

Introduction to machine learning & K-Nearest Neighbors (KNN)

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UMD Methods Workshop
2023 Fall

- No prior knowledge in addition to basic understanding of R
- Applied machine learning instead of improve models
- No math

- 1. Basic concepts in machine learning
- 2. KNN
- 3. A real example

What is machine learning?

- Machines learn from data
- identify patterns
- and make decisions

Machine learning VS Social Science

Machine learning

Social Science

\hat{y}
Predict

~~vs.~~
and

$\hat{\beta}$
Explain

Important to view **prediction** and **explanation** as
compliments, not substitutes

Source: [Mullainathan & Spiess, JEP 2017](#)

Types of machine learning

➤ **Supervised Learning:**

- You provide the machine with data that has both the questions and the answers.
- It learns the relationship between them, so it can give answers to new questions.
 - Examples:
Regression based; K-Nearest Neighbors (KNN)
Decision Trees/Random Forest
Support Vector Machine; Convolutional Neural Networks (CNNs)

➤ **Unsupervised Learning:**

- You only give the machine data without specific answers.
- The machine tries to figure out patterns or groupings on its own.
 - Examples:
K-means Clustering
Principal Component Analysis (PCA)

Types of machine learning

➤ **Active learning:**

- You provide the machine with a ***small amount*** of data that has both the questions and the answers.
- The machine can ask for help when unsure.

➤ **Reinforcement Learning:**

- The machine interacts with an environment and learns by trial and error.
- It gets rewards for good actions and penalties for bad ones, guiding it to improve.

Types of machine learning

➤ **Parametric Models:**

- Parametric models make assumptions or simplify the data's underlying structure.
- They have a fixed number of parameters, which are adjusted during the training process.
 - Examples:
Linear Regression/Logistic Regression
Neural networks with a fixed architecture

➤ **Non-parametric Models:**

- Non-parametric models don't make strong assumptions about the data's underlying structure.
- They have a flexible number of parameters, which can grow with the training data.
 - Examples:
K-Nearest Neighbors (KNN)
Decision Trees (though some might argue they're semi-parametric)
Support Vector Machine.

Terms of machine learning

➤ 1. Training Data:

- The data used to train a machine learning model.

➤ 2. Testing Data:

- Data used to evaluate how well a trained model will perform on remaining examples.

➤ 3. Training error:

- compares y to $g(x)$
- Tends to be optimistic because $g(x)$ was learned from the same
- data used to calculate the error

➤ 4. Test error:

- compares y to $g(x)$ using the test set
- Better estimates how $g(x)$ generalizes to new data; error is calculated using data not used to learn $g(x)$

Terms of machine learning

➤ 5. **Features:**

- Variables.

➤ 6. **Label:**

- Y. The "answer" or "result" for a particular data point in supervised learning.

Terms of machine learning

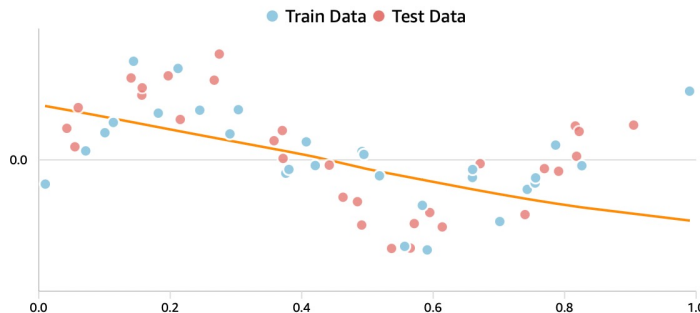
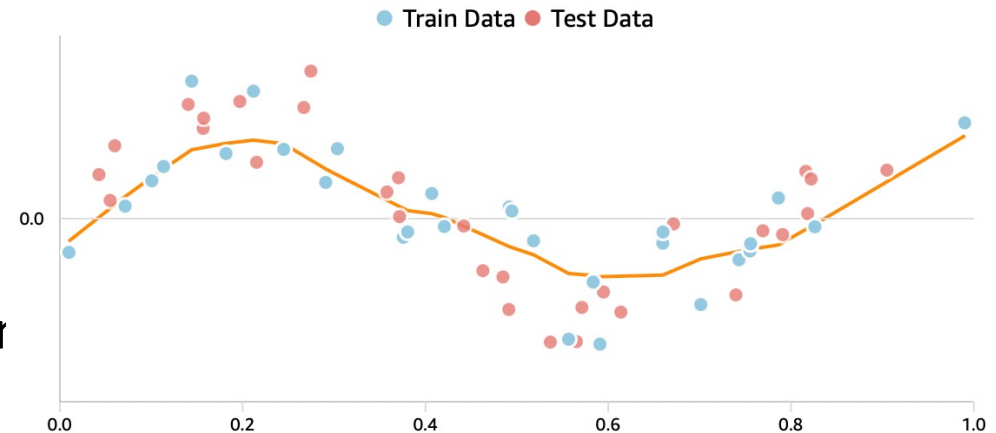
➤ 7. Overfitting (low bias & high variance):

- When a model learns the training data too well, including its noise and outliers, and performs poorly on new, unseen data.



➤ 8. Underfitting (high bias & low variance):

- When a model fails to capture the underlying trend, resulting in poor performance both on training and testing data.



How to measure/evaluate our models?

