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## 6. Debugging, Opsems, Types (18 points)

Consider these shown Reason programs that *do not type-check*; the code implicated by the type checker will be <a href="highlighted">highlighted and underlined</a>. Each has English comments explaining what the program *should* do, as well as assertions that *should* type check *and* succeed.

ii. (3 points) Describe how you would fix the code so that sepConcat works correctly.

```
(b) /* "padZero xs ys" returns a pair "(xs', ys')" where the shorter of "xs" and "ys" has
       been left-padded by zeros until both lists have equal length. */
   let rec clone = fun x n =>
     if (n <= 0) {
       []
     } else {
       [x, ...clone x (n - 1)]
   let padZero = fun 11 12 => {
     let n = List.length 11 - List.length 12;
     if (n < 0) {
       (clone 0 ((-1) * n) @ 11, 12)
     } else {
       (11, [ clone 0 n , ...12])
     }
   };
   assert (padZero [1, 2] [1] == ([1, 2], [0, 1]));
     i. (3 points) Why is padZero not well-typed?
```

ii. (3 points) Describe how you would fix the code so that padZero works correctly.

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```
(c) /* "mulByDigit d [n1;n2;n3]" should multiply the "big integer" "[n1;n2;n3]"
    by the single digit "d". */
let rec mulByDigit = fun d n =>
    switch (List.rev n) {
    | [] => []
    | [h, ...t] => [mulByDigit d t, (h * d) mod 10]
    };

assert (mulByDigit 4 [2, 5] == [1, 0, 0]);
    i. (3 points) Why is mulByDigit not well-typed?
```

ii. (3 points) Describe how you would fix the code so that mulByDigit works correctly.