Meeting Logs

Meeting 1 - June 7, 2025 8PM

Attendance: Everyone

Action Items for next time:

- ☐ Read through ideas again
- ☐ Decide on two games to prototype by June 11th
- ☐ Prepare to set up a call with Prof to ask questions/clarify
- ☐ Someone will send a link for everyone to add their availability such that we can schedule our following meetings

Votes

Idea	Votes (insert + emoji to vote)
📄 IAT 210 Solo Ideation Assignment…	**+++**
📄 IAT 210 - Inbox Zero	**++**
📄 IAT 210 Exercise 1	**++**
📄 Discussion Idea For Ideation Sha…	**+++++**
📄 The Emperor's Table	**+**

Meeting 2 - June 14, 2025 8PM

Attendance: All but Joshua Xu (was unable to attend)

Progress:

- Decided on doing Barista Betrayal for now, and not two because of the time constraint.

Action Items for next time:

- ☐ Start working on tasks for Barista Betrayal prototype so we can get TA feedback
- ☐ Submit this before June 22nd

Meeting 3 - June 20, 2025 8PM

Attendance: Everything

Progress:

- The idea has been refined more, and everyone has reviewed the original prototype and provided feedback.

Action Items for next time:

This week more specific tasks were assigned so that we would have a ready PDF to submit for feedback. Below shows who was assigned what: (Frank, Sonakshi, Gursewak, Josh, Nealle)

- ☐ A short paragraph contextualizing the game in terms of similar games you drew inspiration from.
- ☐ A statement of your three game pillars (for example: What, How, Why), one sentence per pillar.
- ☐ Thematic backstory (characters, storyworld, premise of the action etc.).
- ☐ The Rule Book (if you are submitting a world-facing website, this can be a link to a separate downloadable PDF from the web page)
- ☐ Flowcharts
- ☐ A quantitative analysis of game balance (Let sonakshi know if you need support)
- ☐ A description of trade-offs and dilemmas that emerge in gameplay

Meeting 4 - June 30, 2025 9PM

Attendance: Frank, Gursewak, Nealle

Progress:

Everyone was able to complete their parts on time, now awaiting feedback.

Action Items for next time:

- ☐ Sonakshi and Nealle will work on the Art for the game.
- ☐ Frank will be taking on the core statement.
- ☐ Frank will be editing all the written work.
- ☐ Nealle, Gursewak, and Sonakshi will be making the short video.
- ☐ Gursewak will be putting all the work into a website.
- ☐ Frank will make the Banner.