➤ 1. Mean-squared prediction error:

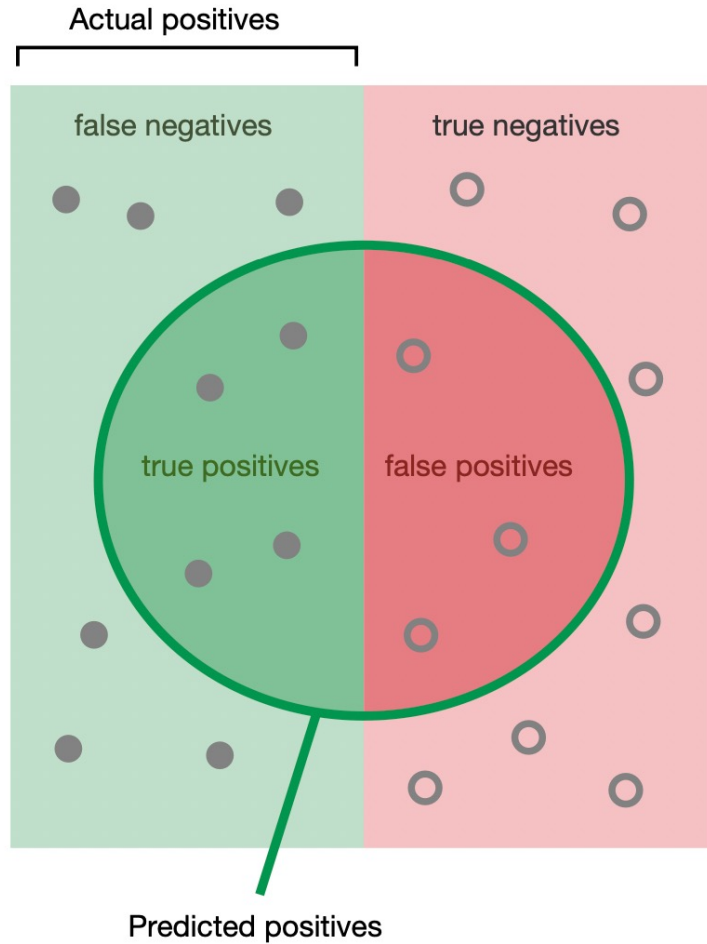
- a measure used to evaluate performance of $g(x)$ for regression problems
 - ▶ Training error: $MSE_{Tr} = Ave_{i \in Tr}[y_i - g(x_i)]^2$ (biased when overfitting)
 - ▶ Test error: $MSE_{Te} = Ave_{i \in Te}[y_i - g(x_i)]^2$ (mitigates bias by using **out of sample** data)

➤ 2. Misclassification error rate:

- a measure used to evaluate performance of $g(x)$ for classification problems
 - ▶ Training error: $Err_{Tr} = Ave_{i \in Tr} I[y_i \neq g(x_i)]$
 - ▶ Test error: $Err_{Te} = Ave_{i \in Te} I[y_i \neq g(x_i)]$

Problem: not a good measure when data are imbalanced. <https://mlu-explain.github.io/precision-recall/>

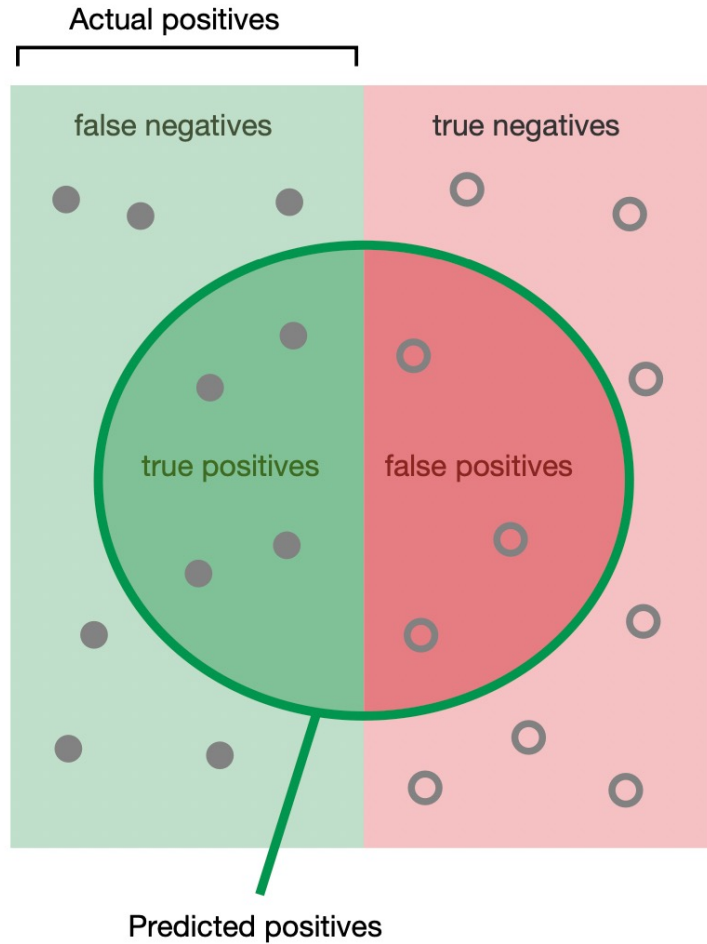
How to measure/evaluate our models? More measures...



What proportion of predicted positives are in fact positive?

$$\text{Precision} = \frac{\text{true positives}}{\text{true positives} + \text{false positives}}$$

How to measure/evaluate our models? More measures...

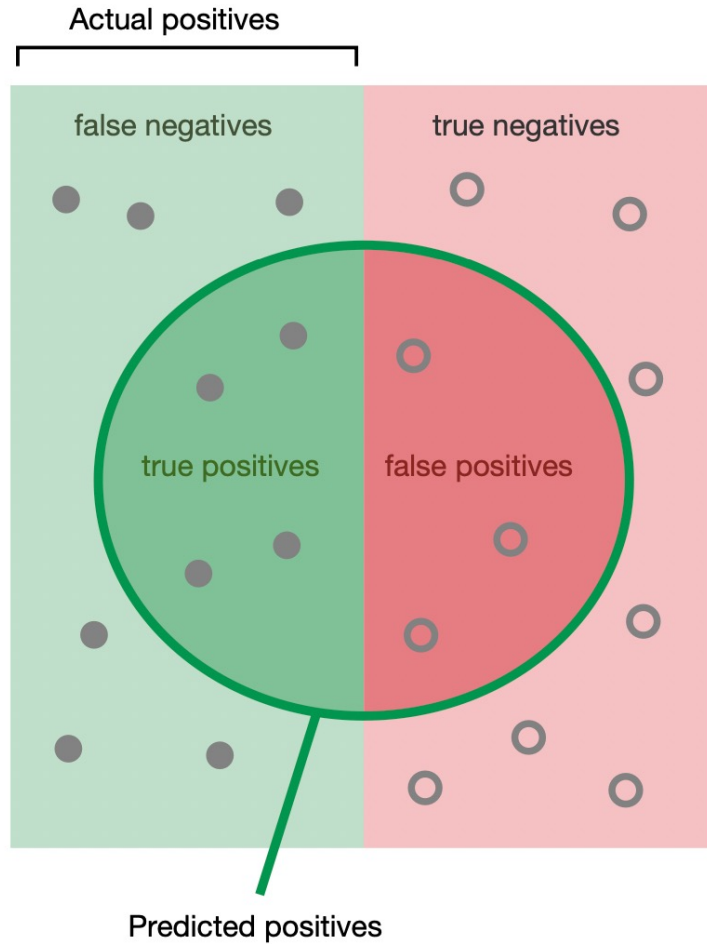


What proportion of the actual positives are predicted to be positive?

$$\text{Recall} = \frac{\text{true positives}}{\text{true positives} + \text{false negatives}}$$

A diagram illustrating the Recall formula. The numerator is represented by a green semi-circle. The denominator is represented by a light green rectangle containing a green semi-circle, where the rectangle represents the total number of actual positives (true positives + false negatives) and the semi-circle represents the true positives.

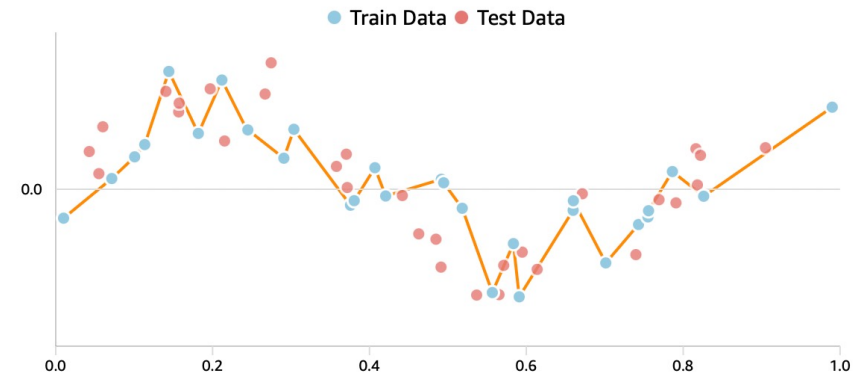
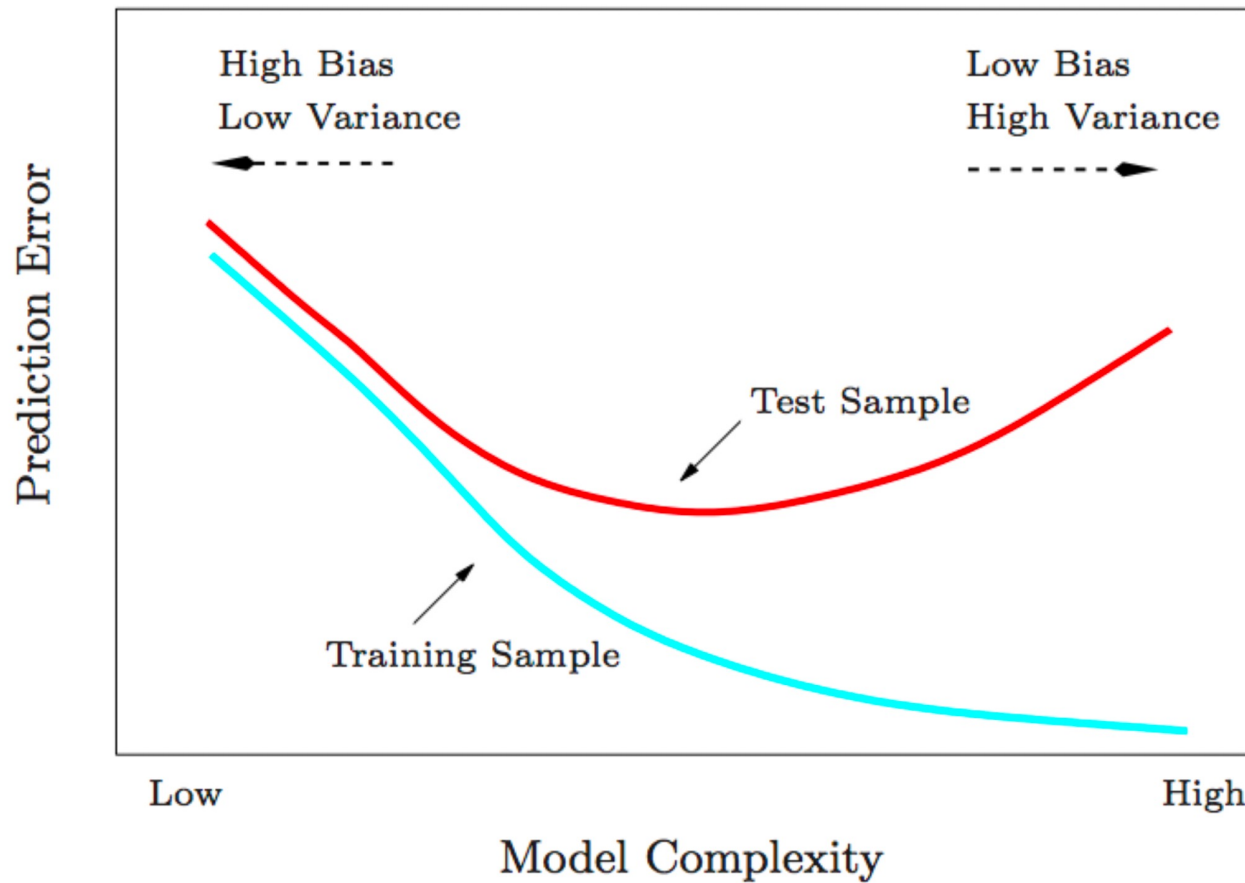
How to measure/evaluate our models? More measures...



