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Elec 405 - Homework 1

In [5]: using LinearAlgebra
using Plots

8. Affine Approximation

$$a(\mathbf{x}) = f(\mathbf{x}_0) + \nabla f(\mathbf{x}_0)^T (\mathbf{x} - \mathbf{x}_0)$$
(7)

is an affine approximation of $f(\mathbf{x})$ around \mathbf{x}_0 .

Note that this affine function defines an hyperplane in \Re^{n+1} in the standard form

$$\begin{bmatrix} \nabla f(\mathbf{x}_0) \\ -1 \end{bmatrix}^T \left(\begin{bmatrix} \mathbf{x} \\ a(\mathbf{x}) \end{bmatrix} - \begin{bmatrix} \mathbf{x}_0 \\ f(\mathbf{x}_0) \end{bmatrix} \right) = 0.$$
 (8)

Now consider the function

$$f(\mathbf{x}) = \mathbf{x}^T \mathbf{A} \mathbf{x} \tag{9}$$

defined over \Re^2 , where

$$\mathbf{A} = \begin{bmatrix} 0.01 & 0.001 \\ 0.001 & 0.01 \end{bmatrix}. \tag{10}$$

```
In [6]: A = [0.01 0.001; 0.001 0.01]
A
```

Out[6]: 2×2 Array{Float64,2}: 0.01 0.001 0.001 0.01 11/8/2020 A1

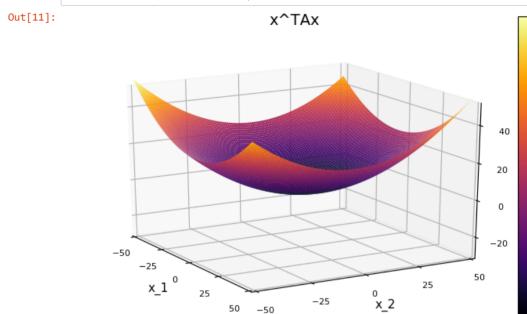
```
In [7]: function draw_hyperplane_3D_modified(a, b, camera=(60, 45))
               pyplot()
             x=range(-50, stop=50, length=100)
             y=range(-50, stop=50, length=100)
             g(x, y) = (dot(a, b) - dot(a[1: 2], [x; y]))/a[3]
             plot!(x, y, g,
                 label="$(a)'(x-$(b))=0",
                 xlabel="x_1", ylabel="x_2", zlabel="x_3",
st=:surface, camera=camera)
             # # plot the normal vector, since b is on the plane plot the vector b to b+a
             a_x1 = range(b[1], stop=(b[1]+15*a[1]), length=100)
             a_x^2 = range(b[2], stop=(b[2]+15*a[2]), length=100)
             a_x3 = range(b[3], stop=(b[3]+15*a[3]), length=100)
             plot!(a_x1, a_x2, a_x3, label="a")
         end
         function draw_hyperplane_3D(a, b, p, camera=(60, 45))
             pyplot()
             x=range(-2, stop=2, length=100)
             y=range(-2, stop=2, length=100)
             g(x, y) = (dot(a, b) - dot(a[1: 2], [x; y]))/a[3]
             p= plot(x, y, g,
                 title="Hyperplane in 3D",
                 label="$(a)'(x-$(b))=0",
                 xlabel="x_1", ylabel="x_2", zlabel="x_3",
                 xlims=(-2, 2), ylims=(-2, 2), zlims=(-2, 2),
                 st=:surface, camera=camera)
             # plot the normal vector, since b is on the plane plot the vector b to b+a
             a_x1 = range(b[1], stop=(b[1]+a[1]), length=100)
             a_x2 = range(b[2], stop=(b[2]+a[2]), length=100)
             a_x3 = range(b[3], stop=(b[3]+a[3]), length=100)
             plot!(a_x1, a_x2, a_x3, label="a")
         end
```

Out[7]: draw_hyperplane_3D (generic function with 2 methods)

Out[8]: nabla_f (generic function with 1 method)

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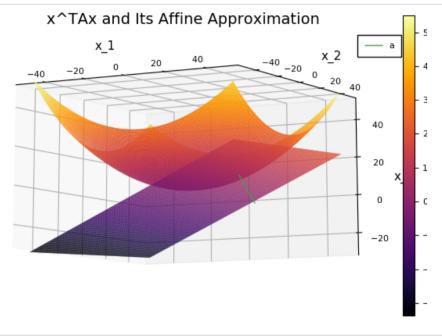
```
In [11]:
            camera=(60, 20)
            # draw_hyperplane_3D()
            pyplot()
            x=range(-50, stop=50, length=100)
            y=range(-50, stop=50, length=100)
            g(x, y) = ([x y] * A * [x; y])[1]
           p= plot(x, y, g,
title="x^TAx",
label="x^TAx",
xlabel="x_1", ylabel="x_2",
zlims=(-30,50),
                 st=:surface, camera=camera)
```



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Out[12]:



In []: