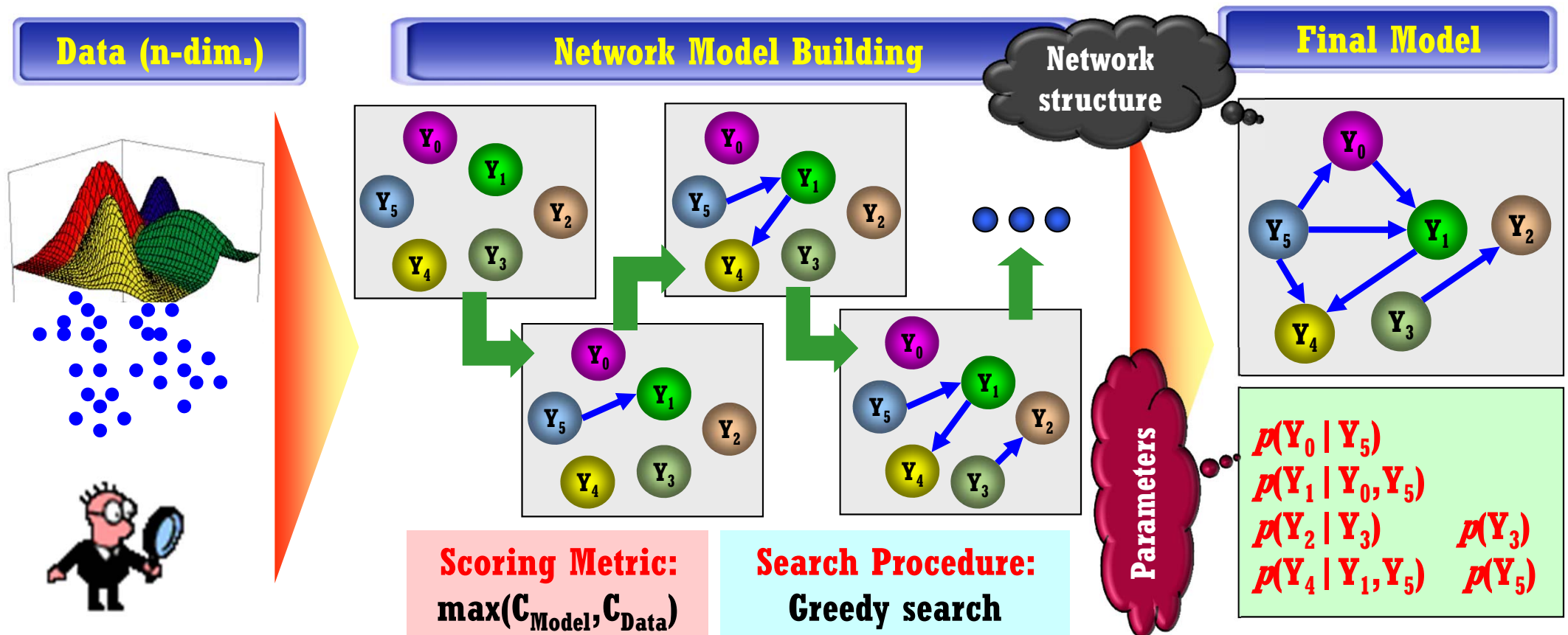


Probabilistic Machine Learning



❖ Graphical Model (A Representative Probabilistic Machine Learning Technique)

- **Representation:** **Dependencies** among variables by a structure
- **Structure:** A directed acyclic graph that represents a **factorization** of variables
- **Factorization:** A joint distribution by a **product** of **conditional distributions**
- **Scoring metric** & **Search procedure** are required