F1 is a performance measure that balances precision and recall.

$$F_1 = 2 \cdot \frac{\text{precision} \cdot \text{recall}}{\text{precision} + \text{recall}}$$

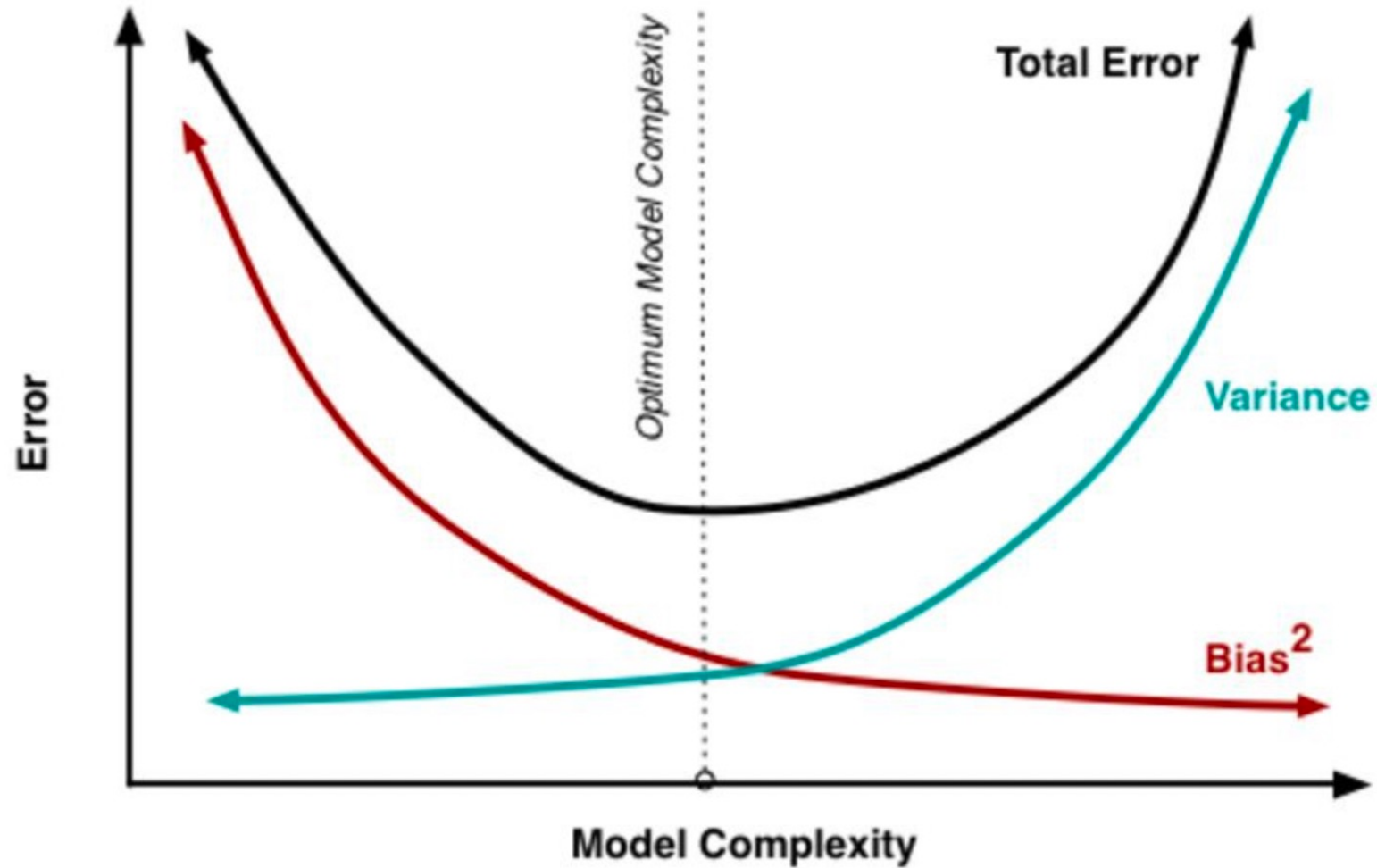
Decomposing Error into Bias and Variance



Variance: Variance captures how much the model's predictions vary for different training sets.

Bias: Bias measures how much on average the predictions of a machine learning model are different from the correct values.

