# Syllabus Projects in Programming & Data Science, INFO-UB.0024.01, Fall 2019

#### **Course Information**

• When: Thursdays, 4:55 pm - 7:30 pm

• Where: TISC UC21

#### **Professor information**

• Prof. Alex Siegman

• Email: <u>alex.siegman@nyu.edu</u>

• Website: <a href="https://www.siegmanAl.com">https://www.siegmanAl.com</a>

• Office: KMC 8-171

• Office Hours: 4:00-4:50 pm, Thursdays, in KMC 8-171

# **Teaching Assistant**

• TF: Ajinkya Walimbe

• Email: ajinkya.walimbe@stern.nyu.edu

#### **Course Description**

This course is intended for students who are already familiar with programming in Python and SQL and want to apply this knowledge to a topic of their interest.

In the first half of the semester this course will follow a cadence whereby each class meeting will begin with a lecture, and will end with students practicing that which they have learned during the lecture.

The second half of the semester will focus entirely on the students' final project. The goal of students' final projects will be to build an end-to-end data solution to an identified business problem.

Students are highly encouraged to talk to their classmates and the instructor about the evolution of their own project and get feedback on what techniques, technologies, and datasets would be helpful to move the project forward. That said, we will attempt to address the following topics throughout the semester:

Data Science in Business

The first class will cover how to identify opportunities to leverage Data Science in business and how to pitch solutions to those opportunities to senior stakeholders.

#### Web API's

Web APIs are a critical component of accessing data from 3rd parties, whether they be other companies, government agencies, or open-source databases. Students should leave this lesson knowing:

- What a Web API is,
- How to retrieve and process data via a Web API,
- How to schedule a pull job from a Web API

# Regular Expressions

Regular Expressions are like the Command+F of data science, but with far more flexibility and utility. Students should leave this lesson knowing:

- How to use regular expressions to extract data from a source,
- How to use regular expressions to prepare and clean data

## Web Crawling

Similar to Web APIs, Web Crawling is another way to garner information from the web and pull it into a database. Students should leave this lesson knowing:

- How to parse an RSS feed using BeautifulSoup,
- How to identify and parse desired content from an HTML page

#### Descriptive Data Analysis

It's one thing to have data in a database, but just as (if not more) important is to tell a story with that data. Students should leave this lesson knowing:

- How to leverage Python's Pandas library to:
  - Read data from a variety of sources,
  - Manipulate data,
  - Clean and prepare data for analysis,
  - Conduct a time-series analysis,
  - Work with spatial data

#### Text Mining

Text Mining (Natural Language Processing, in particular) takes Regular Expressions to the next level, allowing you to not only read, but "understand" text pulled from the web. Students should leave this lesson knowing:

 How to leverage NLP (Natural Language Programming) to identify and parse desired content from a variety of sources

## Data Visualization

Often times data visualization is a great way to tell the story of your data. Students should leave this lesson knowing:

How to map and visualize data to tell a story

## Building a Data-Driven Website

Last but not least, we will use Flask to build a data-driven website that pulls information from a backend database for real-time querying by a user.

## **Prerequisites**

Students should have taken INFO.UB.0023 (Introduction to Programming for Data Science), or have equivalent experience. Please note that this is NOT an introductory course.

#### **Attendance**

We expect students to attend all classes. If you plan on missing more than 2 class meetings during the semester, please consider taking the class at some other time.

## Grading

- 75% Final project
- 20% Assignments
  - \*Assignments are pass/fail. Students who fail an assignment may resubmit for 50% credit.
- 5% Participation

Please note that assignments will be communicated no later than 24 hours after each class, and will be due before 4pm prior to the following class.

# **Late Assignment Submission Policy**

Students will incur a 3% penalty on their grade for each day an assignment is late. After 7 days, an assignment will receive a 0.

Exceptions will be considered for health reasons or other major life events on a case-by-case basis.

## **Grading FAQ**

**Q:** What is the likely grade distribution?

A: Students can expect roughly 50% A/A-'s with the rest being B+/B's and, in some cases, Cs'.

**Q**: How is the class graded?

**A:** I expect most students to do well in the assignments. Assignments are mainly for practice, and you get you to understand better the material. As expected by the name of the class, the majority of your grade depends on the project. Projects are roughly rank-ordered whereby the top projects get an A, and the worst projects get B's. In some cases, projects may receive a C if students do not meet expectations.

**Q:** How do you grade the projects?

**A:** Projects are stack-ranked based on a combination of factors. There is also a peer-evaluation component.