## CS 765, Assignment 2

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For stubborn mining we have used equal-fork stubborn mining

## **RESULTS**

Values of MPU<sub>adv</sub> and MPU<sub>overall</sub> for various values of parameters

n: number of nodes

 $T_{tx}$ : Transaction interarrival time(in s)

T<sub>k</sub>/hashing power: Average time to solve block (Tk in s)

Time: Time for which the simulation is run(time to run | no of events ran(in  $10^4$ ))

 $R_{pool}$  sim: value of  $R_{pool}$  calculated using simulation  $R_{pool}$  theo: value of  $R_{pool}$  given by theoretical formula  $n_{n}$  honest: no of blocks blocks in main chain of honest  $n_{n}$  adv: no of blocks blocks in main chain of adversary

Number of adversaries is 1. Adv\_hash amount of hashing power is given to peer 0(the adversary). Remaining (1-Adv\_hash) is distributed among the honest miners.

The formula given by eyal and sirer is

$$R_{pool} = \frac{\alpha(1-\alpha)^2(4\alpha+\gamma(1-2\alpha))-\alpha^3}{1-\alpha(1+(2-\alpha)\alpha)}$$

Туре	n	$T_{tx}$	$T_k$	ζ	Adv hash	Time	MPU <sub>adv</sub>	MPU <sub>overal</sub>	n <sub>honest</sub>	n <sub>adv</sub>	R <sub>pool</sub> sim	R <sub>pool</sub> theo
selfish	50	10	40	0.9	0.35	7.9 4	0.83	0.43	4	5	0.55	0.45
stubborn	50	10	40	0.9	0.35	7.9 4	0.8	0.38	5	4	0.44	
selfish	50	10	40	0.4	0.35	7 3	0.6	0.33	5	3	0.38	0.4
stubborn	50	10	40	0.3	0.35	7.4 3	0.4	0.47	6	3	0.33	
selfish	50	10	40	0.2	0.35	7 3	0.5	0.368	5	2	0.28	0.38

selfish	50	10	40	0.9	0.6	7 3	1	0.783	0	18	1	1
stubborn	50	10	40	0.9	0.4	6.6 3	0.71	0.44	3	5	0.625	
stubborn	50	10	40	0.9	0.7	8.8 4	1	0.591	0	13	1	
selfish	30	10	40	0.2	0.1	18.5	0.25	0.362	16	1	1/17	
stubborn	30	10	40	0.2	0.1	18.5	0.25	0.362	16	1	1/17	

- 1. The values of  $R_{pool}$  theo are calculated by assuming that gamma is equal to zeta
- 2. In the case of selfish mining, according to theory when alpha is 0.35 and gamma is 1, the adversary just manages to have more blocks on the longest chain when compared to honest miners, which can be seen here (5>4).
- 3. When comparing first and second rows we can see that equal-fork stubborn mining is out-performed by selfish mining for the given parameters
- 4. In the third row we can see that  $R_{pool}$  theo is almost equal to  $R_{pool}$  sim
- 5. When comparing first, third and fifth rows, it can be observed that when value of zeta is decreased to 0.4 from 0.9  $R_{pool}$  decreased from 0.55 to 0.38 which is expected because value of zeta is directly related to gamma, and when zeta is decreased from 0.4 to 0.2  $R_{pool}$  went down to 0.28 from 0.38
- In case of stubborn mining when value of zeta decreased from 0.9 to 0.3 value of R<sub>pool</sub> decreased from 0.44 to 0.33
- 7. In 6th row we can see that when selfish miner has more hashing power when compared all honest miners, selfish miner performs 51% attack and selfish miner generates all blocks in main chain
- 8. Comparing first and seventh row we can observe that when value of adversary hashing power increases  $R_{pool}$  of adversary increased from 0.44 to 0.625
- 9. From the eighth row, we can observe that when an adversary has majority hashing power, all blocks are created by the adversary.
- 10. From the ninth and tenth rows we can see that selfish mining/stubborn mining is beneficial when adversary has low hashing power, MPU<sub>adversary</sub><MPU<sub>overall</sub> in this case and it is better for adversary to not use selfish mining/stubborn mining

Blockchain diagrams for parameters mentioned in row-1, for node-0(adversary) and node-1(honest)