Decomposing Error into Bias and Variance



Decomposing Error into Bias and Variance

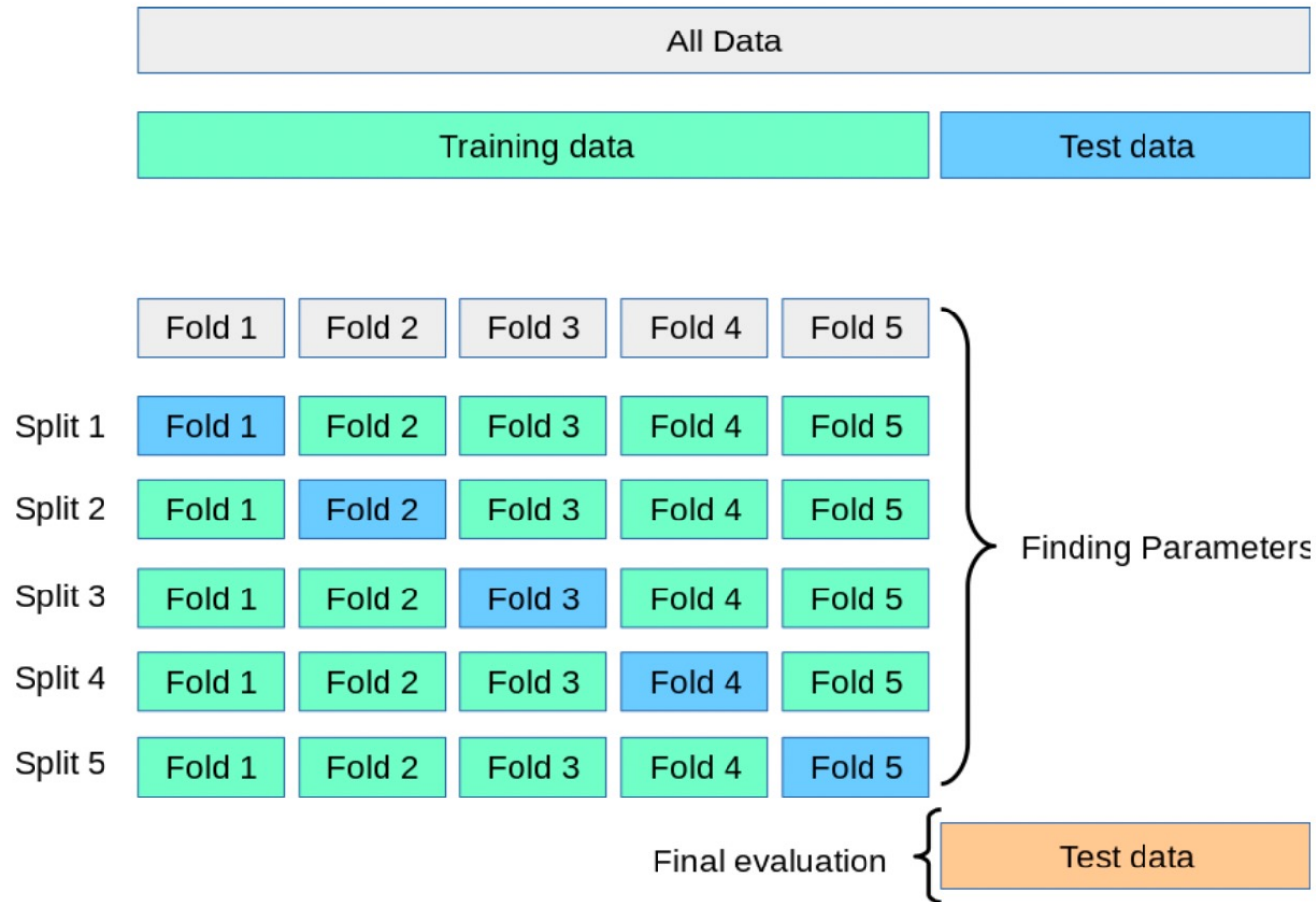
Models are biased when:

- ▶ Parametric: The form of the model does not incorporate all the necessary variables (omitted variable bias)
- ▶ Parametric: The functional form is too simple (e.g. a linear approximation)
- ▶ Non-parametric: The model provides too much smoothing.

Models are variable when:

- ▶ Parametric: The form of the model incorporates too many variables.
- ▶ Parametric: The functional form is too complex.
- ▶ Non-parametric: The model does not provide enough smoothing.

How to measure/evaluate our models? More measures...



Divide data into K roughly equal-sized parts ($K = 5$ here)

K-fold cross validation error

- K can be anything; popular values are 5, 10, n .
- The cross-validated error rate tends to be closer to the true error rate than to the apparent error rate.
- The computational cost can become a concern.

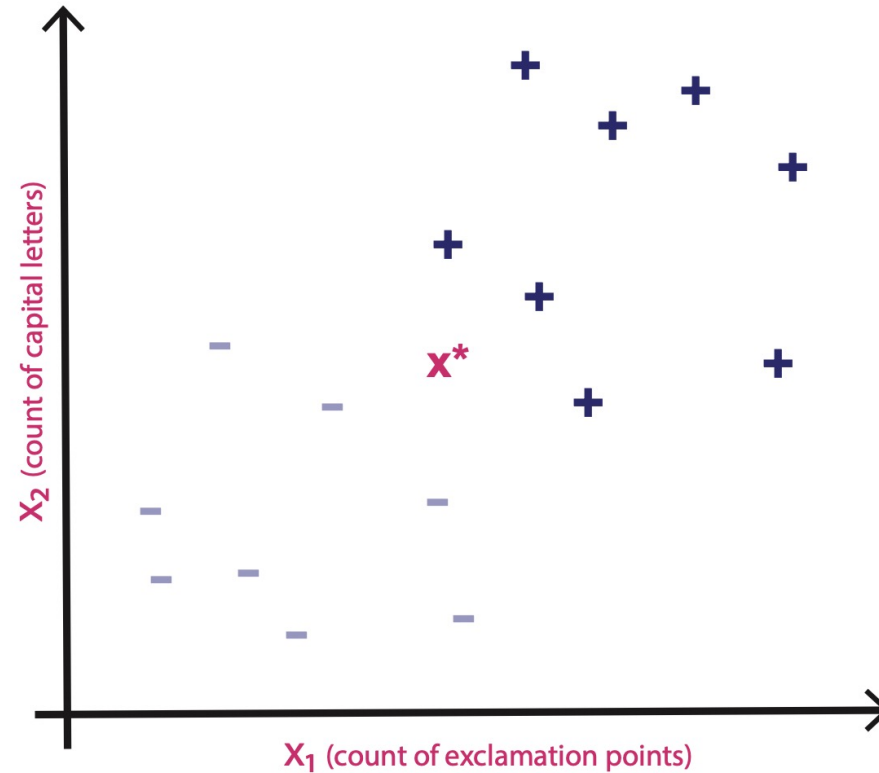
Note:

Since each training set is only $(K - 1)/K$ as big as the original training set, the estimates of prediction error will typically be biased upward. This bias is minimized when $K = n$ (LOOCV)(Leave One Out Cross-Validation), but this estimate has high variance, as noted earlier.