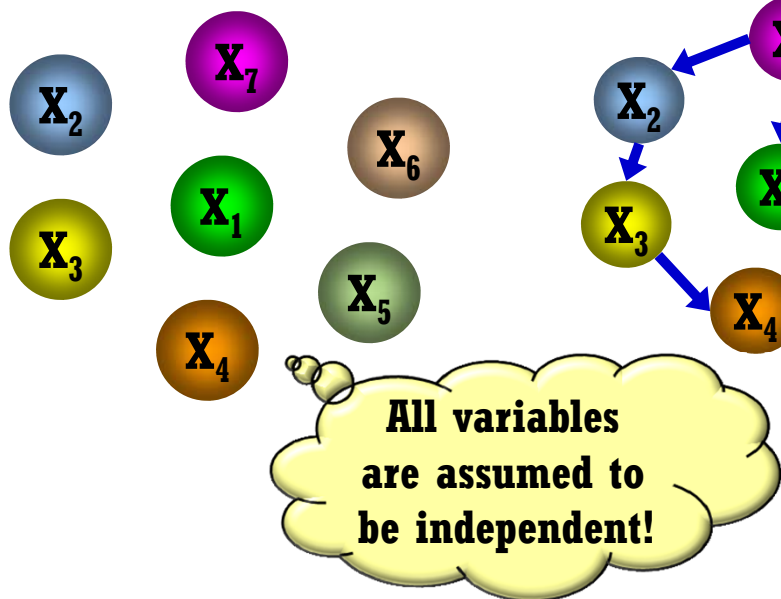


Classification

❖ Categories of EDAs

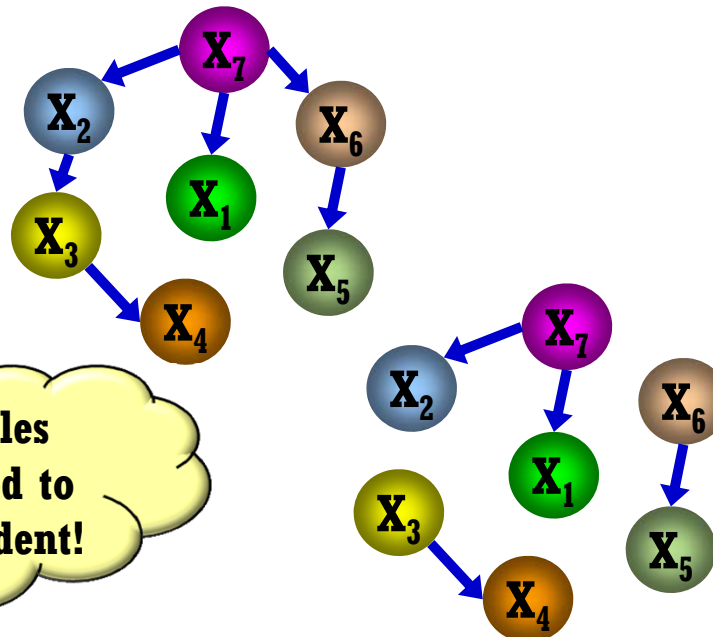
➤ Three Classes exist in accordance with **Model Dependencies**

Univariate Model



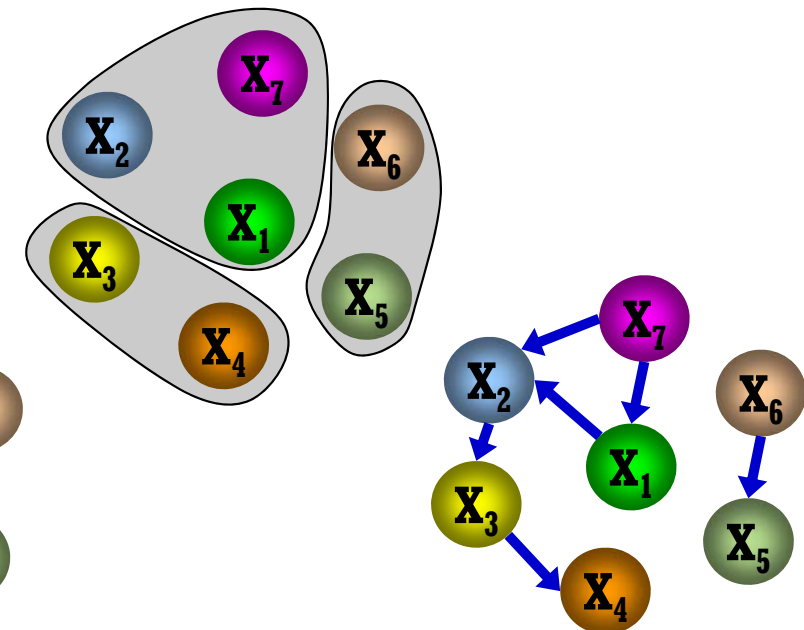
- PBIL (Baluja '95)
- UMDA (Muhlenbein '96)
- Compact GA (Harik '98)
- QEA (K.H. Han '02)

