

# Giancarlo Sanz

## Programmer

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## Skills

UI/UX Design  
Web Development  
Quick Learner  
Game Development  
Unity

## Technical Languages

Java  
C#  
C  
Python  
HTML  
CSS  
Javascript

## Languages

English  
Spanish  
Swedish

## Objective

Flexible, adaptable, and self-motivated programmer willing to contribute to any aspect of software development with experience in scripting and software design. Accustomed to developing object oriented software as part of a team.

## Education

University of Texas at San Antonio      Grad. Date: Dec 2018  
Bachelors in Computer Science – Software Engineering

### Relevant Coursework:

- Artificial Intelligence
- Data Structures
- Computer Networks
- Object Oriented Prog.
- Software Engineering

## Work Experience

KLD Associates      March 2016 – Current

Supervisor: Rich Ketterer

- Collect and code information from police reports acquired from 60 selected areas around the United States.
- Working as part of a team to provide data from 50,000-60,000 selected cases in order to facilitate vehicle crash research.
- For more information regarding my work, please contact our company at *tmarano@kldcompanies.com* or (631) 257-5493.

## Projects

### Sustainability

Accomplished building a prototype webapp for the Sustainability Office of The City of San Antonio that would increase public investment in environmentally friendly practices (for academic purposes).

### Personal Website

Personal website using Amazon's EC2 (Linux AMI), Route 53, and S3. The website was built using HTML, CSS and Vanilla JS and contains all my information in one place.

### Chess

Built a two player game simulating the classic table game of Chess using Unity.

*References available upon request*