# Lecture 1: Likelihood Review

Professor Alexander Franks

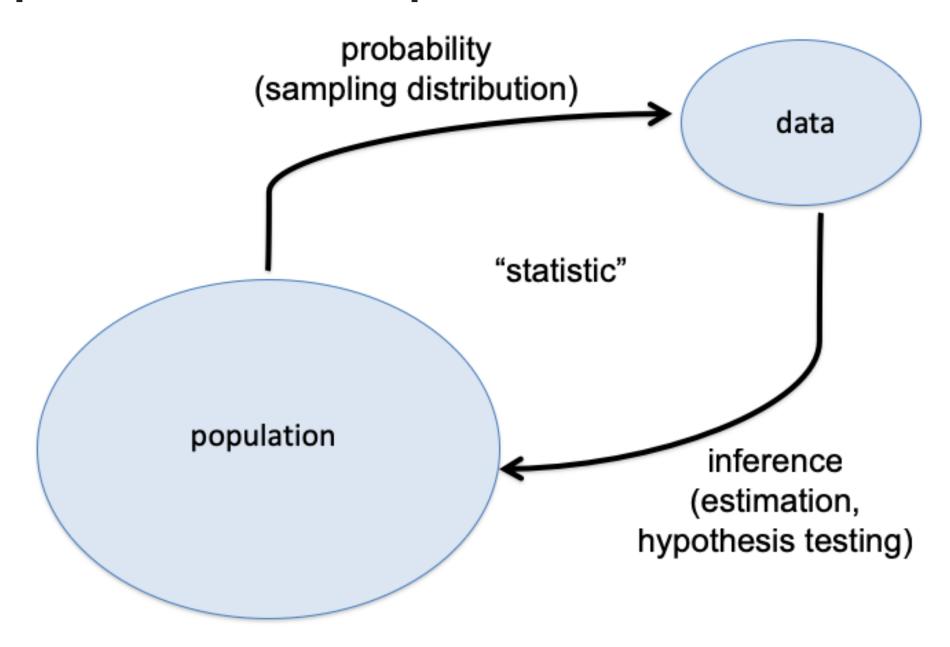
## Logistics

• Read: BDA Chapters 1-2

#### Logistics

- Use this link to pull all course content into your environment
- Link is on the course website. Will be used to sync all assignments.

#### **Population and Sample**



#### **Independent Random Variables**

- $Y_1, \ldots, Y_n$  are random variables
- We say that  $Y_1, \ldots, Y_n$  are *conditionally* independent given  $\theta$  if  $P(y_1, \ldots, y_n \mid \theta) = \prod_i P(y_i \mid \theta)$
- Conditional independence means that  $Y_i$  gives no additional information about  $Y_i$  beyond that in knowing  $\theta$

#### The Likelihood Function

- The likelihood is the "probability of the observed data" expressed as a function of the unknown parameter:
- A function of the unknown constant  $\theta$ .
- Depends on the observed data  $y = (y_1, y_2, \dots, y_n)$
- Two likelihood functions are equivalent if one is a scalar multiple of the other

# Sufficient Statistics (Frequentist Definition)

A statistic s(Y) is sufficient for underlying parameter  $\theta$  if the conditional probability distribution of the Y, given the statistic s(Y), does not depend on  $\theta$ .

#### **Sufficient Statistics**

- Let  $L(\theta) = p(y_1, \dots, y_n \mid \theta)$  be the likelihood and  $s(y_1, \dots, y_n)$  be a statistic
- Factorization theorem: s(y) is a sufficient statistic if we can write:

$$L(\theta) = h(y_1, \dots, y_n)g(s(y), \theta)$$

- g is only a function of s(y) and  $\theta$  only
- h is *not* a function of  $\theta$
- $L(\theta) \propto g(s(y), \theta)$

# The Likelihood Principle

- The likelihood principle: All information from the data that is relevant to inferences about the value of the model parameters is in the equivalence class to which the likelihood function belongs
- Two likelihood functions are equivalent if one is a scalar multiple of the other
- Frequentist testing and some design based estimators violate the likelihood principle

# Binomial vs Negative Binomial

#### Data Generating Process (DGP)

- I select 100 random students at UCSB to 10 free throw shots at the basketball court
- Assume there are two groups: experienced and inexperienced players
- Skill is identical conditional on experience level

