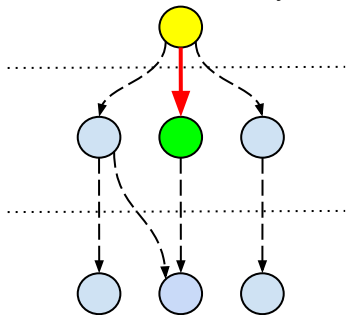
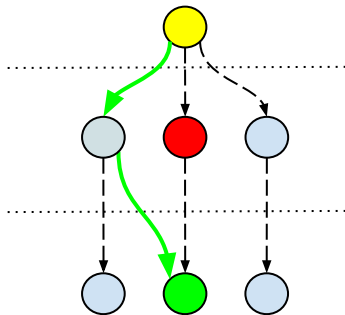


## Without Creativity



## With Creativity



Active  
sub-goal



Initial state



Unreachable  
sub-goal



Possible state



Successful action



Failed action



Possible action