Bivariate Model



- MIMIC (DeBonet '96)
- COMIT (Baluja '97)
- BMDA (Pelikan '98)

Multivariate Model



- FDA (Muhlenbein '99)
- ECCA (Harik '99), **mIDEA**(Bosman '03)
- BOA (Pelikan '99), **rBOA** (C.W. Ahn '04)
- **Mixed BOA** (Ocenassek '02)



Example: UMDA

Simulation by Hand

- Population size, $N = 6$
- Individual length, $l = 6$
- Problem: OneMax (Optimum=111111)
- Probability model, $p = (p_1, \dots, p_l)$

Current (sorted) population

0	1	0	1	0	0
1	0	0	0	1	0
0	0	1	0	0	0

Selected population

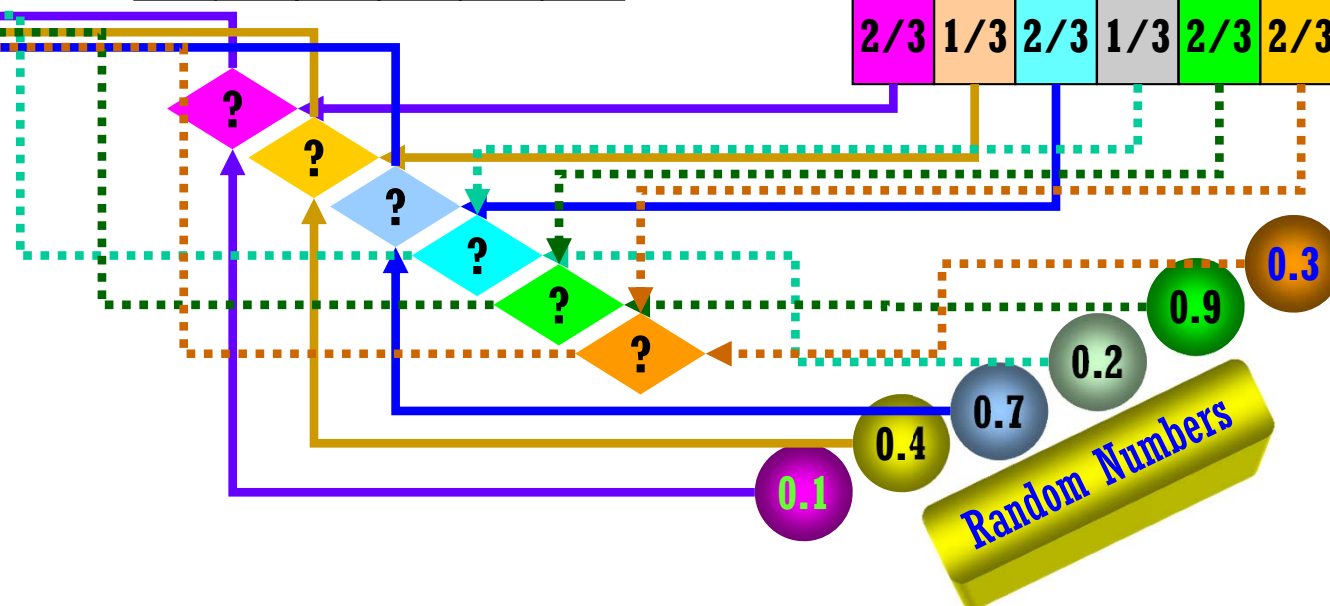
1	0	1	1	1	0
0	1	1	0	0	1
1	0	0	0	1	1

Univariate model

2/3	1/3	2/3	1/3	2/3	2/3
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1	0	0	1	0	1
1	1	0	0	1	0
1	0	1	0	1	1
1	0	0	1	1	0
1	0	1	0	1	0
0	1	1	0	0	1