#### Data Generating Process (DGP)

- Tell a plausible story: some students play basketball and some don't.
- Before you take your shots we record whether or not you have played before.

```
1 assume theta_1 > theta_0
2 for (i in 1:100)
3   - Generate z_i from Bin(1, phi)
4   - p_i = theta_0 if z_i=0
5   - p_i = theta_1 if z_i=1
6   - Generate y_i from a Binom(10, p_i)
7 return y = (y_1, ... y_100) and z = (z_1, ..., z_100)
```

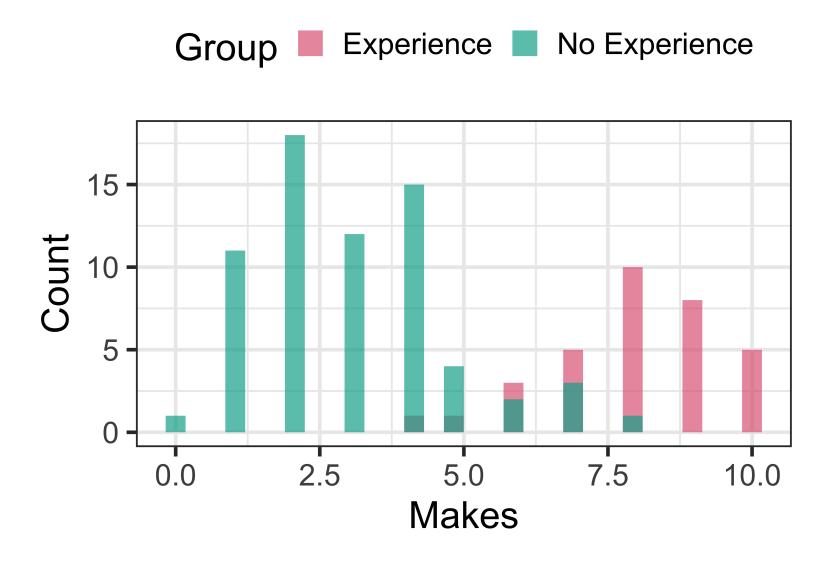
#### Mixture models

$$Z_i = \begin{cases} 0 & \text{if the } i^{th} \text{ if student doesn't play basketball} \\ 1 & \text{if the } i^{th} \text{ if student does play basketball} \end{cases}$$

$$Z_i \sim Bin(1, \phi)$$

$$Y_i \sim \begin{cases} Bin(10, \theta_0) & \text{if } Z_i = 0 \\ Bin(10, \theta_1) & \text{if } Z_i = 1 \end{cases}$$

#### A Mixture Model



Note: z is observed

#### Sufficient statistics When $Z_i$ is observed

Together, the following quantities are sufficient for  $(\theta_0, \theta_1, \phi)$ 

- $\sum y_i z_i$  (total number of shots made by experienced players)
- $\sum y_i(1-z_i)$  (total number of shots made by inexperienced players)
- $\sum z_i$  (total number experienced players)

#### Mixture models

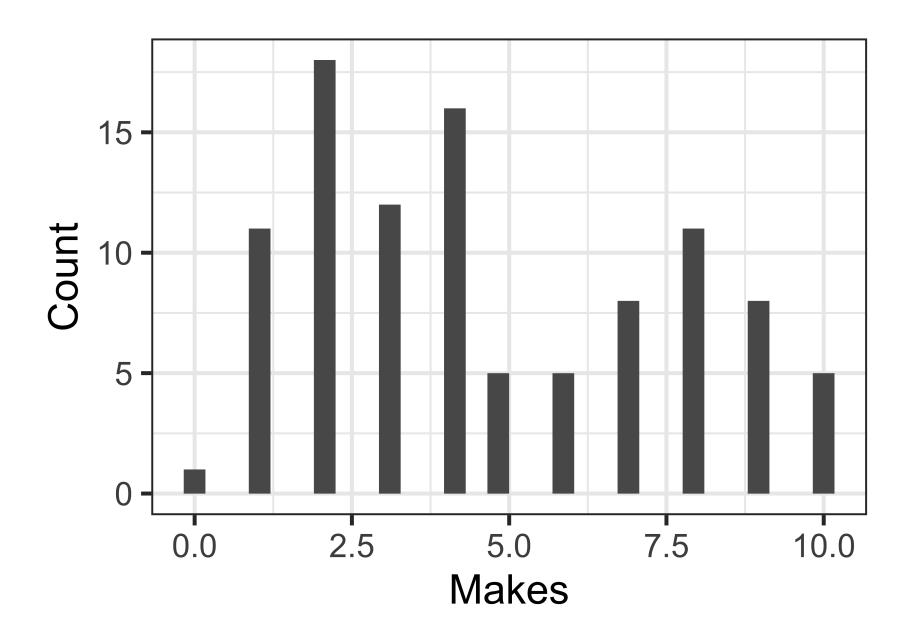
- A mixture model is a probabilistic model for representing the presence of subpopulations
- The subpopoluation to which each individual belongs is not necessarily known
  - e.g. do we ask: "have you played basketball before?"
- When  $z_i$  is not observed, we sometimes refer to it as a clustering model
  - unsupervised learning