K-Nearest Neighbors (KNN)

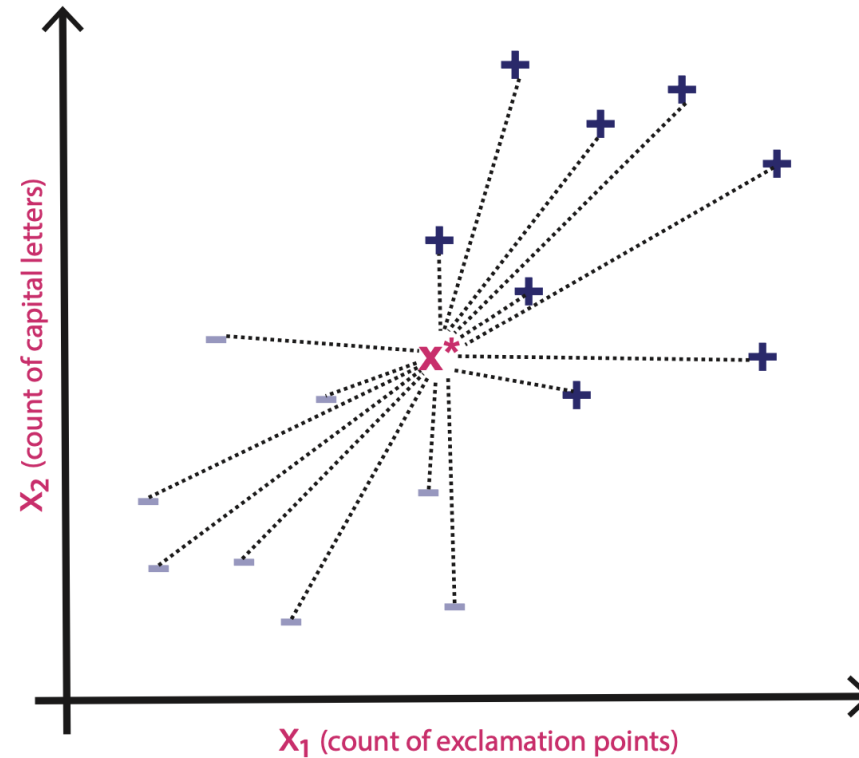
- A good start to learn machine learning as it is super easy to understand.
- KNN is a simple example of a **non-parametric & supervised model** where the model structure is determined from the dataset with no assumptions about the underlying data distribution.

K-Nearest Neighbors (KNN)



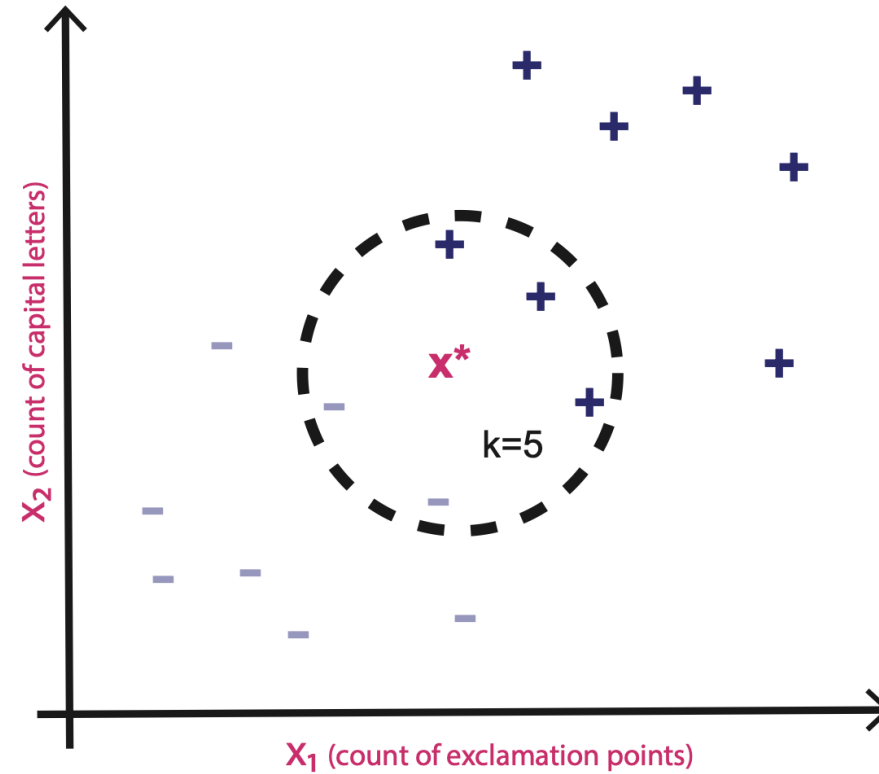
1. Calculate the distance between each x_i and reference point x^*
2. Find the k closest neighbors to x^*
3. Return the majority class of $y_i \in N_k(x^*)$

K-Nearest Neighbors (KNN)