Next population



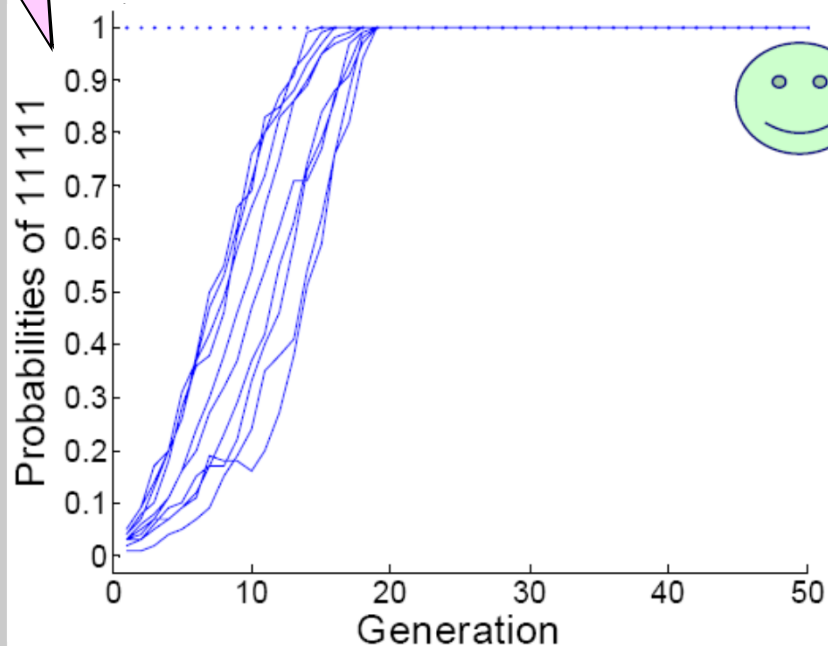


Towards Higher-Order Statistics

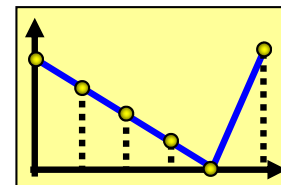
❖ Why Higher-Order Statistics?

- **One-Max Problem:** Optimum is '111...1'
 - ✓ Single bit '1' is better than '0' **on average**.
- **Ex) 5-bit Trap Function:** optimum is '11111'
 - ✓ But, $f(1****)=1.375$, $f(0****)=2$;
 - ✓ Single bits are **misleading**!
 - ✓ Thus, consider **5-bit statistics**!

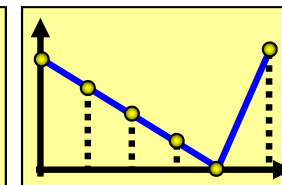
Via 5-bit statistics!



**Ex) Artificial Deceptive Problem;
i.e., Concatenated Traps**
 $F(X) = \sum f(B)$

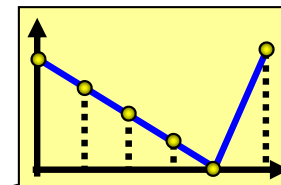


Trap1



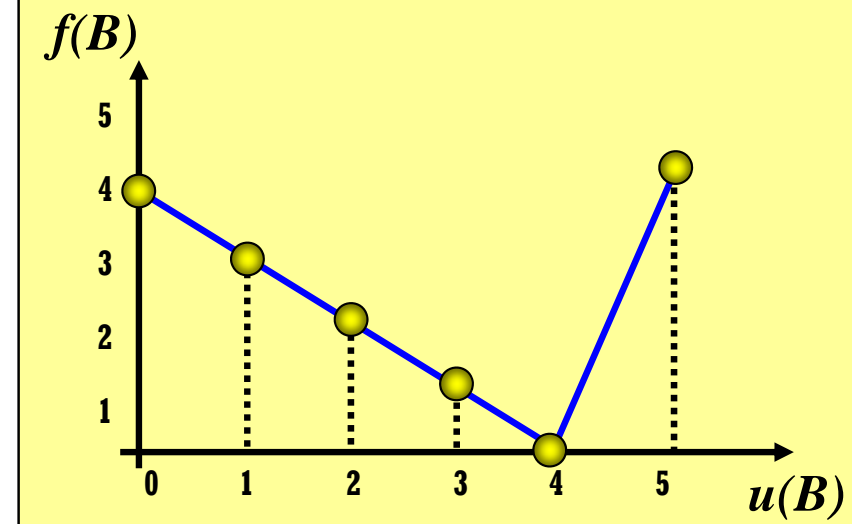
Trap2

...