#### Data Generating Process (DGP)

```
1 for (i in 1:100)
2   - Generate z_i from Bin(1, phi)
3   - p_i = theta_1 if z_i=1
4   - p_i = theta_0 if z_i=0
5   - Generate y_i from a Binom(10, p_i)
6 return y = (y_1, ... y_100)
```

This time we don't record who has experience with basketball.

#### A Mixture Model



#### A finite mixture model

- Often crucial to understand the complete data generating process by introducing *latent* variables
- Write the *observed data likelihood* by integrating out the latent variables from the *complete data likelihood*

$$p(Y \mid \theta) = \sum_{z} p(Y, Z = z \mid \theta)$$
$$= \sum_{z} p(Y \mid Z = z, \theta) p(Z = z \mid \theta)$$

In general we can write a K component mixture model as:

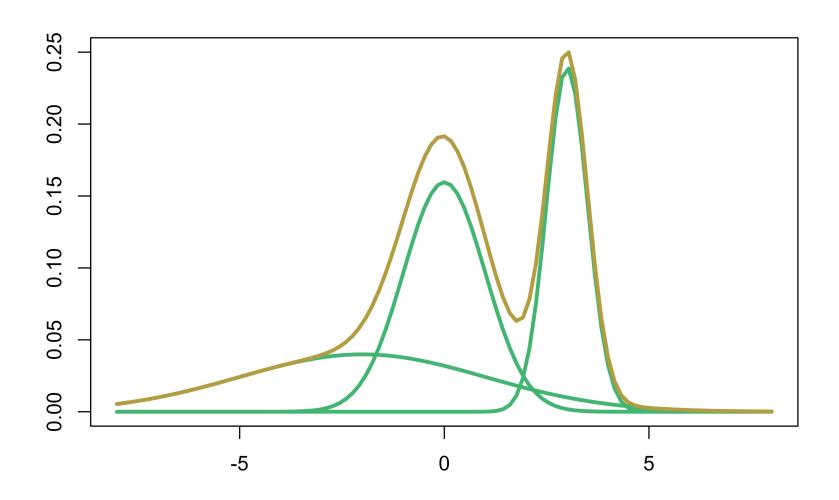
$$p(Y) = \sum_{k}^{K} \pi_k p_k(Y)$$

with 
$$\sum \pi_k = 1$$

#### Mixture Model Likelihood

**Z** unobserved

#### Finite mixture models



#### **Infinite Mixture Models**

- Often helpful to think about infinite mixture models
- Example 1: normal observations with normally distributed mean

$$\mu_i \sim N(0, \tau^2)$$
 $Y_i \sim N(\mu_i, \sigma^2)$ 

What is the distribution of  $Y_i$  given  $\tau^2$  and  $\sigma^2$  (integrating over  $\mu$ )?

#### Infinite Mixture Models

Example 2: normal observations with exponentially distributed scale

$$\sigma_i^2 \sim Exponential(1/2)$$
 $Y_i \sim N(\mu, \sigma_i^2)$ 

What is the distribution of  $Y_i$  given  $\mu$ ?

# Summary

- Likelihood, log likehood in MLE
- Sufficient statistics
- Mixture models

#### Summary

- In frequentist inference, unknown parameters treated as constants
  - Estimators are random (due to sampling variability)
  - Asks: "how would my results change if I repeated the experiment?"

#### Look ahead

- In Bayesian inference, unknown parameters are random variables.
  - Need to specify a prior distribution for all parameters (not easy)
  - Asks: "what do I believe are plausible values for the unknown parameters?"
  - Who cares what might have happened, focus on what did happen!

### **Assignments**

• Read chapter 1-2 BDA3