

```
int LMotor_1 = 9;
int LMotor_2 = 10;
int RMotor_1 = 5;
int RMotor_2 = 6;
int IR_RECEIVER = 17;
```

```
void setup() {
```

```
    pinMode(RMotor_1, OUTPUT);
    pinMode(LMotor_1, OUTPUT);
    pinMode(RMotor_2, OUTPUT);
    pinMode(LMotor_2, OUTPUT);
```

```
}
```

```
void loop() {
```

```
    int ldrcenter = digitalRead(16);
    int ldrright = digitalRead(15);
    int ldrleft = digitalRead(14);
    int R_OBST_SENSOR = digitalRead(18);
    int L_OBST_SENSOR = digitalRead(19);
```

```
if (R_OBST_SENSOR == LOW) {
```

```
    move_stop();
    delay(500);
    move_backward();
    delay(100);
    turn_right();
    delay(100);
```

```
} else if (L_OBST_SENSOR == LOW) {
```

```
    move_stop();
    delay(500);
    move_backward();
    delay(100);
    turn_left();
    delay(100);
```

```
} else {
```

```
    if (ldrright == LOW && ldrleft == HIGH && ldrcenter == HIGH) {
        move_forward();
        delay(100);
    }
```

```
    else if (ldrright == LOW && ldrleft == HIGH) {
        turn_right();
        delay(100);
    }
```

```
}
```

```

else if (ldrright == HIGH && ldrleft == LOW) {
    turn_left();
    delay(100);
}
else if (ldrright == LOW && ldrleft == LOW && ldrcenter == LOW) {
    move_stop();
    digitalWrite(IR_RECEIVER, HIGH);
} else {
    move_forward();
    delay(100);
}
}

delay(100);

}

void move_forward() {
    analogWrite(RMotor_2, 0);
    analogWrite(LMotor_2, 0);
    analogWrite(RMotor_1, 200);
    analogWrite(LMotor_1, 150);
}

void move_backward() {
    analogWrite(RMotor_1, 0);
    analogWrite(LMotor_1, 0);
    analogWrite(RMotor_2, 215);
    analogWrite(LMotor_2, 185);
}

void turn_right() {
    analogWrite(RMotor_2, 0);
    analogWrite(LMotor_1, 0);
    analogWrite(RMotor_1, 215);
    analogWrite(LMotor_2, 185);
}

void turn_left() {
    analogWrite(RMotor_1, 0);
    analogWrite(LMotor_2, 0);
    analogWrite(RMotor_2, 215);
    analogWrite(LMotor_1, 185);
}

```

```
void move_stop() {  
    analogWrite(RMotor_1, 0);  
    analogWrite(RMotor_2, 0);  
    analogWrite(LMotor_1, 0);  
    analogWrite(LMotor_2, 0);  
}
```