Trapk

Ex) 5-bit Trap Function;
if $u(B) = 4$, then $f(B) = 5$;
else $f(B) = 4 - u(B)$;





Example: COMIT

❖ Combined Optimizers with Mutual Information Trees [Baluja&Davis'97]

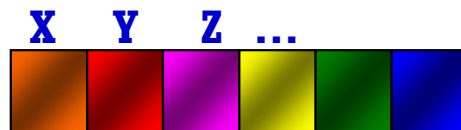
➤ Use a **tree model**

✓ Find a tree that **maximizes mutual information** between connected nodes

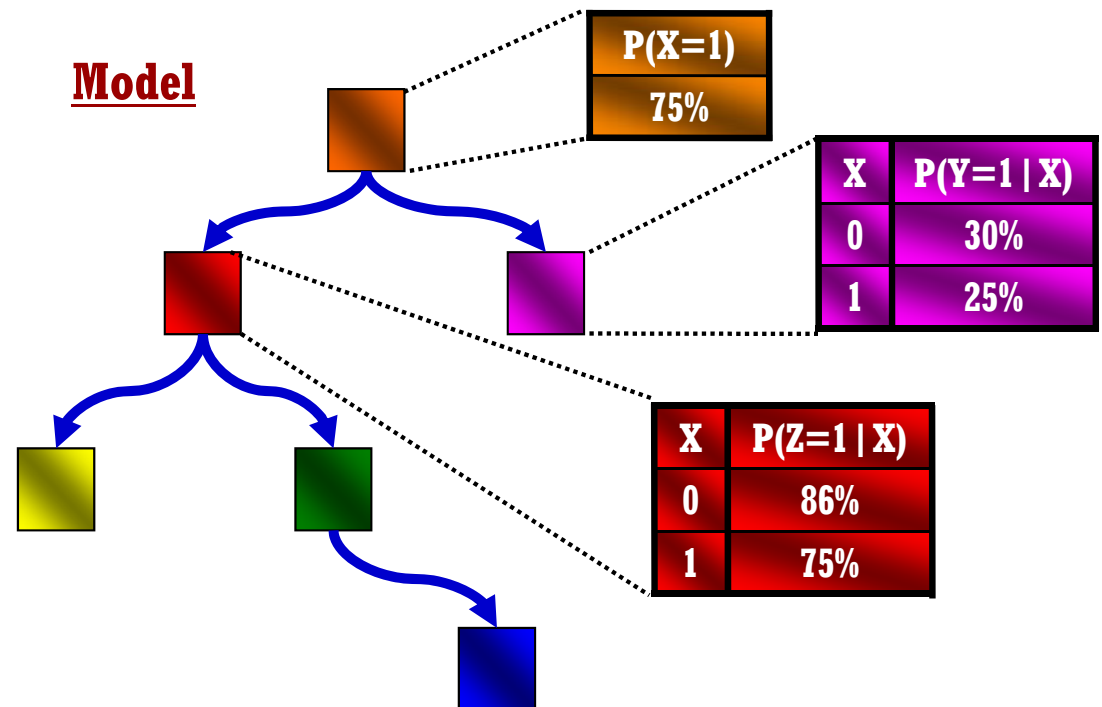
$$I(X_i, X_j) = \sum_{a,b} P(X_i = a, X_j = b) \log \frac{P(X_i = a, X_j = b)}{P(X_i = a)P(X_j = b)}$$

➤ **Prim algorithm** is used for finding a maximum spanning tree

String



Model





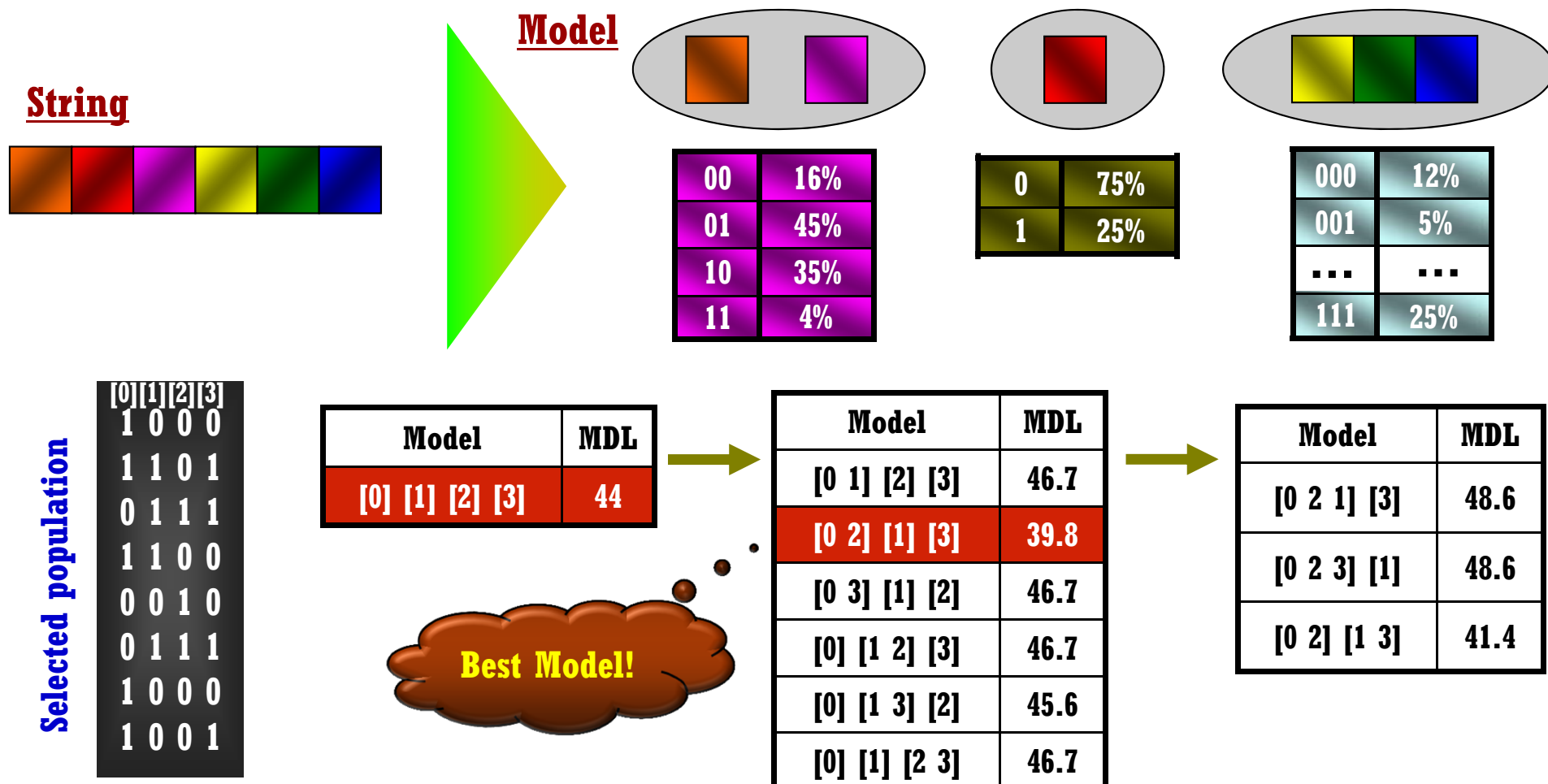
Example: ECGA

❖ Extended Compact GA [Harik'99]

➤ Consider groups of genes

✓ Use **Minimum Description Length** $\{ \log(N) \sum_I 2^{S[I]} + N \sum Entropy(M_I) \}$