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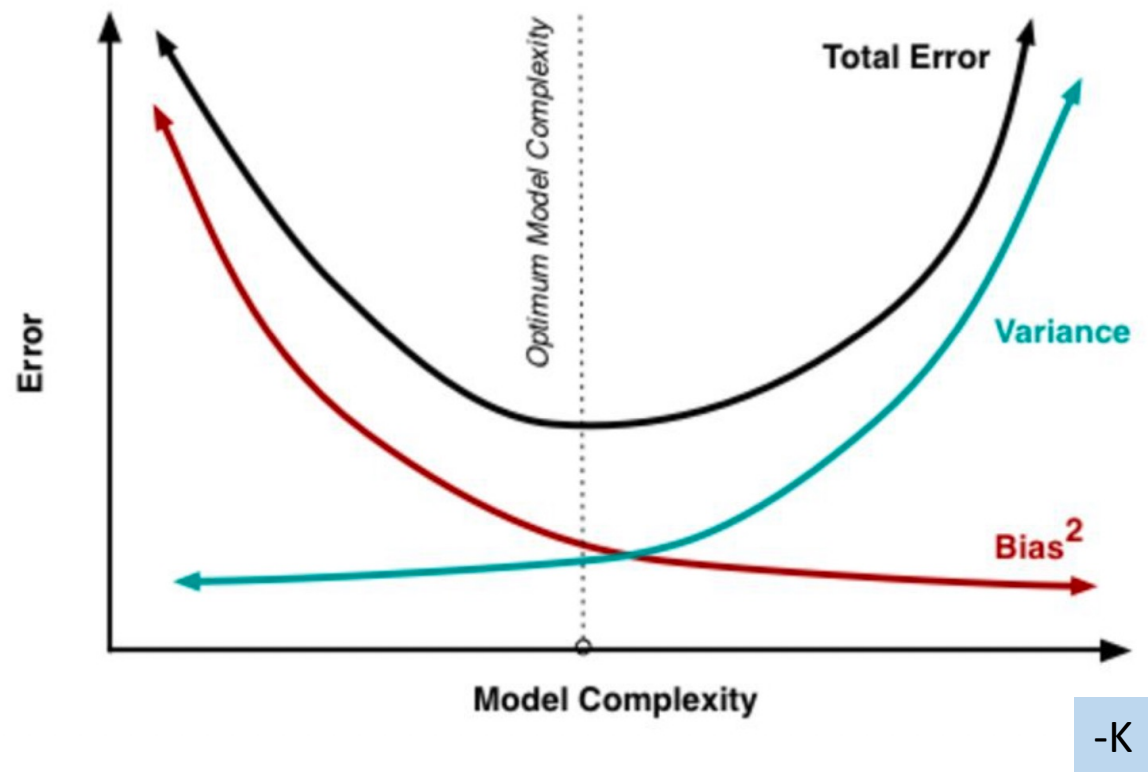
K-Nearest Neighbors (KNN)



1. Calculate the distance between each x_i and reference point x^*
2. **Find the k closest neighbors to x^***
3. Return the majority class of $y_i \in N_k(x^*)$

How to choose K?

- 1. \sqrt{n} : square root of n (number of data points in the training dataset)
- 2. Try different K and evaluate models



K-Nearest Neighbors (KNN)

Real Example Now!

KNN - Pros & Cons

➤ Pros:

- ❑ Works well for non-linear data.
- ❑ Model adapts easily to changes in the dataset.

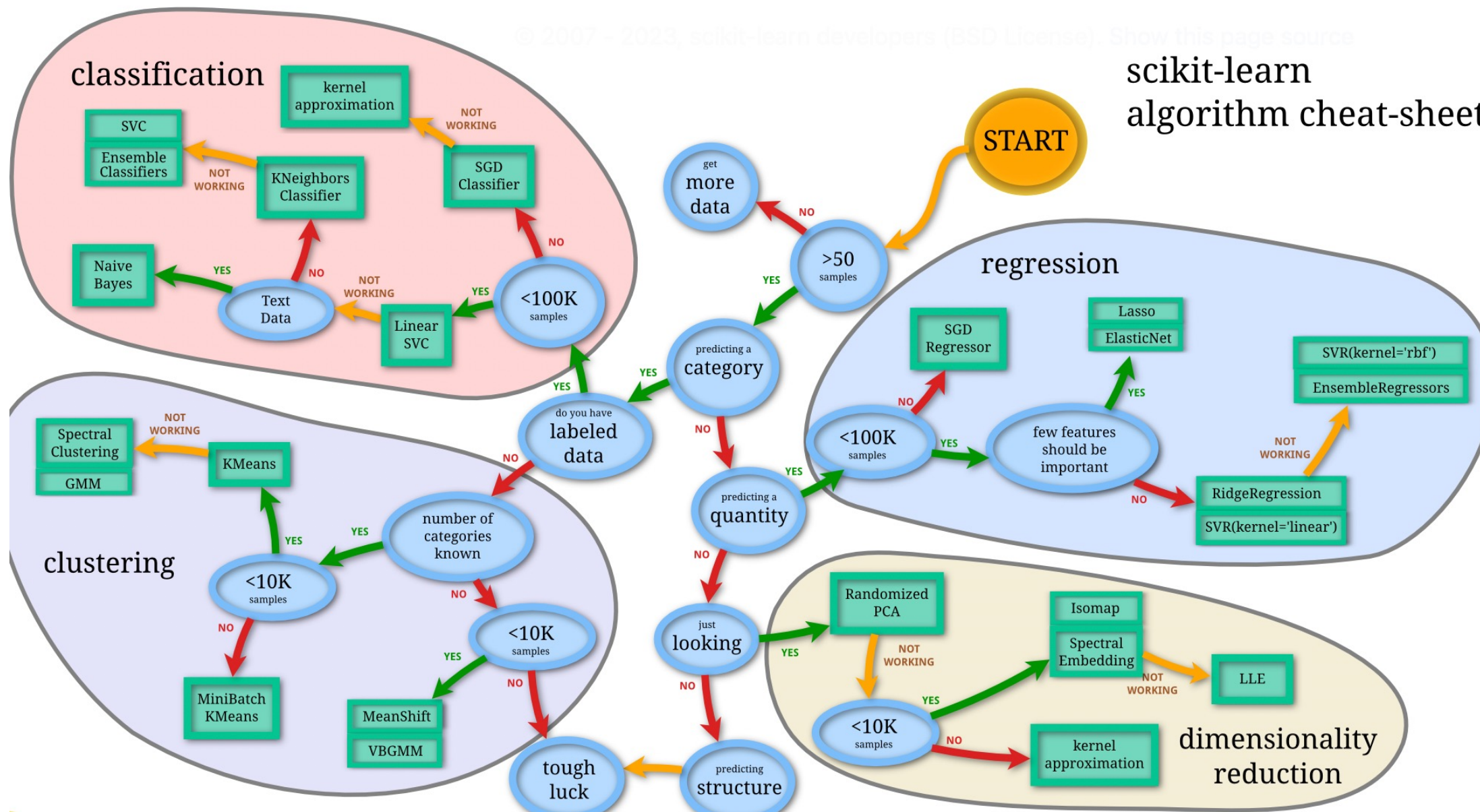
➤ Cons:

- ❑ Computationally expensive, especially when the dataset grows, because it has to compute the distance to every single data point in the dataset for every test point.
- ❑ Sensitive to irrelevant features and the scale of the data. Often, features need to be normalized. Can be heavily swayed by outliers if an inappropriate k value is chosen.
- ❑ KNN does not work well in high dimensions unless data lie on or close to a low-dimensional subspace, so can be solved by dimension reduction.

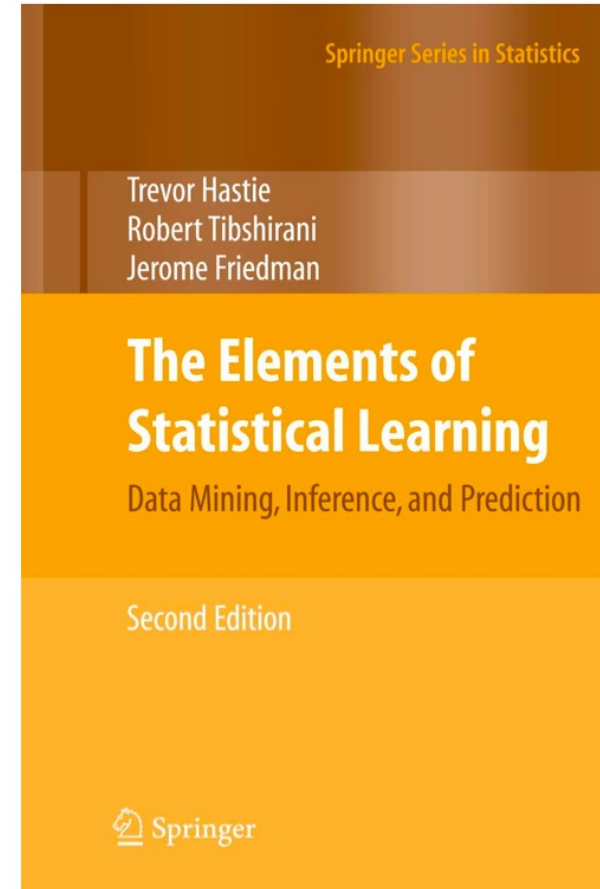
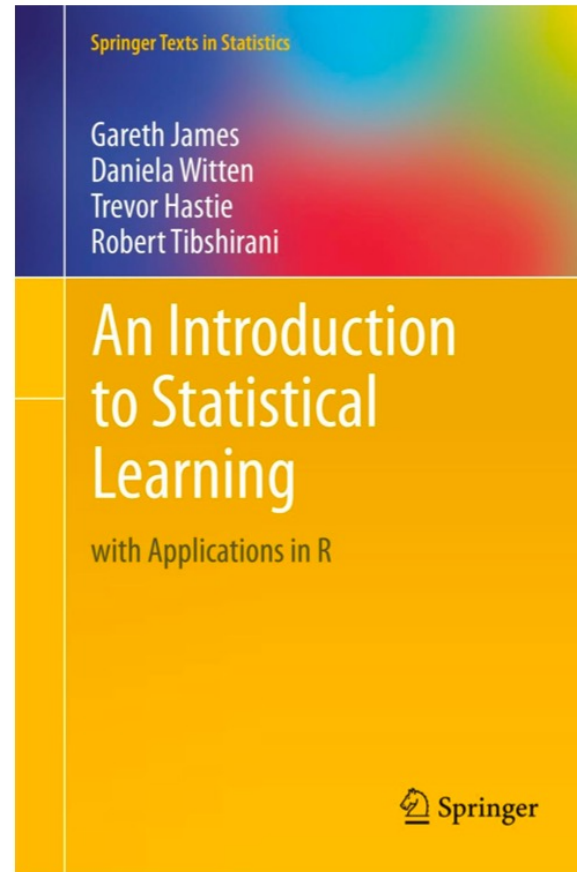
KNN – Application in Political Science

- Carroll, R. J., & Kenkel, B. (2019). Prediction, proxies, and power. *American Journal of Political Science*, 63(3), 577-593.
 - They model dispute outcomes as a function of the participants' military capabilities (26 features).
 - They propose Dispute Outcome Expectations (DOE) score using machine learning.
 - KNN is one of their model.
- Sometimes can also use machine learning to predict counterfactuals and compare that with observables to study causality.

scikit-learn algorithm cheat-sheet



Further learning resources



Further learning resources

- Public courses: Applied Machine Learning for Social Science
 - Blake Miller, Department of Methodology, London School of Economics.
 - Friedrich Geiecke, Department of Methodology, London School of Economics.
 - Slides, replication codes: <https://github.com/lse-my474/lectures>

Week	Topic
1	What is Machine Learning?
2	Generalization, Inference, Prediction, and Causality
3	Linear Discriminant Analysis, Logistic Regression
4	Gradient Descent, Bootstrap, Cross-Validation, Hyperparameters
5	Regularization, Decision Trees
6	<i>Reading Week</i>
7	Support Vector Machines, Active Learning
8	Bias, Fairness, Accountability, and Transparency in ML
9	Ensembles, Bagging, Boosting
10	Dimension Reduction and Clustering
11	Neural Networks

➤ Thank you!