TObject

fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fgIsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	

@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

HldEvent

file	subEvtId
status	trbLeadingTime[128][10]
isWritable	trbTrailingTime[128][10]
hdr	trbADC[128][10]
pHdr	trbLeadingMult[128]
pData	trbTrailingMult[128]
lastSubEvtIdx	errors_per_event
maxSubEvtIdx	debugFlag
subEvtTable[100]	debugFlag1
maxSubEvts	quietMode
subEvt[100]	fgIsA
pSubEvt	

@~HldEvent	appendSubEvtIdx
HldEvent	init
HldEvent	getHdrLen
getHdrSize	getDataPaddedSize
getSize	isSwapped
getDecoding	swapHdr
getId	byte
getSeqNr	align8
getDate	swap4
getTime	swap2
getYear	getDataLen
getMonth	getpSubEvt
getDay	getSubEvtId
getHour	decode
getMinute	correctOverflow
getSecond	correctRefTimeCh31
getRunNr	clearAll
getPad	setQuietMode
getHeader	setDebugFlag
getData	setDebugFlag1
getDataSize	incErrorNr
getPaddedSize	PrintTdcError
getEnd	fill_trail
getPaddedEnd	fill_lead
setWritable	Class
setFile	Class_Name
readSubEvt	IsA
read	ShowMembers
execute	Streamer
swap	StreamerNVirtual
setSubEvtId	