➤ **Greedy algorithm** is used for model search

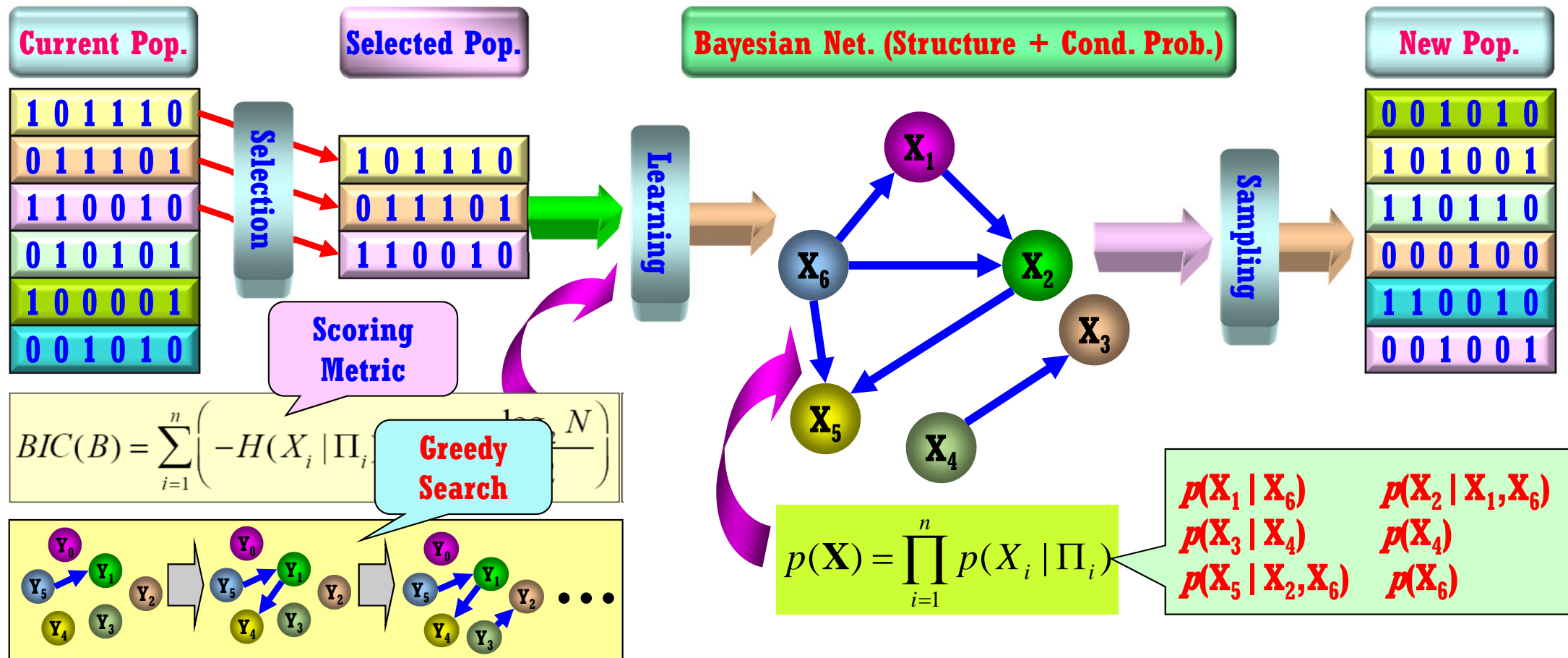




Example: BOA

❖ Bayesian Optimization Algorithm: $O(n^{1.55}) \sim O(n^2)$ [Pelikan'99]

- Exploiting multiple interactions using **Bayesian Networks**
 - ✓ Learning the structure: 1) Scoring metrics, 2) Search procedure
 - ✓ Learning the conditional probabilities
- Sampling the Bayesian network based on forward simulation





Summary



❖ Estimation of Distribution Algorithms (EDAs)

- A new paradigm of EAs: **Evolutionary Computation + Machine Learning**
- They discover **problem knowledge** and then exploit it for evolution
- They are **very powerful** for solving quite hard problems.
- 👉 EDAs are the **most notable research issue** in EC community.